# CS340 Machine learning Decision theory

#### From beliefs to actions

- We have briefly discussed ways to compute p(y|x), where y represents the unknown state of nature (eg. does the patient have lung cancer, breast cancer or no cancer), and x are some observable features (eg., symptoms)
- We now discuss: what action a should we take (eg. surgery or no surgery)?
- Define a loss function L(y,a)

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		None	Lung	Breast
a	Surgery	100	20	10
	No surgery	0	50	50

Pick the action with minimum expected loss (risk)

$$a^*(x) = \arg\min_{a} \sum_{y} p(y|x) L(y, a)$$

# Loss/ utility functions, policies

- In statistics, we use loss functions L. In economics, we use utility functions U. Clearly U=-L.
- The principle of maximum expected utility says the optimal (rational) action is

$$a^*(x) = \arg\max_{a} \sum_{y} p(y|x)U(y,a)$$

 A decision procedure δ(x) or policy π(x) is a mapping from X to A, which specifies which action to perform for every possible observed feature vector x.

## Bayes decision rule

 The conditional risk (expected loss conditioned on x) is

$$R(a|x) = \sum_{y} p(y|x)L(y,a)$$

• The optimal strategy (Bayes decision rule) is

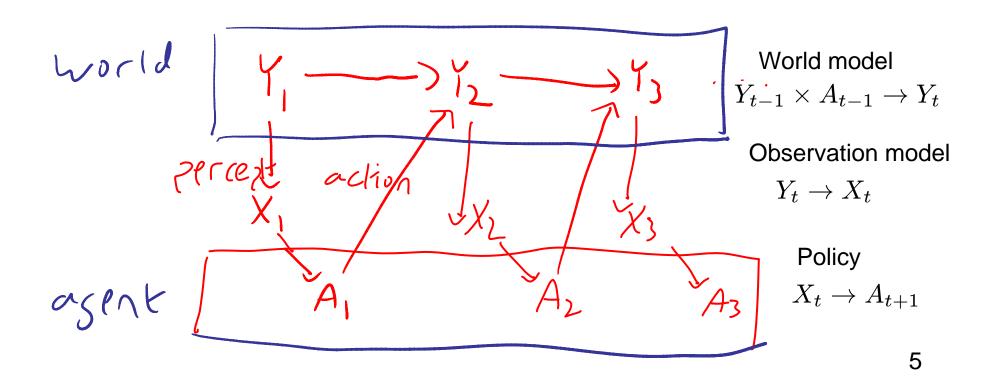
$$\pi(x) = \arg\min_{a} R(a|x)$$

The Bayes risk is the expected performance of the optimal strategy

$$r = \int dx \sum_{y} L(y, \pi(x)) p(x, y)$$

# Sequential decision problems

- In general we need to reason about the consequences of our actions.
- This is beyond the scope of this class (see e.g.
   CS422). We focus on one-shot decision problems.



# Classification problems

- In classification problems, the action space A is usually taken to be the same as the label space Y.
- We interpret the action a as our best guess about the true label y. The loss matrix defines the penalties for getting the answer wrong.

y

	None	Lung	Breast
None	0	100	100
Lung	50	0	10
Breast	50	10	0

## Binary classification problems

- Let Y=1 be 'positive' (eg cancer present) and Y=2 be 'negative' (eg cancer absent).
- The loss/ cost matrix has 4 numbers:

	state $y$			
		1	2	
action	1	True positive $\lambda_{11}$	False positive $\lambda_{12}$	
$\hat{y}$	2	False negative $\lambda_{21}$	True negative $\lambda_{22}$	

# Optimal strategy for binary classification

We should pick class/ label/ action 1 if

$$R(\alpha_{2}|\mathbf{x}) > R(\alpha_{1}|\mathbf{x})$$

$$\lambda_{21}p(Y=1|\mathbf{x}) + \lambda_{22}p(Y=2|\mathbf{x}) > \lambda_{11}p(Y=1|\mathbf{x}) + \lambda_{12}p(Y=2|\mathbf{x})$$

$$(\lambda_{21} - \lambda_{11})p(Y=1|\mathbf{x}) > (\lambda_{12} - \lambda_{22})p(Y=2|\mathbf{x})$$

$$\frac{p(Y=1|\mathbf{x})}{p(Y=2|\mathbf{x})} > \frac{\lambda_{12} - \lambda_{22}}{\lambda_{21} - \lambda_{11}}$$

where we have assumed  $\lambda_{21}$  (FN)  $>\lambda_{11}$  (TP)

