

```
# -*- coding: utf-8 -*-
```

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''''
```

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```

```
import tkinter as t
```

```
import tkinter.messagebox
```

```
class Application(t.Frame):
```

```
    def __init__(self, master, *args, **kwargs):
```

```
        t.Frame.__init__(self, master, *args, **kwargs)
```

```
        self.master = master
```

```
        self.running = False
```

```
        self.time = 0
```

```
        self.hours = 0
```

```
        self.mins = 0
```

```
        self.secs = 0
```

```
        self.build_interface()
```

```
    def build_interface(self):
```

```
        self.clock = t.Label(self, text="Input Countdown in Seconds", font=("monospace", 10), width=20)
```

```
        self.clock.grid(row=0, column=6, stick="S", pady=2)
```

```
        self.time_entry = t.Entry(self)
```

```
        self.time_entry.grid(row=1, column=6, pady=2)
```

```

self.clock = t.Label(self, text="00:00:00", font=("monospace", 20), width=10)
self.clock.grid(row=2, column=6, stick="S", pady=2)

self.time_label = t.Label(self, text="hour  min  sec", font=("courier", 10), width=15)
self.time_label.grid(row=3, column=6, sticky="N")

self.power_button = t.Button(self, text="Start", command=lambda: self.start(),
background="mediumseagreen", foreground="white", width=10)

self.power_button.grid(row=5, column=3, sticky="NE", pady=2)

self.pause_button = t.Button(self, text="Pause", command=lambda: self.pause(),
background="mediumseagreen", foreground="white", width=10)

self.pause_button.grid(row = 5,column=4, sticky = "NW", pady=2)

self.reset_button = t.Button(self, text="Reset", command=lambda: self.reset(),
background="dodgerblue", foreground="white", width=10)

self.reset_button.grid(row=6, column=3, sticky="NW", pady=2)

self.quit_button = t.Button(self, text="Quit", command=lambda: self.quit(),
background="tomato", foreground="white", width=10)

self.quit_button.grid(row=6, column=4, sticky="NE", pady=2)

self.master.bind("<Return>", lambda x: self.start())
self.time_entry.bind("<Key>", lambda v: self.update())

def calculate(self):
    """time calculation"""

    self.hours = self.time // 3600
    self.mins = (self.time // 60) % 60
    self.secs = self.time % 60

```

```
return "{:02d}:{:02d}:{:02d}".format(self.hours, self.mins, self.secs)
```

```
def update(self):
```

```
    """validation"""
```

```
    self.time = int(self.time_entry.get())
```

```
    try:
```

```
        self.clock.configure(text=self.calculate())
```

```
    except:
```

```
        self.clock.configure(text="00:00:00")
```

```
def timer(self):
```

```
    """display time"""
```

```
    if self.running:
```

```
        t.Label(self, bg="grey")
```

```
        if self.time <= 0:
```

```
            self.clock = t.Label(self, text="Time Up!", font=("monospace", 20), width=10)
```

```
            self.clock.grid(row=2, column=6, stick="S", pady=2)
```

```
        else:
```

```
            self.clock.configure(text=self.calculate())
```

```
            self.time -= 1
```

```
            self.after(1000, self.timer)
```

```
def start(self):
```

```
    """start timer"""
```

```
    try:
```

```
        self.time = int(self.time_entry.get())
```

```
        self.time_entry.delete(0, 'end')
```

```
    except:
```

```
        self.time = self.time
```

```
    self.power_button.configure(text="Stop", command=lambda: self.stop())
```

```
    self.master.bind("<Return>", lambda x: self.stop())
```

```
self.running = True
```

```
self.timer()
```

```
def stop(self):
```

```
    """Stop timer"""
```

```
    self.power_button.configure(text="Start", command=lambda: self.start())
```

```
    self.master.bind("<Return>", lambda x: self.start())
```

```
    self.running = False
```

```
def reset(self):
```

```
    """Resets the timer to 0."""
```

```
    self.power_button.configure(text="Start", command=lambda: self.start())
```

```
    self.master.bind("<Return>", lambda x: self.start())
```

```
    self.running = False
```

```
    self.time = 0
```

```
    self.clock["text"] = "00:00:00"
```

```
def quit(self):
```

```
    """quit the window"""
```

```
    if t.messagebox.askokcancel("Exit Application?", "Are you sure you want to quit?\nClick Cancel  
to stay!"):

```

```
        root.destroy()
```

```
def pause(self):
```

```
    """Pause timer"""
```

```
    self.pause_button.configure(text="Resume", command=lambda: self.resume())
```

```
    self.master.bind("<Return>", lambda x: self.resume())
```

```
    if self.running == True:
```

```
        self.running = False
```

```
    self.timer()
```

```

def resume(self):
    """Resume timer"""
    self.pause_button.configure(text="Pause", command=lambda: self.pause())
    self.master.bind("<Return>", lambda x: self.pause())
    if self.running == False:
        self.running = True
    self.timer()

```

```

if __name__ == "__main__":
    """Main loop of timer"""
    root = t.Tk()
    root.geometry("400x200")
    root.title("TIMER/STOPWATCH")
    Application(root).pack(side="top", fill="both", expand=True)
    root.mainloop()

```

SCREENSHOTS OF OUTPUT



