
✓ Dictionaries

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 3. Properties of Dictionaries
 4. Iterating over Dictionaries
-

✓ Quiz-1

What will be the output of the following?

```
s = {{1,2,3,4,5}}  
print(s)
```

Options:

- A. {1,2,3,4,5}
- B. {{1,2,3,4,5}}
- C. {1}
- D. Error

Answer:

- The correct answer is **Error**

Reason:

- Nested sets are not allowed in Python.
-

✓ Quiz-2

What will be the output of the following?

```
t = [[1,2], [3,4], (5,6)]  
a, b = t[1]
```

Options:

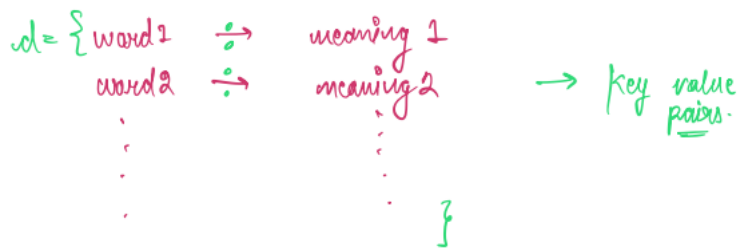
- A. a = 3 and b = 4
- B. a = 5 and b = 6
- C. a = [3,4] and b = (5,6)
- D. None of the above

Answer

- The correct answer is option **A**.
-

✓ Motivation behind dictionaries - What do dictionaries signify in languages?

- Dictionaries in languages can be used to store meaning of different words.



- Python uses a syntax which is like a **key-value pair** with curly braces { } around the elements.

✓ Creating dictionaries in Python

- Curly Braces { } around the values.
- Each value has two components - a **key** and a **value**.

```
a = {  
    "random": "something which is not well defined",  
    "bizzare": "something which is unusual"  
}
```

```
print(type(a))  
  
<class 'dict'>
```

✓ Why dictionaries?

- Let's say you want to store the population of certain cities.
- You can do something like this -

```
city_wise_data = {  
    "Delhi": 450,  
    "Mumbai": 400,  
    "Bengaluru": 325  
}
```

- But why not just use nested tuples?

```
city_wise_data_tup = [("Delhi", 450), ("Mumbai", 400), ("Bengaluru", 325)]
```

- To access a list, we have to use indexing.
- For that, we need to remember the order in which we kept all the elements.

```
city_wise_data_tup[1]  
  
( 'Mumbai', 400)
```

- Dictionaries are **not ordered** or **subscriptable**.
- You access a value directly by using its **key**.

```
city_wise_data["Bengaluru"]  
  
325
```

✓ Updating a dictionary

```
a = {  
    "Delhi": 450,  
    "Mumbai": 400,
```

```

    "Bengaluru": 325
}

a["Delhi"] = 500

# The value is updated
a

{'Delhi': 500, 'Mumbai': 400, 'Bengaluru': 325}

a["New Delhi"] = 350

# Creates a new key
a

{'Delhi': 500, 'Mumbai': 400, 'Bengaluru': 325, 'New Delhi': 350}

```

✓ We can also use the `.update()` method to update the values of a dictionary.

```

avenger = {
    "name": "Thor",
    "age": 1500,
    "weapon": "mjolnir"
}

# Old keys will be updated
# New keys will be added

avenger.update(
    {"name": "Thor Odinson",
     "weapon": ["mjolnir", "stormbreaker"],
     "strongest": True}
)

avenger

{'name': 'Thor Odinson',
 'age': 1500,
 'weapon': ['mjolnir', 'stormbreaker'],
 'strongest': True}

```

✓ **Another way of accessing values of a dictionary**

```

random = {
    "a": 1,
    "b": 2,
    "c": 3
}

result = random.get("a")
print(result)

1

random["d"]

```

```

-----
KeyError                                Traceback (most recent call last)
<ipython-input-16-b9b570f01fff> in <cell line: 1>()
----> 1 random["d"]

KeyError: 'd'

```

SEARCH STACK OVERFLOW

```

result = random.get("d")
print(result)

None

```

✓ **How do we remove a key?**

```

random = {
    "a": 1,
    "b": 2,
    "c": 3
}

random.pop("b")

2

random

{'a': 1, 'c': 3}

