

*CSC006P1M: Design and Analysis of
Algorithms*
Lecture 06 (Divide-and-Conquer Paradigm)

Sumit Kumar Pandey

August 29, 2022

Divide-and-Conquer Paradigm

In Divide-and-Conquer paradigm, we solve a problem recursively, applying three steps at each level of recursion.

- 1 **Divide** - The problem is divided into a number of smaller sub-problems that are smaller instances of the same problem.
- 2 **Conquer** - The sub-problems are conquered by solving them recursively. If the sub-problem sizes are small enough, just solve the sub-problems in straightforward manner.
- 3 **Combine** - The solutions to the sub-problems are combined into the solutions for the original problem.

Decrease-and-Conquer Paradigm

In Decrease-and-Conquer paradigm, we solve a problem recursively, applying three steps at each level of recursion.

- ❶ **Decrease** - The problem instance is reduced to smaller instance of the same problem.
- ❷ **Conquer** - The problem is solved by solving smaller instance of the problem.
- ❸ **Extend** - The solution of smaller solutions is extended to obtain solution to original problem.

This approach is also known as incremental approach.

Divide-and-Conquer vs Decrease-and-Conquer

- ① If each problem is divided into **two or more** sub-problems, then the approach is called **divide-and-conquer**.
- ② If each problem is divided into **one** sub-problem, then the approach is called **decrease-and-conquer**.

Decrease-and-Conquer Paradigm

Variations of Decrease-and-Conquer

- 1 Decrease by a constant - In each iteration of the algorithm, the size of an instance is reduced by the same constant.
- 2 Decrease by a constant factor - In each iteration of the algorithm, the size of an instance is reduced by the same constant.
- 3 Variable size decrease - The size-reduction pattern varies from one iteration of an algorithm to another.

Some Previous Algorithms

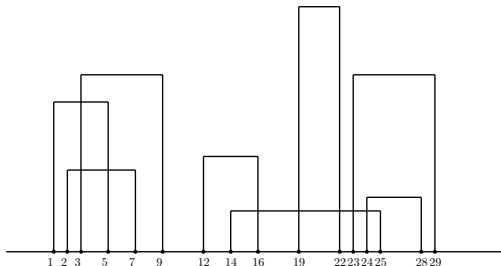
- Evaluating Polynomial (Version - 1) - Decrease-and-Conquer.
- Evaluating Polynomial (Version - 2) - Decrease-and-Conquer.
- Evaluating Polynomial (Horner's rule) - Decrease-and-Conquer.
- One-One Mapping - Decrease-and-Conquer.
- Gray Code (Version 1) - Decrease-and-Conquer.
- MAGNUS problem - Decrease-and-Conquer.
- Maximum Consecutive Sum - Decrease-and-Conquer.

An Example of a Divide-and-Conquer Algorithm

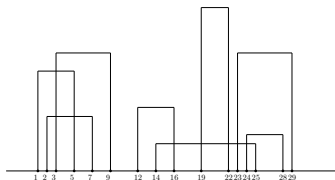
The Skyline Problem

Given the exact locations and shapes of several rectangular buildings in a city, draw the skyline (in two dimensions) of these buildings, eliminating hidden lines.

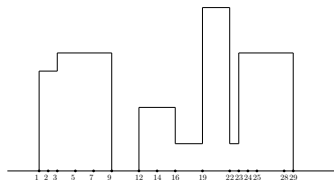
Example: (1, **11**, 5), (2, **6**, 7), (3, **13**, 9), (12, **7**, 16), (14, **3**, 25), (19, **18**, 22), (23, **13**, 29), (24, **4**, 28).



The Skyline Problem



$(1, 11, 5)$, $(2, 6, 7)$, $(3, 13, 9)$,
 $(12, 7, 16)$, $(14, 3, 25)$, $(19, 18, 22)$,
 $(23, 13, 29)$, $(24, 4, 28)$.



$(1, 11, 3, 13, 9, 0, 12, 7, 16, 3, 19, 18, 22,$
 $, 3, 23, 13, 29, 0)$

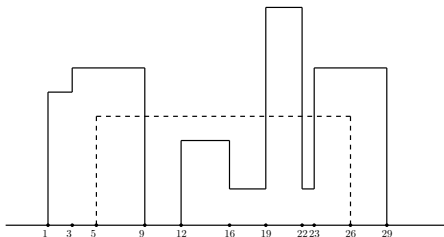
The Skyline Problem

Induction Hypothesis

We know how to solve the problem for $n - 1$ buildings.

And now, we add the n^{th} building.

Let B_n be $(5, \mathbf{9}, 26)$.



The Skyline Problem

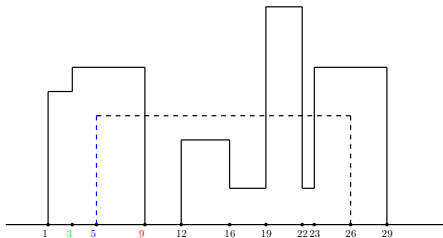
Previous Configuration:

(1, **11**, 3, **13**, 9, **0**, 12, **7**, 16, **3**, 19, **18**, 22, **3**, 23, **13**, 29, **0**)

New Building: B_n : (5, **9**, 26).

