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Satisfiability Checking - WS 2023/2024 Series 4

Exercise 1

For each of the following theories, give their *signature* and *domain*, and state whether the theory is *decidable*.

Theory	Signature	Domain	Decidable?
Linear real arithmetic			
Linear integer arithmetic			
Nonlinear real arithmetic			
Nonlinear integer arithmetic			

Exercise 2

Assume a signature with the non-logical symbols: constants a, b; unary function f, binary function g; unary predicate p, binary predicate p, ary predicate q.

Say whether the following strings of symbols are well formed FOL Σ -formulas or terms:

- 1. q(a)
- 2. p(y)
- 3. p(g(b))
- **4.** $\neg r(x, a)$
- 5. q(x, p(a), b)
- **6.** p(g(f(a), g(x, f(x))))
- 7. q(f(a), f(f(x)), f(g(f(z), g(a, b))))
- 8. r(a, r(a, a))

Exercise 3

Assume a signature Σ with the non-logical symbols: constants a, b; unary function f, binary function g; unary predicate p, binary predicate p, 3ary predicate p.

Please specify all free variable occurrences in the following Σ -formulas:

- 1. $p(x) \wedge \neg r(y, a)$
- 2. $\exists x. r(x,y)$
- 3. $(\forall x. p(x)) \rightarrow (\exists y. \neg q(f(x), y, f(y)))$
- **4.** $\forall x. \exists y. r(x, f(y))$
- 5. $\forall x. \exists y. (r(x, f(y)) \rightarrow r(x, y))$
- 6. $\forall x. (\exists y. (r(x, f(y))) \rightarrow r(x, y))$

Exercise 4

Define an appropriate signature Σ and formalize the following sentences using Σ -formulas:

- 1. All students are smart.
- 2. There exists a student.
- 3. There exists a smart student.
- 4. Every student loves some student.
- 5. Every student loves some other student.
- 6. There is a student who is loved by every other student.
- 7. Bill is a student.
- 8. Bill takes either Analysis or Geometry, but not both.
- 9. Bill takes Analysis and Geometry.
- 10. Bill doesn't take Analysis.
- No student takes Geometry.

Exercise 5

Minesweeper is a single-player computer game invented by Robert Donner in 1989. The game field is an $k \times k$ matrix of cells, out which $n \in [0, k^2]$ contain a mine. At the beginning, all cells are covered. Each covered cell can be uncovered by clicking on it. If a cell that contains a mine is clicked, the game is over. Otherwise, if the clicked cell does not contain a mine, one of two things happens:

- i. A number between 1 and 8 appears indicating the amount of adjacent (including diagonally-adjacent) squares containing mines, or
- ii. no number appears, in which case there are no mines in the adjacent cells.



The objective is to uncover each cell that does not contain a mine, without uncovering any cell with a mine in it.

Provide a signature for a first-order language that allows to formalize the knowledge of a player about a game state. In your language, formalize the following knowledge as axioms:

- 1. The minefield is a matrix of 8×8 cells.
- 2. For a given cell, its adjacent cells are its left, right, top, bottom and the four diagonal neightbours.
- 3. There are exactly n mines in the minefield.
- 4. If a cell contains the number 1, then there is exactly one mine in the adjacent cells.

Show by means of deduction that there must be a mine in the position (3,3) (3rd row and 3rd column, counting from 1) of the game state depicted on the right.

Suggestion: define the predicate adi(x, y) to formalize the fact that two cells x and y are adjacent.

Exercise 6*

As help for understanding the definition of a theory. Not relevant for the exam. In this exercise, we give some more details on the concept of *logical theory* and how it is related to axioms.

We fix an arbitrary signature Σ and an arbitrary structure S over Σ . In the following, all sentences are over Σ and Φ^1 is a set of sentences. We use the following notation:

- $\mathcal{S} \models \varphi$: \mathcal{S} is a model of a sentence φ .
- $\mathcal{S} \models \Phi$: \mathcal{S} is a model of all sentences φ from the set Φ .

Definitions:

- A sentence φ is a consequence of Φ ($\Phi \models \varphi$) iff $\mathcal{S} \models \varphi$ for each model $\mathcal{S} \models \Phi$.
- $\Phi^{\models} := \{ \varphi \mid \Phi \models \varphi \}$ denotes the **set of consequences of** Φ .
- Φ is called **consistent** if there is no sentence φ with $\Phi \models \varphi$ and $\Phi \models \neg \varphi$.
- A satisfiable set of sentences T is called a **theory** if for all sentences φ

$$T \models \varphi \iff \varphi \in T.$$

• A theory T is **complete** iff for all sentences φ

either
$$\varphi \in T$$
 or $\neg \varphi \in T$.

Prove the following five statements.

- 1. Each theory T is consistent.
- 2. Let Φ be a set of sentences. Φ is consistent iff Φ^{\models} is a theory.
- 3. The set $\mathsf{Th}(\mathcal{S}) := \{ \varphi \mid \mathcal{S} \models \varphi \}$ is a theory. It is called the **theory of** \mathcal{S} .
- 4. Th(S) is complete.
- 5. Let $\Sigma = \{+, \cdot, \leq, =\}$. Give one example each:
 - (a) a complete Σ -theory T_1 ,
 - (b) an incomplete Σ -theory T_2 .

Hint: You can use different ways to define a theory.

¹Imagine Φ to be a (finite) set of axioms.