

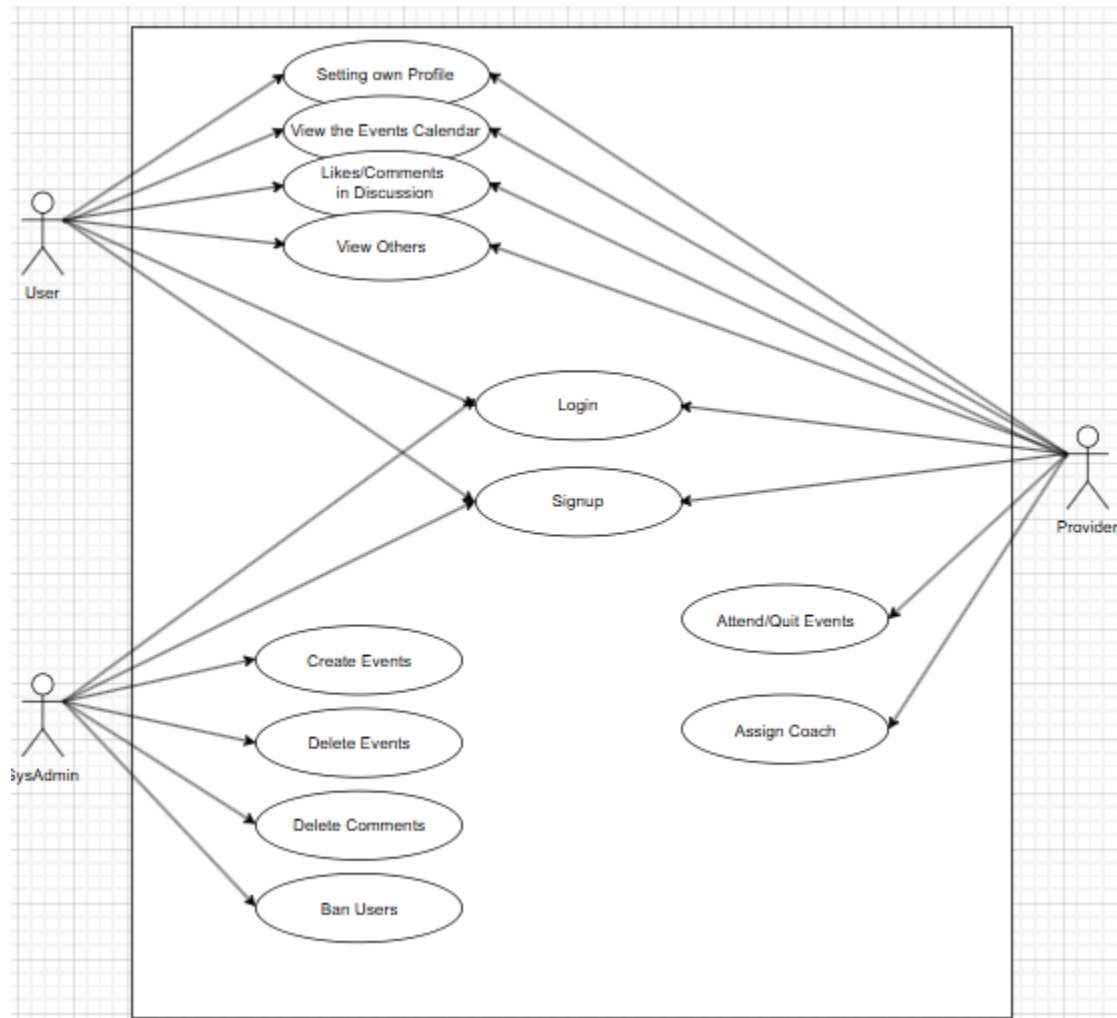
Design Document
Spartan Esports App
10/28/2024
Version 1