Algorithm:

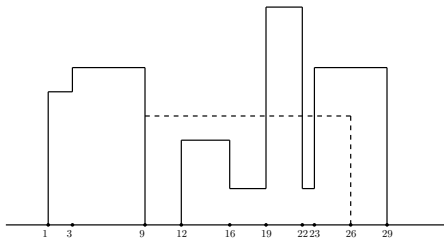
1. Scan the skyline from left to right and find where the left side of B_n fits. For example, in our case the co-ordinate 5 fits between 3 and 9. ((**5**, **9**, 26);
(1, **11**, **3**, **13**, **9**, **0**, 12, **7**, 16, **3**, 19, **18**, 22, **3**, 23, **13**, 29, **0**))



The Skyline Problem

Algorithm:

2. Scan the horizontal line one after another, and adjust the height of B_n whenever the height of B_n is higher than the existing height.
- The height of B_n at 5, which is **9**, is covered by the height of the existing skyline from 3 to 9, which is **13**. So, keep it same.
(1, **11**, 3, **13**, **9**, 0, 12, **7**, 16, **3**, 19, **18**, 22, **3**, 23, **13**, 29, 0)



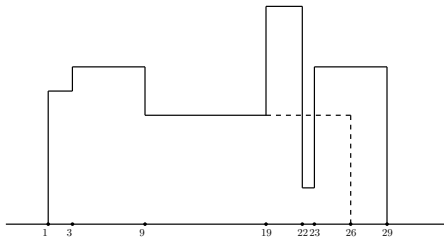
The Skyline Problem

Algorithm:

3. Scan the horizontal line one after another, and adjust the height of B_n whenever the height of B_n is higher than the existing height.
- The height of B_n from 9 till 19, which is **9**, is greater than the height of the existing skyline from 9 till 19, which are $\{0, 7, 3\}$. So, change the configuration.

(1, 11, 3, 13, **9**, ~~0~~, ~~12~~, ~~7~~, ~~16~~, ~~3~~, 19, 18, 22, 3, 23, 13, 29, 0)

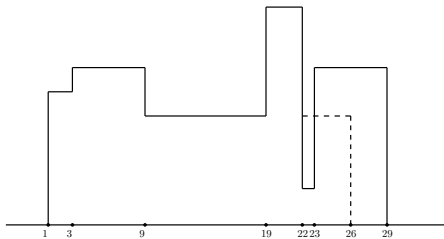
(1, 11, 3, 13, 9, **9**, **19**, 22, 3, 23, 13, 29, 0)



The Skyline Problem

Algorithm:

4. Scan the horizontal line one after another, and adjust the height of B_n whenever the height of B_n is higher than the existing height.
 - The height of B_n from 19 till 22, which is **9**, is covered by the height of the existing skyline from 19 till 22, which is **18**. So, keep it same. (1, **11**, 3, **13**, 9, **9**, 19, **18**, **22**, **3**, 23, **13**, 29, 0)



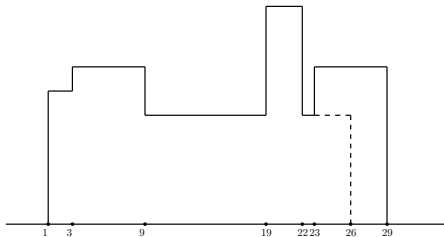
The Skyline Problem

Algorithm:

5. Scan the horizontal line one after another, and adjust the height of B_n whenever the height of B_n is higher than the existing height.
 - The height of B_n from 22 till 23, which is **9**, is greater than the height of the existing skyline from 22 till 23, which is **3**. So, change the configuration.

(1, 11, 3, 13, 9, 9, 19, 18, **22**, **3**, 23, 13, 29, 0)

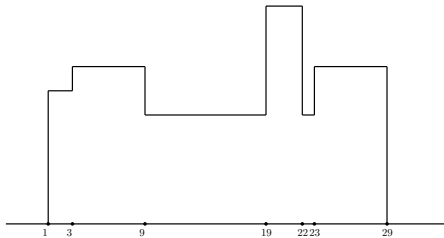
(1, 11, 3, 13, 9, 9, 19, 18, 22, **9**, **23**, 13, 29, 0)



The Skyline Problem

Algorithm:

6. Scan the horizontal line one after another, and adjust the height of B_n whenever the height of B_n is higher than the existing height.
- The height of B_n from 23 till 26, which is **9**, is covered by the height of the existing skyline from 23 till 26, which is **13**. So, keep it same. (1, **11**, 3, **13**, 9, **9**, 19, **18**, 22, **9**, 23, **13**, **29**, 0)



The Skyline Problem

How to Combine Pieces?