• As we vary our loss function, we simply change the optimal threshold  $\theta$  on the decision rule

$$\pi(x) = 1 \text{ iff } \frac{p(Y=1|x)}{p(Y=2|x)} > \theta$$

#### 0-1 loss

If the loss function penalizes misclassification errors equally

		1	2
action ^	1	0 $\lambda_{11}$	1 $\lambda_{12}$
action $\hat{y}$	2	1 $\lambda_{21}$	$egin{pmatrix} 0 \ \lambda_{22} \ \end{pmatrix}$

then we should pick the most probable class

$$\pi(x) = 1 \iff \frac{p(Y = 1|\mathbf{x})}{p(Y = 2|\mathbf{x})} > \frac{\lambda_{12} - \lambda_{22}}{\lambda_{21} - \lambda_{11}} = \frac{1 - 0}{1 - 0} = 1$$

In general, for 0-1 loss and multiple classes,

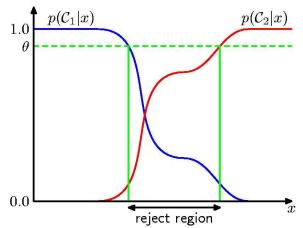
$$\pi(x) = \arg\max_{j} p(Y = j|x)$$

## Reject option

• Suppose we can choose between incurring loss  $\lambda_s$  if we make a misclassification (label substitution) error and loss  $\lambda_r$  if we declare the action "don't know"

$$\lambda(\alpha_i|Y=j) = \begin{cases} 0 & \text{if } i=j \text{ and } i,j \in \{1,\dots,C\} \\ \lambda_r & \text{if } i=C+1 \\ \lambda_s & \text{otherwise} \end{cases}$$

• In HW2, you will show that the optimal action is to pick "don't know" if the most probable class is below a threshold  $1-\lambda_r/\lambda_s$ 



#### Discriminant functions

 The optimal strategy π(x) partitions X into decision regions R<sub>i</sub>, defined by discriminant functions g<sub>i</sub>(x)

$$\pi(x) = \arg \max_{i} g_i(x)$$
$$R_i = \{x : g_i(x) = \max_{k} g_k(x)\}$$

In general

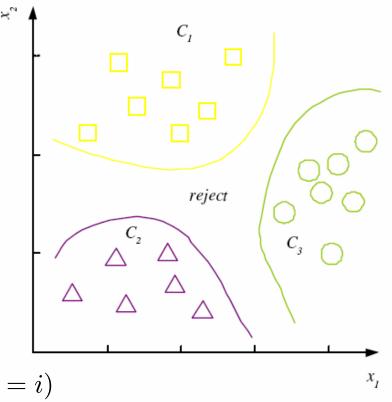
$$g_i(x) = -R(a=i|x)$$

But for 0-1 loss we have

$$g_i(x) = p(Y = i|x)$$

$$= \log p(Y = i|x)$$

$$= \log p(x|Y = i) + \log p(Y = i)$$

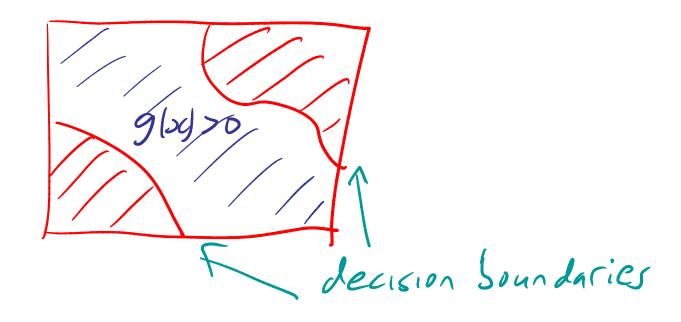


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## Binary discriminant functions

 In the 2 class case, we define the discriminant in terms of the log-odds ratio

$$g(x) = g_1(x) - g_2(x)$$
  
=  $\log p(Y = 1|x) - \log p(Y = 2|x)$   
=  $\log \frac{p(Y = 1|x)}{p(Y = 2|x)}$ 



# Do we need probabilistic classifiers?

• One popular approach to ML is to learn the classification function  $\pi(x) = f(x,w)$  directly, bypassing the need to estimate p(y|x)

$$w^* = \arg\min_{w} \sum_{n} L(y_n, f(x_n, w))$$

- However, having access to p(y|x) is useful because
  - Modular no need to relearn if change L
  - Can use reject option
  - Can combine different p(y|x)'s
  - Can compensate for different class priors p(y)
  - Scientific discovery (inference) often involves examining typical samples from p(y|x), rather than decision making.

