

*CSC006P1M: Design and Analysis of  
Algorithms  
Lecture 07 (Greedy Method-I)*

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## *Greedy Method*

- The greedy method for solving optimization problems follows from the philosophy of greedy approach which tries to maximize (minimize) short-term gain and hopes for the best without regard to long-term consequences.
- Algorithm based on the greedy method are usually simple, easy to code and efficient.
- Unfortunately, just as in the real life, in the theory of algorithms also, the greedy method applied to a problem often leads to less than optimal results.
- However, there are important problems where the greedy method does yield optimal results, such as finding a shortest path between two vertices in a weighted graph or determining a minimum spanning tree (MST) in a weighted graph.

# Minimum Spanning Tree

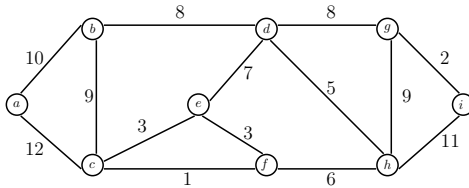
## *Problem*

Given an undirected connected weighted graph  $G = (V, E)$ , find a spanning tree  $T$  of  $G$  of minimum cost.

## *Spanning Tree*

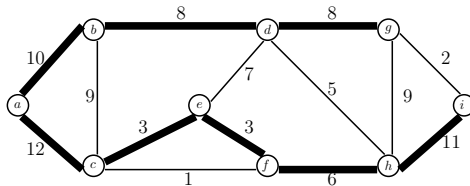
A spanning tree  $T$  of an undirected graph  $G$  is a subgraph that is a tree which includes all vertices of a graph.

# Minimum Spanning Tree



*Figure:* An Undirected Connected Graph

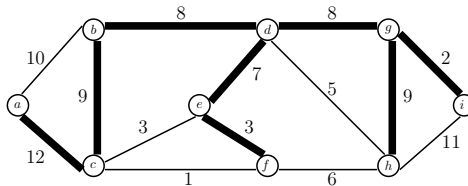
# Minimum Spanning Tree



*Figure:* One Spanning Tree - (1)

Cost of the tree = Sum of all weights in the tree = 61.

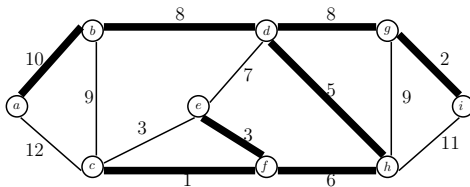
# Minimum Spanning Tree



*Figure:* One Spanning Tree - (2)

Cost of the tree = Sum of all weights in the tree = 58.

## Minimum Spanning Tree



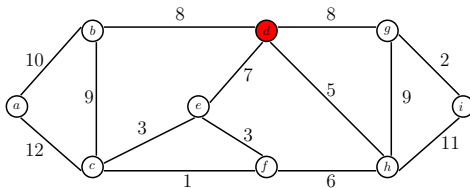
*Figure:* One Spanning Tree - (3)

Cost of the tree = Sum of all weights in the tree = 43.

# Minimum Spanning Tree

Greedy Method:

- Choose any vertex as a root vertex.



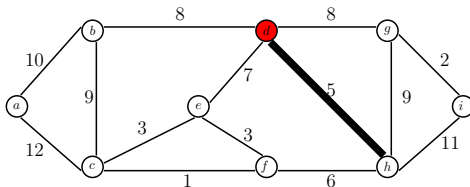
*Figure:* Root vertex is the vertex (d).



# Minimum Spanning Tree

Greedy Method:

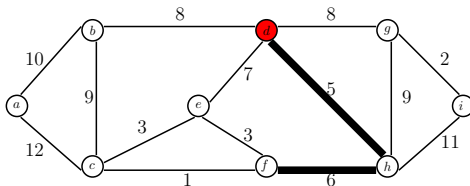
- Find the edge having minimum weight and adjacent to the vertex  $d$ . In case of tie, choose any.