$(1, \mathbf{11}, 5)$, $(2, \mathbf{6}, 7)$, $(3, \mathbf{13}, 9)$, $(12, \mathbf{7}, 16)$, $(14, \mathbf{3}, 25)$, $(19, \mathbf{18}, 22)$,
 $(23, \mathbf{13}, 29)$, $(24, \mathbf{4}, 28)$.

- $(1, \mathbf{11}, 5), (2, \mathbf{6}, 7) \rightarrow (1, \mathbf{11}, 5, \mathbf{6}, 7)$
- $(1, \mathbf{11}, 5, \mathbf{6}, 7), (3, \mathbf{13}, 9) \rightarrow (1, \mathbf{11}, 3, \mathbf{13}, 9)$
- $(1, \mathbf{11}, 3, \mathbf{13}, 9), (12, \mathbf{7}, 16) \rightarrow (1, \mathbf{11}, 3, \mathbf{13}, 9, \mathbf{0}, 12, \mathbf{7}, 16)$
- \vdots

The Skyline Problem

Time Complexity:

$$T(n) = T(n-1) + O(n)$$

$$T(n) = O(n^2)$$

Why?

- $T(n) \leq T(n-1) + c \cdot n$
- $T(n-1) \leq T(n-2) + c \cdot (n-1)$
- \vdots
- $T(2) \leq T(1) + c \cdot (2)$
- $T(1) = 0$

$$T(n) \leq c(n + n-1 + n-2 + \cdots + 2) = c(n(n+1)/2 - 1).$$

The Skyline Problem

Can we do better?

Use Divide-and-Conquer Approach.

The Skyline Problem

(1, **11**, 5), (2, **6**, 7), (3, **13**, 9), (12, **7**, 16), (14, **3**, 25), (19, **18**, 22),
(23, **13**, 29), (24, **4**, 28).

Divide them into two sub-problems:

- ① (1, **11**, 5), (2, **6**, 7), (3, **13**, 9), (12, **7**, 16).
- ② (14, **3**, 25), (19, **18**, 22), (23, **13**, 29), (24, **4**, 28).

Conquer each sub-problems recursively.

- ① (1, **11**, 5), (2, **6**, 7), (3, **13**, 9), (12, **7**, 16) →
(1, **11**, 3, **13**, 9, **0**, 12, **7**, 16)
- ② (14, **3**, 25), (19, **18**, 22), (23, **13**, 29), (24, **4**, 28) →
(14, **3**, 19, **18**, 22, **3**, 23, **13**, 29)

Combine the solutions of each sub-problems to get the final solution.

- (1, **11**, 3, **13**, 9, **0**, 12, **7**, 16, **3**, 19, **18**, 22, **3**, 23, **13**, 29).

The Skyline Problem

Worst-Case Time Complexity:

$$T_w(n) = 2T_w(n/2) + \Theta(n).$$

The Master Theorem

The solution of the recurrence relation $T(n) = aT(n/b) + cn^k$, where a and b are integer constants, $a \geq 1$, $b \geq 2$ and c and k are positive constants, is

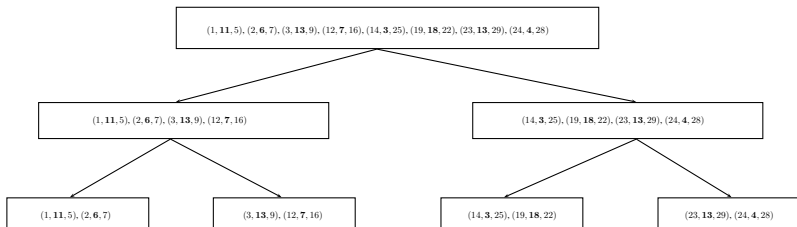
$$T(n) = \begin{cases} \Theta(n^{\log_b a}) & \text{if } a > b^k \\ \Theta(n^k \log_b n) & \text{if } a = b^k \\ \Theta(n^k) & \text{if } a < b^k \end{cases}$$

$$T_w(n) = \Theta(n \lg n).$$

$$T(n) = O(n \lg n).$$

The Skyline Problem

Divide



The Skyline Problem

Conquer

(1, **11**, 5, **6**, 7)

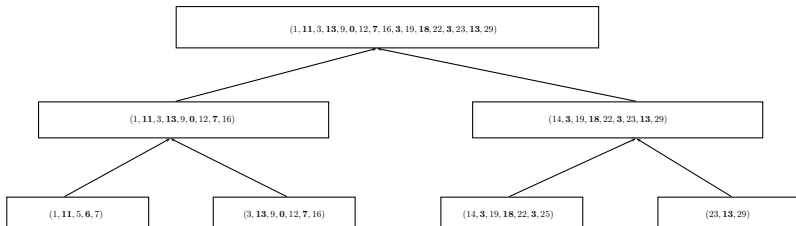
(3, **13**, 9, 0, 12, **7**, 16)

(14, **3**, 19, **18**, 22, **3**, 25)

(23, **13**, 29)

The Skyline Problem

Combine



Thank You