# Problem Set 2: Markov Chains

# Warm up

Questions at the end of Chapter 10 of Baier-Katoen's book, in particular, do try questions 10.1, 10.2, 10.3 (for DTMCs), 10.22, 10.25 (for MDPs).

### Problem 0

Can you give an example of a Markov chain that is irreducible, has 7 states, and period 5? If no such example is possible, explain why.

# Problem 1

A certain calculating machine uses only the digits 0 and 1. It is supposed to transmit one of these digits through several stages. However, at every stage, there is a probability p that the digit that enters this stage will be changed when it leaves and a probability q = 1 - p that it won't. Form a Markov chain to represent the process of transmission by taking as states the digits 0 and 1. What is the matrix of transition probabilities?

Now draw a tree and assign probabilities assuming that the process begins in state 0 and moves through two stages of transmission. What is the probability that the machine, after two stages, produces the digit 0 (i.e., the correct digit)?

## Problem 2

Consider the knight's tour on a chess board: A knight selects one of the next positions at random independently of the past.

- (i) Why is this process a Markov chain?
- (ii) What is the state space?
- (iii) Is it irreducible? Is it aperiodic?
- (iv) Find the stationary distribution. Give an interpretation of it: what does it mean, physically?
- (v) Which are the most likely states in steady-state? Which are the least likely ones?

## Problem 3

Discuss the topological properties of the graphs of the following Markov chains:

(a) 
$$P = \begin{bmatrix} 0.5 & 0.5 \\ 0.5 & 0.5 \end{bmatrix}$$

(b) 
$$P = \begin{bmatrix} 0.5 & 0.5 \\ 1 & 0 \end{bmatrix}$$

(c) 
$$P = \begin{bmatrix} 1/3 & 0 & 2/3 \\ 0 & 1 & 0 \\ 0 & 1/5 & 4/5 \end{bmatrix}$$

(d) 
$$P = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

(e) 
$$P = \begin{bmatrix} 1/2 & 1/2 & 0 \\ 0 & 1/2 & 1/2 \\ 1/3 & 1/3 & 1/3 \end{bmatrix}$$

# Problem 4: Umberella's problem

I have 4 umbrellas, some at home, some in the office. I keep moving between home and office. I take an umbrella with me only if it rains. If it does not rain I leave the umbrella behind (at home or in the office). It may happen that all umbrellas are in one place, I am at the other, it starts raining and must leave, so I get wet.

- (1) If the probability of rain is p, what is the probability that I get wet?
- (2) Current estimates show that p = 0.6 in Edinburgh. How many umbrellas should I have so that, if I follow the strategy above, the probability I get wet is less than 0.1?

### Problem 5

A. Assume that an experiment has m equally probable outcomes. Show that the expected number of independent trials before the first occurrence of k consecutive occurrences of one of these outcomes is

$$\frac{m^k - 1}{m - 1}$$

Hint: Form an absorbing Markov chain with states  $1, 2, \ldots, k$  with state i representing the length of the current run. The expected time until a run of k is 1 more than the expected time until absorption for the chain started in state 1.

B. It has been found that, in the decimal expansion of  $\pi = 3.14159...$ , starting with the 24,658,601st digit, there is a run of nine 7's. What would your result say about the expected number of digits necessary to find such a run if the digits are produced randomly?

### Problem 6

Suppose that  $\xi_0, \xi_1, \xi_2, \ldots$  are independent random variables with common probability function  $f(k) = P(\xi_0 = k)$  where  $k \in \mathbb{Z}$ . Let  $S = \{1, \ldots, N\}$ . Let  $X_0$  be another random variable, independent of the sequence  $(\xi_n)$ , taking values in S, and let  $f: S \times \mathbb{Z} \to S$  be a certain function. Define new random variables  $X_1, X_2, \ldots$  by

$$X_{n+1} = f(X_n, \xi_n), \quad n = 0, 1, 2, \dots$$

- (i) Show that the  $X_n$  form a Markov chain.
- (ii) Find its transition probabilities.

Note: Can ignore if you didn't have idea about Random Variables.

### Problem 7

A rat runs through the maze shown below. At each step it leaves the room it is in by choosing at random one of the doors out of the room.

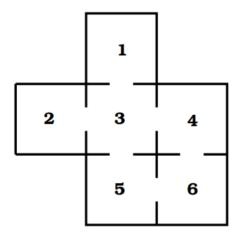


Figure 1: Diagram for problem 7.

(a) Give the transition matrix P for this Markov chain.

- (b) Show that it is irreducible but not aperiodic.
- (c) Find the stationary distribution.
- (d) Now suppose that a piece of mature cheddar is placed on a deadly trap in Room 5. The mouse starts in Room 1. Find the expected number of steps before reaching Room 5 for the first time, starting in Room 1.
- (e) Find the expected time to return to room 1.

### Problem 8: Gambler's Ruin Problem

A gambler plays a game in which on each play he wins one dollar with probability p and loses one dollar with probability q = 1 - p. The Gambler's Ruin Problem is the problem of finding

 $\phi(x) :=$  the probability of winning an amount b before losing everything, starting with state  $x = \mathbb{P}_x(S_b < S_0)$ 

- (1) Show that this problem may be considered to be an absorbing Markov chain with states  $0, 1, 2, \ldots, b$ , with 0 and b absorbing states.
- (2) Write down the equations satisfied by  $\phi(x)$ .
- (3) If  $p = q = \frac{1}{2}$ , show that

$$\phi(x) = \frac{x}{h}$$

(4) If  $p \neq q$ , show that

$$\phi(x) = \frac{(q/p)^x - 1}{(q/p)^b - 1}$$