# Minimum Spanning Tree

Greedy Method:

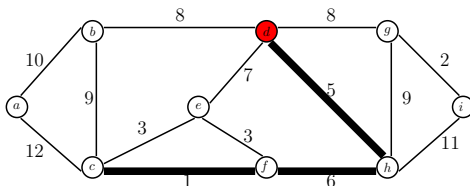
- Find the edge having minimum weight among all edges adjacent to both vertices  $d$  and  $h$ . If that edge forms a cycle, discard that edge and choose the minimum among the rest of edges adjacent to both vertices  $d$  and  $h$ . Repeat that process, until you find an edge which does not form a cycle. In case of tie, choose any.



# Minimum Spanning Tree

Greedy Method:

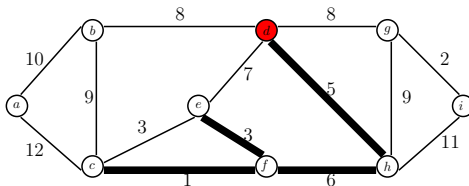
- Find the edge having minimum weight among all edges adjacent to all vertices  $d$ ,  $h$  and  $f$ . If that edge forms a cycle, discard that edge and choose the minimum among the rest of edges adjacent to all vertices  $d$ ,  $h$  and  $f$ . Repeat that process, until you find an edge which does not form a cycle. In case of tie, choose any.



# Minimum Spanning Tree

Greedy Method:

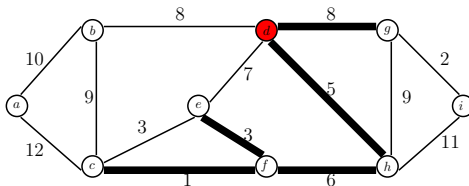
- Find the edge having minimum weight among all edges adjacent to all vertices  $d$ ,  $h$ ,  $f$  and  $c$ . If that edge forms a cycle, discard that edge and choose the minimum among the rest of edges adjacent to all vertices  $d$ ,  $h$ ,  $f$  and  $c$ . Repeat that process, until you find an edge which does not form a cycle. In case of tie, choose any.



# Minimum Spanning Tree

## Greedy Method:

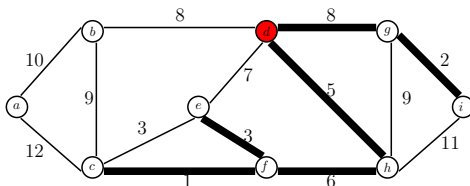
- Find the edge having minimum weight among all edges adjacent to all vertices  $d$ ,  $h$ ,  $f$ ,  $c$  and  $e$ . If that edge forms a cycle, discard that edge and choose the minimum among the rest of edges adjacent to all vertices  $d$ ,  $h$ ,  $f$ ,  $c$  and  $e$ . Repeat that process, until you find an edge which does not form a cycle. In case of tie, choose any.



# Minimum Spanning Tree

Greedy Method:

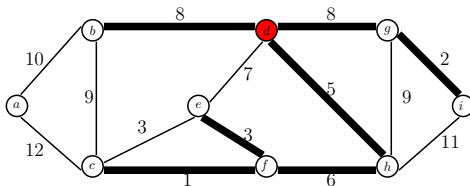
- Find the edge having minimum weight among all edges adjacent to all vertices  $d$ ,  $h$ ,  $f$ ,  $c$ ,  $e$  and  $g$ . If that edge forms a cycle, discard that edge and choose the minimum among the rest of edges adjacent to all vertices  $d$ ,  $h$ ,  $f$ ,  $c$ ,  $e$  and  $g$ . Repeat that process, until you find an edge which does not form a cycle. In case of tie, choose any.