#### **ROC** curves

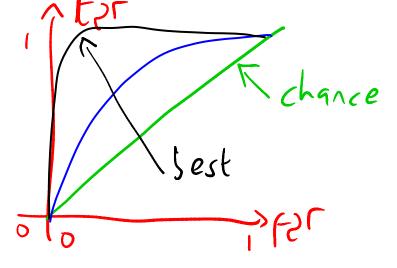
 The optimal threshold for a binary detection problem depends on the loss function

$$\pi(x) = 1 \iff \frac{p(Y=1|\mathbf{x})}{p(Y=2|\mathbf{x})} > \frac{\lambda_{12} - \lambda_{22}}{\lambda_{21} - \lambda_{11}}$$

 Low threshold will give rise to many false positives (Y=1) and high threshold to many false negatives.

 A receive operating characteristic (ROC) curves plots the true positive rate vs false positive rate as

we vary  $\theta$ 



#### **Definitions**

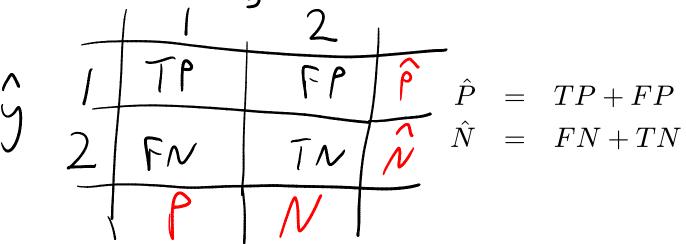
• Declare  $x_n$  to be a positive if  $p(y=1|x_n)>\theta$ , otherwise declare it to be negative (y=2)

$$\hat{y}_n = 1 \iff p(y = 1|x_n) > \theta$$

Define the number of true positives as

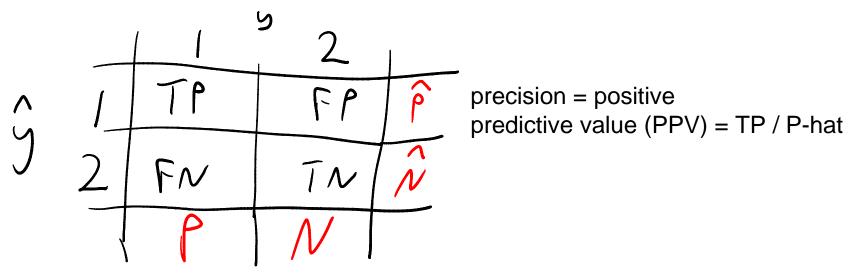
$$TP = \sum_{n} I(\hat{y}_n = 1 \land y_n = 1)$$

• Similarly for FP, TN, FN – all functions of  $\theta$ 



$$P = TP + FN, \quad N = FP + TN$$

#### Performance measures



Sensitivity = recall = True pos rate = hit rate = TP / P = 1-FNR

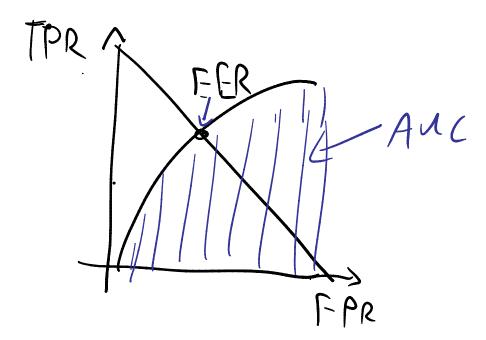
False pos rate = false acceptance = = type I error rate = FP / N = 1-spec

False neg rate = false rejection = type II error rate = FN / P = 1-TPR

Specificity = TN / N = 1-FPR

# Performance measures

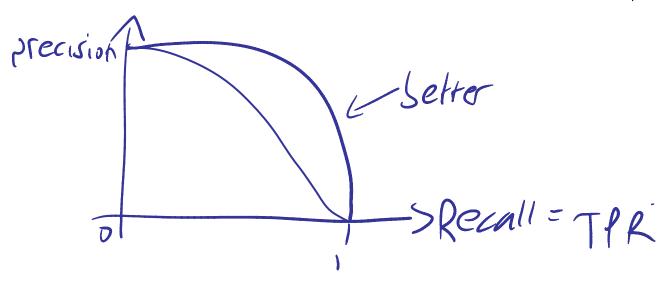
- EER- Equal error rate/ cross over error rate (false pos rate = false neg rate), smaller is better
- AUC Area under curve, larger is better
- Accuracy = (TP+TN)/(P+N)



