

```
#include<limits.h>
```

```
class Solution {
```

```
public:
```

```
int reverse(int x) {
```

```
int ans = 0;
```

```
while( x != 0) {
```

```
int digit = x % 10;
```

```
if( (ans > INT_MAX/10) || (ans <  
INT_MIN/10)) {
```

```
return 0;
```

```
}
```

```
ans = (ans * 10) + digit;
```

```
x = x / 10;
```

```
}
```

```
return ans;
```

```
}
```

```
};
```

```
#include<limits.h>
```

```
class Solution {
```

```
public:
```

```
bool isPowerOfTwo(int n) {
```

```
int ans = 1;
```

```
for(int i = 0; i <= 30; i++) {
```

```
//cout<<" ans "<<ans <<endl;
```

```
if(ans == n)
```

```
{
```

```
return true;
```

```
}
```

```
if(ans < INT_MAX/2)
```

```
ans = ans * 2;
```

```
}
```

```
return false;
```

```
}
```

```
};
```

```
class Solution {  
public:  
    int bitwiseComplement(int n) {  
  
        int m = n;  
        int mask = 0;  
  
        if(n == 0)  
            return 1;  
  
        while( m!=0) {  
            mask = (mask << 1) | 1;  
            m = m >> 1;  
        }  
  
        int ans = (~n) & mask;  
  
        return ans;  
    }  
};
```