```

- ✓ We need at least 1 argument when using `.pop()` on Dictionaries.

```

random.pop() # TypeError

-----
TypeError                                Traceback (most recent call last)
<ipython-input-21-06bcf8527137> in <cell line: 1>()
----> 1 random.pop() # TypeError

TypeError: pop expected at least 1 argument, got 0

```

SEARCH STACK OVERFLOW

✓ Iterating over dictionaries

```

a = {'name': 'Thor Odinson',
     'age': 1500,
     'weapon': ['mjolnir', 'stormbreaker'],
     'strongest': True}

```

- The iterable gets all the keys as values.

```

for i in a:
    print(i)

name
age
weapon
strongest

```

- To get the values we can do something as follows:

```

for i in a:
    print(a[i])

Thor Odinson
1500
['mjolnir', 'stormbreaker']
True

for i in a:
    print(f"{i} -> {a[i]}")

name -> Thor Odinson
age -> 1500
weapon -> ['mjolnir', 'stormbreaker']
strongest -> True

```

- ✓ The `.keys()` method can be used to get a list of all the keys in a dictionary.

```
a.keys()
```

```
dict_keys(['name', 'age', 'weapon', 'strongest'])
```

- ✓ The `.values()` method can be used to get a list of all the values in a dictionary.

```
a.values()
```

```
dict_values(['Thor Odinson', 1500, ['mjonir', 'stormbreaker'], True])
```

- ✓ The `.items()` method can be used to get a list of all the key-value pairs in a dictionary.

```
a.items()
```

```
dict_items([('name', 'Thor Odinson'), ('age', 1500), ('weapon', ['mjonir', 'stormbreaker']), ('strongest', True)])
```

```
for key, value in a.items():  
    print(f"{key} -> {value}")
```

```
name -> Thor Odinson  
age -> 1500  
weapon -> ['mjonir', 'stormbreaker']  
strongest -> True
```

- ✓ **How do we check if a key exists within a dictionary?**

- We can simply use the `in` membership operator to achieve this.

```
"strongest" in a.keys()
```

```
True
```

```
"asdasd" in a.keys()
```

```
False
```

- ✓ **Can we have object of any datatype as a key in a dictionary?**

- While discussing sets, we talked about how we cannot have **sets**, **dictionaries** and **lists** as elements of sets because they are **mutable**.
- This is the exact same case with dictionaries.
 - **Values** - Can store any data structure or any data type.
 - **Keys** - Lists, Sets and Dictionaries are not allowed.

```
# Allowed  
random = {  
    "key1": [45, 56, 78],  
    "key2": {  
        "key3": (1, 2, 3)  
    },  
    45: "value3",  
    56.78: "678",  
    (1,2,3): "random value"  
}
```

```
# Not allowed  
random = {  
    "key1": [45, 56, 78],  
    "key2": {  
        "key3": (1, 2, 3)  
    },  
    45: "value3",  
    56.78: "678",  
    [1,2,3]: "random value"  
}
```

```
-----
TypeError                                Traceback (most recent call last)
<ipython-input-33-a5e17c96aade> in <cell line: 3>()
      1 # Not allowed
----> 2 random = {
      3     "key1": [45, 56, 78],
      4     "key2": {
      5         "key3": (1, 2, 3)

TypeError: unhashable type: 'list'
```

SEARCH STACK OVERFLOW

✓ Question

- Take a string as input.
- Create a dictionary according to the following criteria :-
 - There will be one key-value pair for each unique character.
 - Key will be the character name.
 - Value will be the count of the character inside the string.

Example Input:

```
rrsssstttt
```

Example Output:

```
{
  "r": 2,
  "s": 3,
  "t": 4
}
```

```
string = "this is a random string with various characters"
```

```
result = {}
for i in set(string):
    result[i] = string.count(i)
result
```

```
{'c': 2,
 'g': 1,
 ' ': 7,
 'w': 1,
 'r': 5,
 'n': 2,
 't': 4,
 'o': 2,
 'e': 1,
 'i': 5,
 'a': 5,
 's': 5,
 'm': 1,
 'd': 1,
 'h': 3,
 'v': 1,
 'u': 1}
```