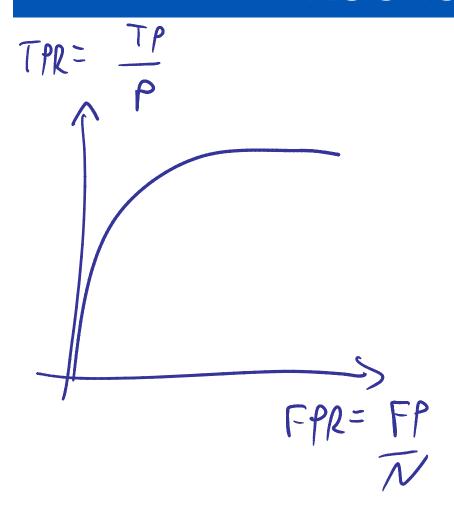
#### Precision-recall curves

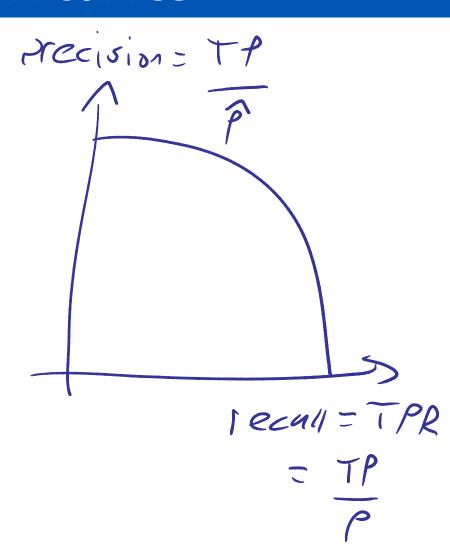
- Useful when notion of "negative" (and hence FPR) is not defined
- Used to evaluate retrieval engines
- Recall = of those that exist, how many did you find?
- Precision = of those that you found, how many correct?
- F-score is harmonic mean  $F = \frac{2}{1/P + 1/R} = \frac{2PR}{R + P}$

$$F = \frac{2}{1/P + 1/R} = \frac{2PR}{R + P}$$



# ROC vs PR curves





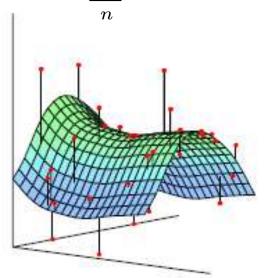
# Loss functions for regression

- Regression means predicting  $y \in \mathbb{R}$ ; classification means predicting a discrete output  $y \in \{1, 2, \dots, C\}$
- The most common loss is squared error

$$L(y, f(x|\theta)) = (y - f(x|\theta))^2$$

The residual sum of squares is

$$RSS(\theta) = \sum (y_n - f(x_n|\theta))^2$$



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## Minimizing squared error

The expected loss is

$$EL = \int \int (y - f(x))^2 p(x, y) dx dy$$

Let us discretize x and optimize this wrt f<sub>x</sub>

$$\frac{\partial}{\partial f_x} E[L] = \frac{\partial}{\partial f_x} \int dy \sum_x (y - f_x)^2 p(x, y)$$

$$= \int dy \, 2(y - f_x) p(x, y)$$

$$= 0 \Rightarrow$$

$$f_x p(x) = \int dy \, y \, p(x, y)$$

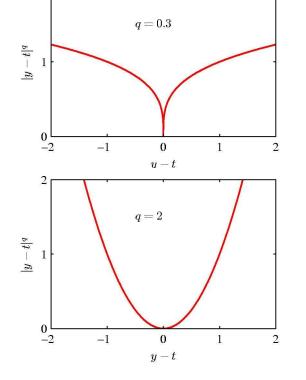
$$f_x = E[y|x]$$

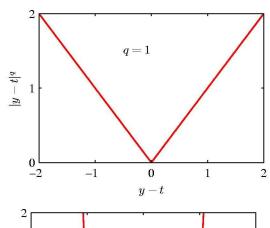
• Hence to minimize squared error, we should compute the posterior mean E[y|x]

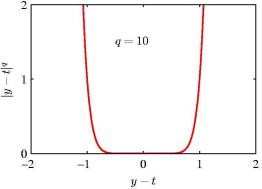
#### Robust loss functions

- Square error (L2) is sensitive to outliers
- It is common to use L1 instead.
- In general, Lp loss is defined as

$$L_p(y, \hat{y}) = |y - \hat{y}|^p$$







## Minimizing robust loss functions

- For L2 loss, mean p(y|x)
- For L1 loss, median p(y|x)
- For L0 loss, mode p(y|x)