# Minimum Spanning Tree

Greedy Method:

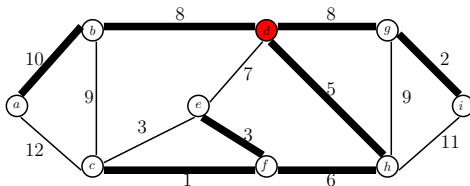
- Find the edge having minimum weight among all edges adjacent to all vertices  $d, h, f, c, e, g$  and  $i$ . If that edge forms a cycle, discard that edge and choose the minimum among the rest of edges adjacent to all vertices  $d, h, f, c, e, g$  and  $i$ . Repeat that process, until you find an edge which does not form a cycle. In case of tie, choose any.



# Minimum Spanning Tree

Greedy Method:

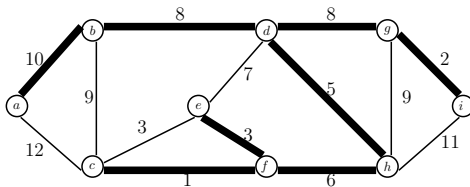
- Find the edge having minimum weight among all edges adjacent to all vertices  $d, h, f, c, e, g, i$  and  $b$ . If that edge forms a cycle, discard that edge and choose the minimum among the rest of edges adjacent to all vertices  $d, h, f, c, e, g, i$  and  $b$ . Repeat that process, until you find an edge which does not form a cycle. In case of tie, choose any.





## Minimum Spanning Tree

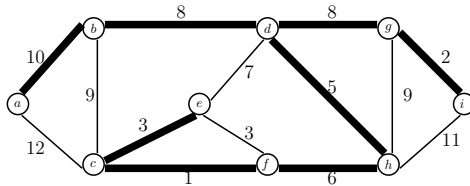
### Final Minimum Spanning Tree:



Cost of the tree = Sum of all weights in the tree = 43.

# Minimum Spanning Tree

Another Minimum Spanning Tree:



Cost of the tree = Sum of all weights in the tree = 43.

# *Properties of a Tree*

Assumption: The graph is undirected.

## *Tree*

A tree is an acyclic connected graph.

A tree with  $n$  vertices has  $n - 1$  edges.

A connected graph with  $n$  vertices and  $n - 1$  edges is a tree.

# *Properties of a Tree*

Adding one edge in a tree produces exactly one cycle.

Any two vertices of a tree are connected by exactly one path.

Let  $T$  be a tree and let  $C$  be the cycle produced by adding any edge  $e$  in  $T$ . The removal of any edge  $e'$  from  $C$  results in a tree  $T'$ . If  $e' = e$ ,  $T' = T$ .

There will be at least one MST in a weighted connected graph.

## *Proof of the algorithm (A slightly different variation)*

Start with the edge with the least weight.

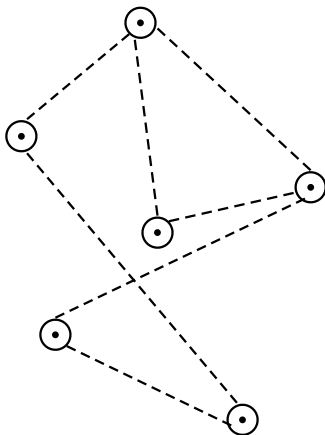
- Claim: the minimum-cost edge must be included in the MST. If it is not included, then adding it to the MST would create a cycle; removing any other edge from this cycle creates a tree again, but with smaller cost, which is a contradiction to the minimality of the MST.
- Assume after  $k$  number of iterations, the created graph  $T_k$  is a subgraph of some MST  $T$ .
- At  $k + 1^{\text{st}}$  iteration: Divide the vertices in two sets:  $S_1$  and  $S_2$ .
  - $S_1$  contains those vertices which are in  $T_k$ .
  - $S_2$  contains the rest.

If the new edge in  $k + 1^{\text{st}}$  iteration contains end vertices from  $S_1$ , it will create a cycle which is not allowed. So, the new edge must have one end point in  $S_1$  and another in  $S_2$ .

