

Project Code

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// Garbage truck V0.1
#include <SPI.h>          /* to handle the communication interface with the modem*/
#include <nRF24L01.h>     /* to handle this particular modem driver*/
#include <RF24.h>
#include "printf.h"
// motor control pins
int motor_d0 = 14;
int motor_d1 = 15;
int motor_d2 = 16;
int motor_d3 = 17;

// IR sensor pins
int sensor_front_left =2;// 8;
int sensor_front_right =3;// 9;
int sensor_left_side = 4;//10;
int sensor_right_side =5;// 11;
int obstacle_sensor =6;// 12;
// status register
int sensor_front_left_status =0;
int sensor_front_right_status = 0;
int sensor_left_side_status = 0;
int sensor_right_side_status = 0;
int obstacle_sensor_status =0;

int rotor_current_status=0;

int robot_action =0;

//NRF
RF24 radio(9,10);

// LED pin details
int led_orange = 7;
int led_red =8;

const uint64_t pipes[2] = { 0xF0F0F0F0E1LL, 0xF0F0F0F0D2LL };

void setup() {
// Serial monitor setup
Serial.begin(9600);
printf_begin();
delay(500);

Serial.println("GarbageTruck V0.1");
Serial.println("=====");
Serial.println("Started.....");
//Input pins
pinMode(sensor_front_left,INPUT);
pinMode(sensor_front_right, INPUT);
pinMode(sensor_left_side, INPUT);
pinMode(sensor_right_side, INPUT);
pinMode(obstacle_sensor, INPUT);
//Output pins
pinMode(motor_d0, OUTPUT);
pinMode(motor_d1, OUTPUT);
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pinMode(motor_d2, OUTPUT);
pinMode(motor_d3, OUTPUT);
pinMode(led_orange, OUTPUT);
pinMode(led_red, OUTPUT);

setup_nrf();
rotor_current_status = 1; // assuming robot will always starting from initial position
//uturn();
}
int update_nrfdata()
{
    if ( radio.available() )
    {
        // Dump the payloads until we've gotten everything
        unsigned long data_r;

        // Fetch the payload, and see if this was the last one.
        radio.read( &data_r, sizeof(unsigned long) );
        Serial.print("Received:");
        Serial.println(data_r);
        delay(20);

        if(data_r == 1)
        {
            if(rotor_current_status == 1)
            {
                robot_action =1;
                rotor_current_status = 2;
            }
            Serial.println("1");
        }
        else if(data_r == 2)
        {
            robot_action =2;

            Serial.println("2");
        }
        else if(data_r ==3)
        {
            robot_action = 3;
            Serial.println("3");
        }
        else if(data_r == 4)
        {
            robot_action = 4;
            Serial.println("4");
        }
        else
        {
            Serial.println("unknown");
            return 0;
        }
    }
    return 1;
}
void loop() {
    update_nrfdata();
    switch(rotor_current_status)
    {
        case 1: // waiting for move command

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    if(robot_action == 1)
    {
        rotor_current_status = 2;
    }
    break;
    case 2: // after received movecommand
    if(check_obstacle() == 0)
    {
        do_line_follow();
    }
    else if(obstacle_sensor_status == 1)
    {
        robot_stop();
        Serial.println("Obstacle detected");
    }
    break;
    case 3: // wait for move command

    if(robot_action == 2)
    {
        uturn();
        delay(500);
        rotor_current_status = 4;
    }
    else
    {
        digitalWrite(led_orange,HIGH);
        delay(500);
        digitalWrite(led_orange,LOW);
        delay(100);
    }
    break;
    case 4:
    if(check_obstacle() == 0)
    {
        do_line_follow();
    }
    else if(obstacle_sensor_status == 1)
    {
        robot_stop();
        Serial.println("Obstacle detected");
    }
    break;
    }
    delay(10);
}
int check_obstacle()
{
    obstacle_sensor_status = digitalRead(obstacle_sensor);
    return obstacle_sensor_status;
}
void do_line_follow()
{
    digitalWrite(led_red,HIGH);
    // Read sensor data
    sensor_front_left_status = digitalRead(sensor_front_left);
    sensor_front_right_status = digitalRead(sensor_front_right);
    sensor_left_side_status = digitalRead(sensor_left_side);
    sensor_right_side_status = digitalRead(sensor_right_side);
    if( sensor_front_left_status == 1 && sensor_front_right_status == 1)

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{
  // move forward
  move_forward();
}
else if( sensor_front_left_status == 0 && sensor_front_right_status ==1)
{
  // move right
  move_right();
  Serial.println("move right");
}
else if( sensor_front_left_status == 1 && sensor_front_right_status ==0)
{
  // move left
  move_left();
  Serial.println("move left");
}
else if( sensor_front_left_status == 0 && sensor_front_right_status == 0)
{
  // stop
  Serial.println("Stop");
  switch(rotor_current_status)
  {
    case 1:
      break;
    case 2:
      rotor_current_status =3;
      robot_action=0;
      robot_stop();
      break;
    case 3:
      break;
    case 4:
      rotor_current_status =1;
      robot_action=0;
      uturn();
      delay(500);
      break;
  }
}

digitalWrite(led_red,LOW);
}

void setup_nrf()
{
  radio.begin();          /* Activate the modem*/
  radio.setRetries(15,15);
  radio.openWritingPipe(pipes[0]);
  radio.openReadingPipe(1,pipes[1]);
  radio.startListening();
  radio.printDetails();
}

void move_forward()
{
  digitalWrite(motor_d0,HIGH);
  digitalWrite(motor_d1,LOW);
  digitalWrite(motor_d2,HIGH);
  digitalWrite(motor_d3,LOW);
}

void move_right()
{

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digitalWrite(motor_d0,HIGH);
digitalWrite(motor_d1,LOW);
digitalWrite(motor_d2,LOW);
digitalWrite(motor_d3,HIGH);
/*digitalWrite(motor_d0,HIGH);
digitalWrite(motor_d1,LOW);
digitalWrite(motor_d2,LOW);
digitalWrite(motor_d3,LOW);*/
}
void move_left()
{
    digitalWrite(motor_d0,LOW);
    digitalWrite(motor_d1,HIGH);
    digitalWrite(motor_d2,HIGH);
    digitalWrite(motor_d3,LOW);
    /* digitalWrite(motor_d0,LOW);
    digitalWrite(motor_d1,LOW);
    digitalWrite(motor_d2,HIGH);
    digitalWrite(motor_d3,LOW);*/
}
void robot_stop()
{
    digitalWrite(motor_d0,LOW);
    digitalWrite(motor_d1,LOW);
    digitalWrite(motor_d2,LOW);
    digitalWrite(motor_d3,LOW);
}
void uturn()
{
    move_left();
    delay(3200);
    // delay(1700);
    robot_stop();
    delay(3000); // wait for some time after turn
}
void uturn_s()
{
    move_left();
    delay(3400);
    // delay(1700);
    robot_stop();
    delay(3000); // wait for some time after turn
}

```