Arsal Zubair, Brandon Looney, Yixi Xie

1. Project Overview

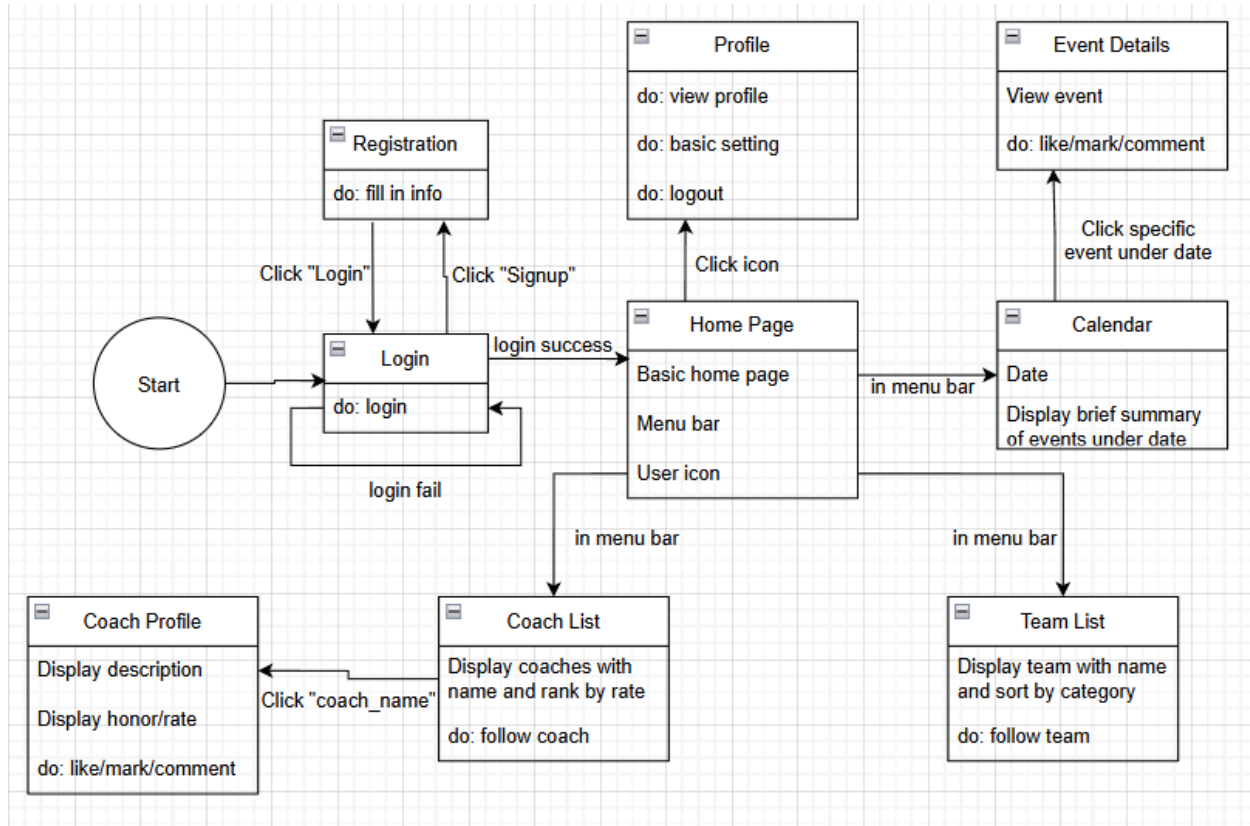
The goal of the Spartan eSports App is to expand the reach of the Esports Club so students can find others who have the same interests as them. Students will be able to join teams and offer their services as coaches to other students to help them improve their skills in the game.