## *At $k + 1^{st}$ iteration*

- Let  $E_k$  be set of edges connecting vertices from  $S_1$  to  $S_2$ .
- Claim: The edge with the minimum weight (assuming unique) in  $E_k$  belongs to the MST  $T$ . Let  $(u, w)$  be that edge where  $u \in S_1$  and  $w \in S_2$ .
  - Proof by contradiction: Assume  $(u, w)$  is not in  $T$ .
  - Since  $T$  is a tree, there exist a unique path from  $u$  to  $w$ .
  - Since  $u \in S_1$  and  $w \in S_2$ , there must be at least one edge  $(x, y)$  in this path that connects a vertex in  $S_1$  to a vertex in  $S_2$ .
  - We assumed that the weight of  $(x, y)$  is higher than the weight of  $(u, w)$ .
  - Now, add  $(u, w)$  in  $T$  and remove  $(x, y)$  to obtain a spanning tree with a lower cost, which is a contradiction.

## *Explanation With Diagrams*



$G = (V, E)$  be the undirected connected weighted graph.

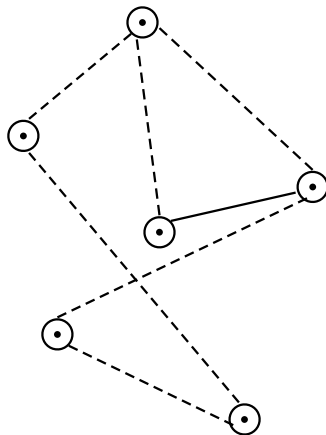
## *Explanation With Diagrams*

Start with the edge with the least weight.

- Claim: the minimum-cost edge must be included in the MST. If it is not included, then adding it to the MST would create a cycle; removing any other edge from this cycle creates a tree again, but with smaller cost, which is a contradiction to the minimality of the MST.

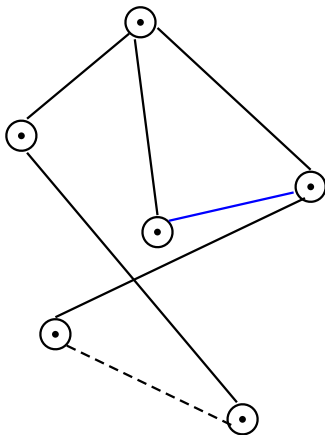


## *Explanation With Diagrams*



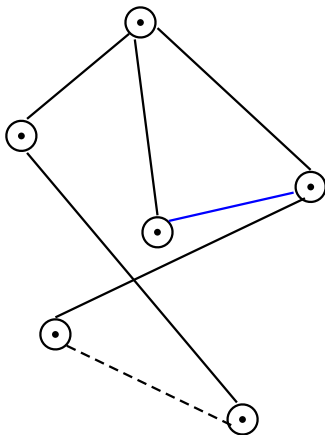
Let the bold edge be an edge with the least weight.

## *Explanation With Diagrams*



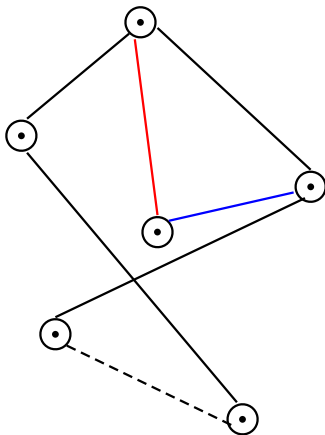
The black edges constitute a final MST. The blue edge is an edge with the least weight.

## *Explanation With Diagrams*



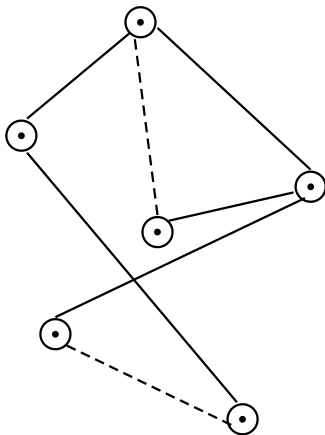
Adding blue edge in the tree forms a cycle.

