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APPROVED AND ACCREDITED BY AICTE ,AFFILIATED TO VISVESVARAYA TECHNOLOGICAL UNIVERSITY,
PB NO. 6429, YELAHANKA, BANGALORE 560-064, KARNATAKA



Department of Information Science and Engineering

SOFTWARE ENGINEERING LABORATORY (22IS43) TASK EXECUTION SHEET

Name:Aaditya Rao	USN: 1NT23IS003	Date:09/05/2025
Lab Activity # / Task #: LA-05	Document name:Software Design	Submitted details:

LA-05: SOFTWARE DESIGN

Task 1: Design of Modules for Each Function

1. Module Design:

- **Navigation Module**: It handles the vehicle's positioning, path planning, and updation of routes.
- **Obstacle Detection Module**: Processes the input from sensors (LIDAR, radar, camera) to detect obstacles in real-time.
- **Decision-Making Module**: Decides on actions based on sensor data, including collision avoidance, speed adjustment, and path planning.
- Control Module: Interfaces with the vehicle's hardware to control steering, braking, and acceleration.

2. Module Interfaces:

- Navigation Module Interface: Receives GPS and sensor data as input and provides updated routes.
- **Obstacle Detection Interface**: Takes in sensor data and outputs the detected obstacles and their position relative to the vehicle.
- **Decision-Making Interface**: Takes in the navigation data, obstacle data, and vehicle status and outputs control commands.
- **Control Module Interface**: Receives the commands for steering, braking, etc., and sends feedback on vehicle status.

Task 2: Apply Abstraction and Identify Subsystems

1. Subsystems:

- Perception Subsystem: Includes the obstacle detection and sensor fusion modules.
- Navigation Subsystem: Includes the route planning and path updating modules.
- **Control Subsystem**: Includes modules that manage steering, braking, and acceleration commands.



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• **Decision-Making Subsystem**: Includes the logic for making decisions based on sensor inputs, vehicle status, and the planned routes.

2. Subsystem Interfaces:

- **Perception to Decision-Making**: Provides the detected obstacles and environmental data to inform the decision-making module.
- Navigation to Control: Passes the updated route information and velocity commands to the control module.
- **Decision-Making to Control**: Sends commands for braking, steering, and acceleration.

Task 3(a): Architectural Design Using Structured Design Principles

1. Architecture:

- Define the high-level system structure:
 - Input Layer: Collects sensor data from cameras, LIDAR, radar, GPS.
 - Processing Layer: Perception, navigation, and decision-making modules.
 - Output Layer: Sends commands to the vehicle's control systems.

Module Interaction:

- The Perception Module sends data to the Decision-Making Module, which in turn interacts with the Control Module.
- Communication between subsystems occurs through well-defined interfaces (e.g., sensor data, control commands).

2. Interface Specifications:

- **Perception Module Interface**: Receives sensor data, processes it, and sends detected obstacles and environmental data to the decision-making module.
- **Navigation Module Interface**: Receives map and route information, processes it, and updates the navigation route.
- **Control Module Interface**: Receives speed, steering, and braking commands from the decision-making module and sends feedback on vehicle status.



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Task 3(b): Architectural Design Using Object-Oriented Design Principles

1. Objects and Class Definitions:

- Vehicle Object: Coordinates the entire system, providing a high-level interface for controlling vehicle actions.
- **Sensor Object**: Represents individual sensors (LIDAR, cameras, radar) and provides methods for data collection.
- Control Object: Manages low-level control of vehicle components (steering, acceleration).
- PathPlanning Object: Encapsulates all methods for determining the vehicle's path based on input data.
- **ObstacleDetection Object**: Processes sensor data to detect obstacles and provide hazard information.

2. Object Interaction:

- Vehicle Object interacts with Control Object to manage real-time driving actions.
- PathPlanning Object communicates with Vehicle Object to update the navigation and routing system.
- ObstacleDetection Object feeds data into the Vehicle Object to influence decisionmaking regarding obstacles.