2. Use-case Models - Jack (Yixi)

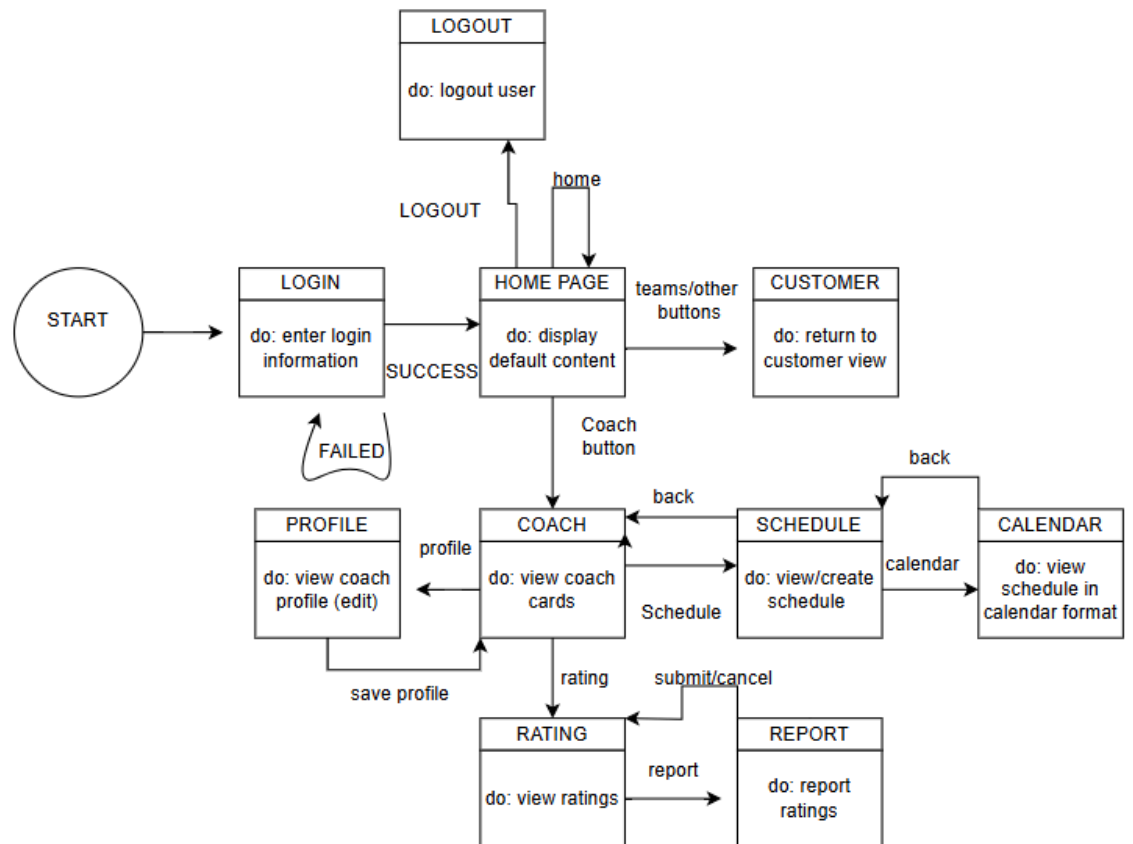


3. State Machine Diagrams

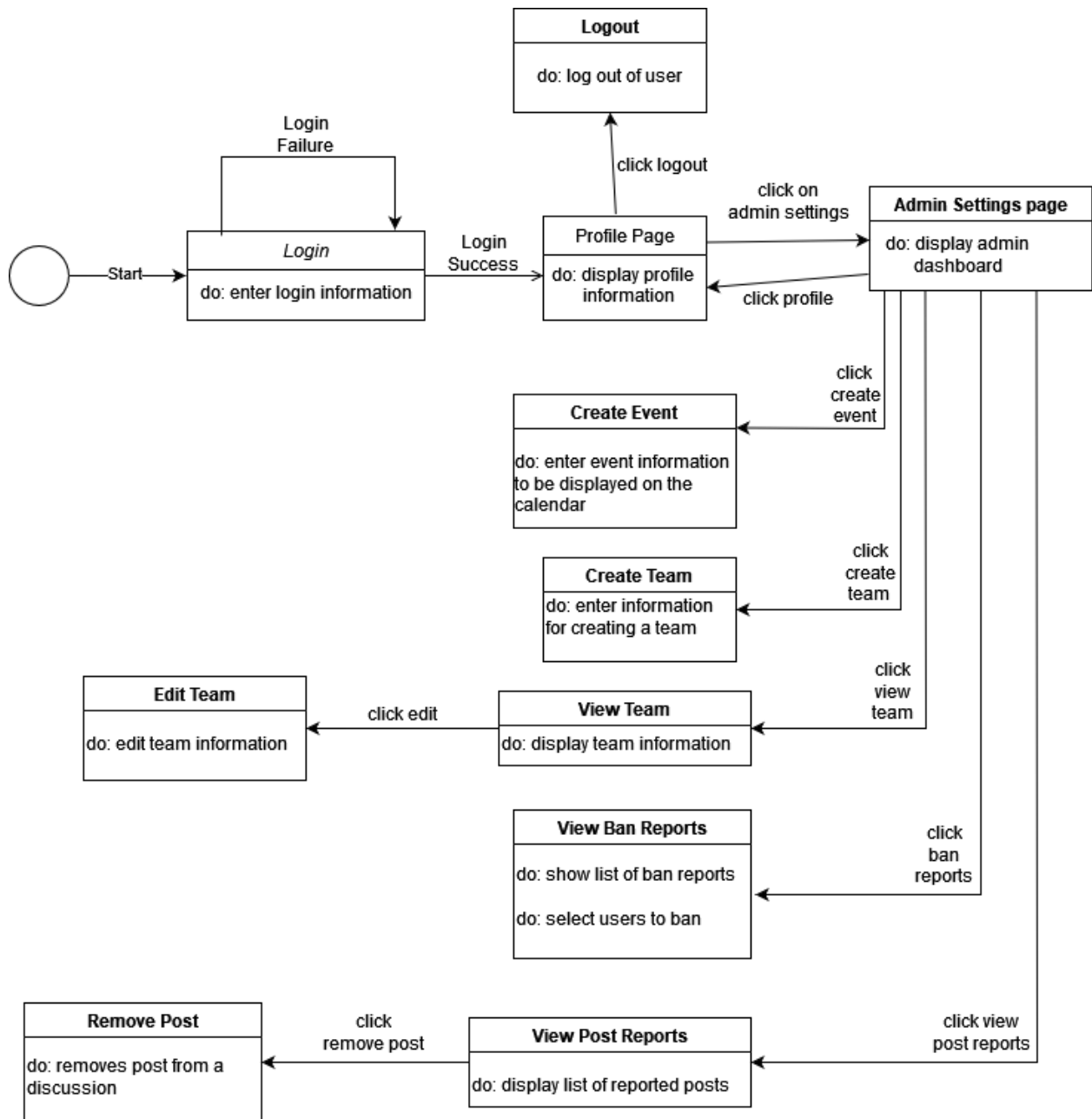
a. User - Jack (Yixi)