## *Explanation With Diagrams*



Add blue edge in the tree and remove red edge whose weight is higher than that of blue edge.

## *Explanation With Diagrams*



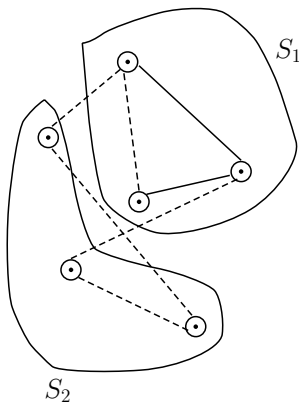
A new tree with a smaller cost, a contradiction.

## *Explanation With Diagrams*

Start with the edge with the least weight.

- Claim: the minimum-cost edge must be included in the MST. If it is not included, then adding it to the MST would create a cycle; removing any other edge from this cycle creates a tree again, but with smaller cost, which is a contradiction to the minimality of the MST.
- Assume after  $k$  number of iterations, the created graph  $T_k$  is a subgraph of some MST  $T$ .
- At  $k + 1^{\text{st}}$  iteration: Divide the vertices in two sets:  $S_1$  and  $S_2$ .
  - $S_1$  contains those vertices which are in  $T_k$ .
  - $S_2$  contains the rest.

## *Explanation With Diagrams*



Two sets  $S_1$  and  $S_2$ .

## *Explanation With Diagrams*

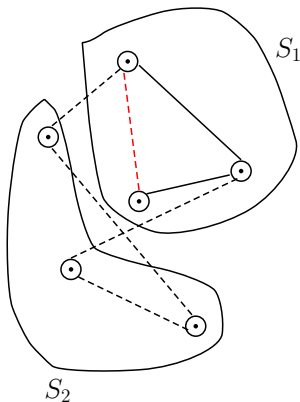
Start with the edge with the least weight.

- Claim: the minimum-cost edge must be included in the MST. If it is not included, then adding it to the MST would create a cycle; removing any other edge from this cycle creates a tree again, but with smaller cost, which is a contradiction to the minimality of the MST.
- Assume after  $k$  number of iterations, the created graph  $T_k$  is a subgraph of some MST  $T$ .
- At  $k + 1^{\text{st}}$  iteration: Divide the vertices in two sets:  $S_1$  and  $S_2$ .
  - $S_1$  contains those vertices which are in  $T_k$ .
  - $S_2$  contains the rest.

If the new edge in  $k + 1^{\text{st}}$  iteration contains end vertices from  $S_1$ , it will create a cycle which is not allowed. So, the new edge must have one end point in  $S_1$  and another in  $S_2$ .



## *Explanation With Diagrams*

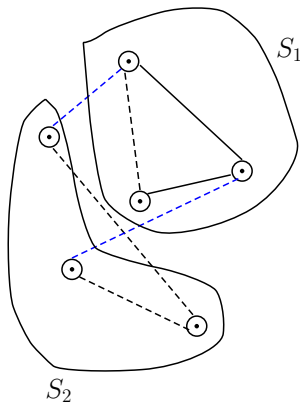


The red dotted edge produces a cycle because the end vertices are in  $S_1$ .

## *Explanation With Diagrams*

- Let  $E_k$  be set of edges connecting vertices from  $S_1$  to  $S_2$ .

## *Explanation With Diagrams*

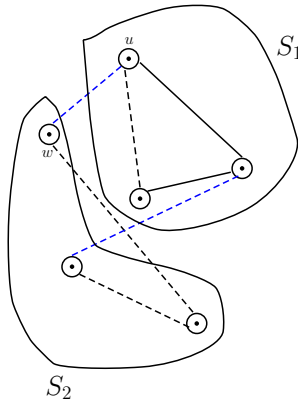


The blue dotted edges are in  $E_k$ .

