CelerSMS AT Emulator Assignment - Task 7: Error Simulation & Debugging

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July 15, 2025

Task 7: Error Simulation & Debugging

This section demonstrates the testing of error handling using the CelerSMS AT Emulator. The emulator is configured to display verbose error messages using the command AT+CMEE=2. We then test unsupported or malformed AT commands to analyze the returned error types.

1. Enable Detailed Error Reporting

Command:

AT+CMEE=2

Response:

OK

This command enables verbose (human-readable) error reporting.

2. Error Simulation Test Log

No.	Command	Response	Interpretation
1	AT+UNKNOWN	ERROR	Command not sup-
			ported
2	AT+CMGS	ERROR	Syntax error; miss-
			ing parameters (e.g.
			phone number)
3	AT+CPIN	ERROR	Parameter missing;
			expected PIN string
4	AT+CMEE	ERROR	Requires value (e.g., 0,
			1, or 2)

5	AT+CMGF=3	ERROR	Invalid parameter;
			only 0 (PDU) or 1
			(Text) allowed

3. Notes on Emulator Behavior

- The CelerSMS AT Emulator returns a generic ERROR for unsupported or malformed commands.
- Despite setting AT+CMEE=2, the emulator does not provide extended error messages (e.g., +CME ERROR: <text>), unlike real modules.
- Real modems may return:

- +CME ERROR: operation not allowed

- +CME ERROR: invalid index

- +CME ERROR: SIM not inserted

4. Conclusion

This task highlights how incorrect or unsupported usage of the AT command triggers error responses. Although the emulator simplifies this to a generic ERROR, the real hardware will provide specific messages using the +CME ERROR: format. Understanding these responses is vital for debugging communication scripts in embedded and IoT systems.