Frontend Developer

Andrey Zhevlakov

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COMMERCIAL EXPERIENCE:

Dasha.ai (2018-now)
Frontend Engineer, in the tool development department
Development of user interfaces for products
companies. **(React/TypeScript/Redux/ReduxSaga)**
Development of a browser-based IDE with a graphical editor for
no-code solutions **(Mobx, React, gRPC)**

Oops Inc (2021-2022)
UIkit, SwiftUI, Combine, Alamofire, Swift developer
Engaged in the development of killer app for marking up
money spending. Most of the application was written in
SwiftUI/Combine, complex and loaded screens were
moved to UIkit.

StudyWorld (2021)
Lead Frontend Developer
TypeScript, React, Redux, GraphQL, Apollo.
Engaged in refactoring and development of the freelance
exchange platform in the field of education. Migrated the old
parts of the project from the backend monolith to the client
stack **(react-hooks, typescript, graphql).**

Freelance (2019)
Game/Frontend Developer
(TypeScript + Pixi.js/Phaser.js)
Engaged in advertising promo games for mobile
devices on web technologies.
Ported flash games to **canvas/webGL** for various
game portals.

MY PROJECTS:

Fora.Vision (2022)
Swift/Web Developer & Co-founder
A platform for practicing real-time
workouts using computer vision. The
project was launched on students at ITMO
University, Phystech Lyceum and is being
tested on schoolchildren from different
cities.

VINGO (VK Hackathon 2018)
Mobile application for interactive
Hermitage research using computer vision.
Publishing on TJournal

SOFT SKILLS:

Project management and task
decomposition skills for own small teams.
English: Intermediate