## *Explanation With Diagrams*

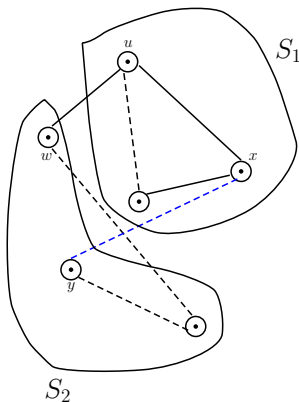
- Let  $E_k$  be the set of edges connecting vertices from  $S_1$  to  $S_2$ .
- Claim: The edge with the minimum weight (assuming unique) in  $E_k$  belongs to the MST  $T$ . Let  $(u, w)$  be that edge where  $u \in S_1$  and  $w \in S_2$ .

## *Explanation With Diagrams*



Let  $(u, w)$  be the edge with the minimum weight in  $E_k$ .

## *Explanation With Diagrams*

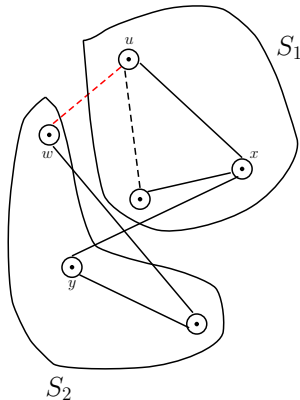


Claim:  $(u, w)$  must be in some MST  $T$ .

## *Explanation With Diagrams*

- Let  $E_k$  be set of edges connecting vertices from  $S_1$  to  $S_2$ .
- Claim: The edge with the minimum weight (assuming unique) in  $E_k$  belongs to the MST  $T$ . Let  $(u, w)$  be that edge where  $u \in S_1$  and  $v \in S_2$ .
  - Proof by contradiction: Assume  $(u, w)$  is not in  $T$ .
  - Since  $T$  is a tree, there exist a unique path from  $u$  to  $w$ .
  - Since  $u \in S_1$  and  $w \in S_2$ , there must be at least one edge  $(x, y)$  in this path that connects a vertex in  $S_1$  to a vertex in  $S_2$ .
  - We assumed that the weight of  $(x, y)$  is higher than the weight of  $(u, w)$ .
  - Now, add  $(u, w)$  in  $T$  and remove  $(x, y)$  to obtain a spanning tree with a lower cost, which is a contradiction.

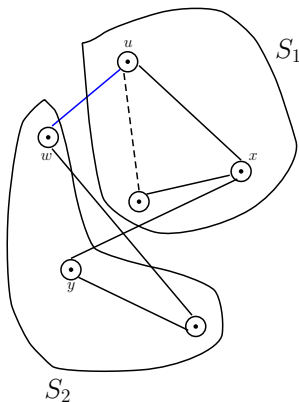
## Explanation With Diagrams



Consider a path from  $u$  to  $w$  in MST  $T$ . Red dotted edge is not in  $T$ . There exists an edge  $(x, y)$  such that  $x \in S_1$  and  $y \in S_2$ .

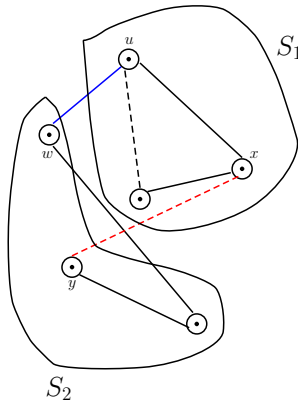


## *Explanation With Diagrams*



Add  $(u, w)$  in  $T$ . It creates a cycle.

## *Explanation With Diagrams*



Removing an edge  $(x, y)$  from the cycle creates a tree  $T'$  with a smaller cost than that of  $T$ .

# Thank You