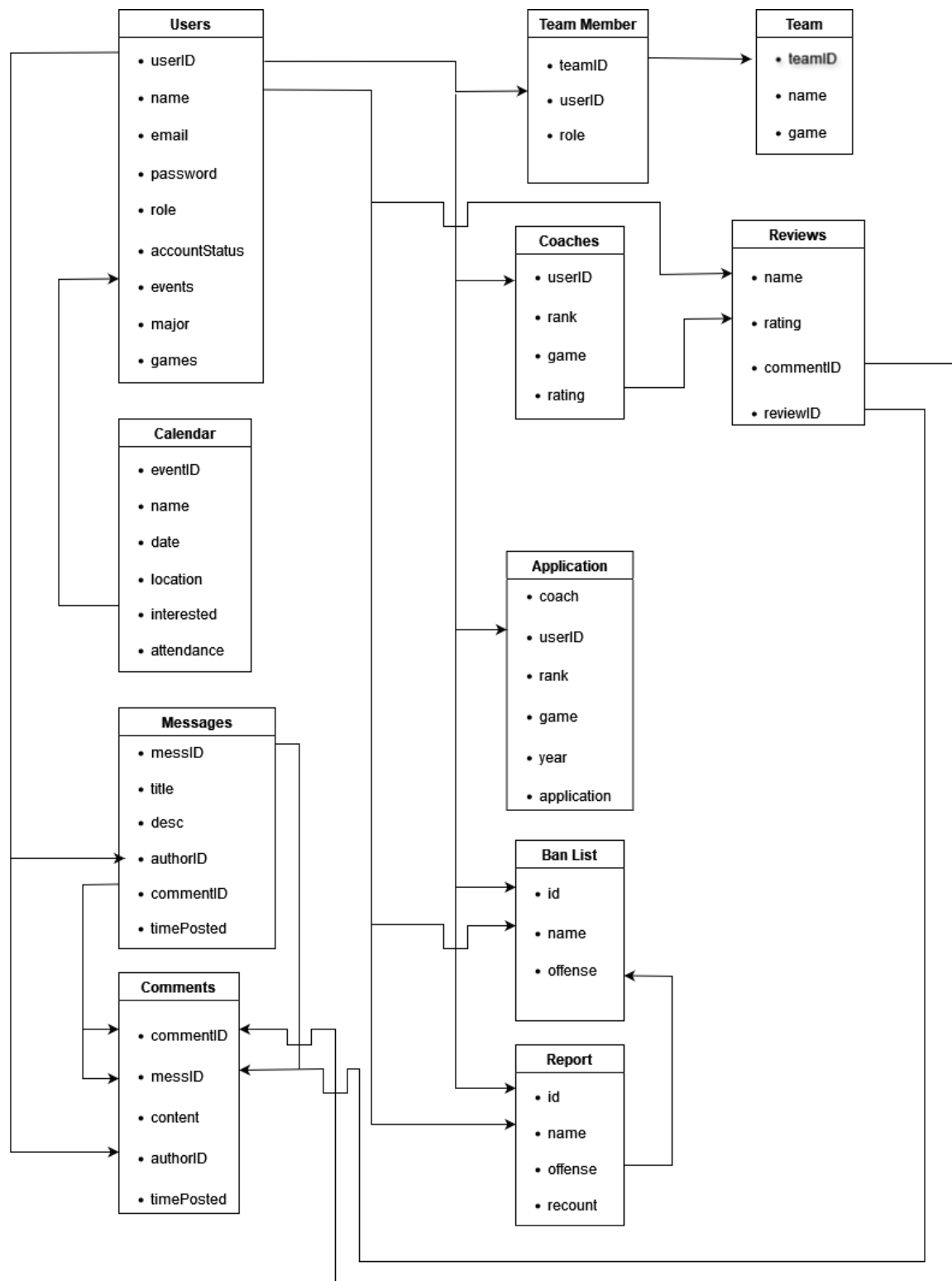
b. Provider - Arsal



c. Admin - Brandon



4. Database Schema - Brandon



5. Software Architecture - Aarsal