Task 4: Prepare Architecture Test Plan and Report Template

1. Test Plan:

• **Test Strategy**: Perform both functional and non-functional testing (e.g., performance, stress).

Test Cases:

- Validate module interfaces to ensure proper communication between modules.
- Simulate failure scenarios (e.g., sensor failure, control malfunction) and check for proper fault handling.
- Perform latency and load tests for real-time performance.



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Test Levels:

- Unit Testing: Test each module independently.
- Integration Testing: Test the interaction between modules.
- **System Testing**: Test the entire system under operational conditions.
- Acceptance Testing: Validate the system against safety and regulatory standards.

2. Report Template:

- Test Case ID
- Description
- Expected Result
- Actual Result
- Pass/Fail
- Comments

Task 5: Conduct Architecture Design Testing and Report Results

1. Testing Execution:

- Execute all defined test cases.
- Identify and report any failures or discrepancies in the system.
- Log defects and their corresponding resolutions.

2. Test Results Report:

- **Test Summary**: Overview of testing activities, including pass/fail rates.
- Defect Summary: Number and severity of defects found during testing.
- **Test Coverage**: Percentage of requirements covered by tests.
- **Test Log**: Detailed logs of each test case execution.



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Task 6: Analyze Architecture for Maintainability, Cohesion, and Modularity

1. Maintainability:

- The architecture is designed to be flexible, with each module having clear responsibilities, which allows for easy updates and bug fixes.
- Interfaces are well-defined to minimize dependencies between modules, enabling easier maintenance.

2. Cohesion:

- Each module is designed to perform a single, well-defined task, ensuring high cohesion within modules.
- For example, the **Obstacle Detection Module** only handles obstacle detection, while the **PathPlanning Module** only handles navigation.

3. Modularity:

- The system is broken down into clearly defined subsystems (perception, navigation, control, decision-making), each of which can be independently updated or replaced.
- This modularity makes it easier to swap components (e.g., upgrading sensor types) without disrupting the entire system.

Task 7: Review Design and Document Review Output

1. Review Process:

- Organize design reviews with stakeholders, including system architects, developers, and safety engineers.
- Gather feedback on design correctness, modularity, and compliance with standards (ISO 26262).

2. Review Output:

- Document the feedback, including suggested design improvements.
- Create action items based on the review and assign responsibilities for addressing them.
- Summarize any changes made to the design following the review.



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Task 8(a): Implement High-Level Pseudocode with Documentation

1. Pseudocode Example for Obstacle Detection Module:

```
Function detect_obstacle(sensor_data):

Obstacles = []

For each sensor in sensor_data:

If sensor detects obstacle:

obstacles.append(sensor.get_obstacle_data())

Return obstacles
```

2. Documentation:

- Inputs: Sensor data from cameras, LIDAR, and radar.
- Outputs: List of obstacles with positions and distance from the vehicle.
- Algorithm: Iterates through sensor data and collects obstacles if detected.

Task 8(b): Apply Instructed Coding Guidelines

1. Coding Guidelines:

- Naming Conventions: Use descriptive names for variables and functions, following camelCase for functions and variables.
- Indentation: Use 4 spaces per indentation level.
- Commenting: Provide comments for each function, class, and complex logic block.

2. MISRA C Compliance:

• Adhere to the MISRA C guidelines for automotive safety-critical software, ensuring safe and predictable behavior.



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Task 9: Conduct Unit Tests and Report Testing Status

1. Unit Testing:

- Execute tests on each module using predefined test cases.
- Record the status of each test (pass/fail), and include any issues encountered.

2. Test Reporting:

- Test Coverage: Provide details on what portions of the code have been tested.
- Issues Found: List and categorize any issues (critical, minor).
- **Test Results**: Document whether each unit test passed or failed, with links to any detailed logs or reports.