# AdafruitFingerprint Library Documentation

Release 1.0

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This library will let you use an Adafruit Fingerprint sensor on any UART to get, store, retreive and query fingerprints! Great for adding bio-sensing security to your next build.

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		CHAPTER <b>1</b>

Dependencies

## This driver depends on:

• Adafruit CircuitPython

Please ensure all dependencies are available on the CircuitPython filesystem. This is easily achieved by downloading the Adafruit library and driver bundle.

# CHAPTER 2

## Installing from PyPI

On supported GNU/Linux systems like the Raspberry Pi, you can install the driver locally from PyPI. To install for current user:

pip3 install adafruit-circuitpython-fingerprint

To install system-wide (this may be required in some cases):

sudo pip3 install adafruit-circuitpython-fingerprint

To install in a virtual environment in your current project:

mkdir project-name && cd project-name
python3 -m venv .env
source .env/bin/activate
pip3 install adafruit-circuitpython-fingerprint

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Usage Example

See 'examples' folder for full usage demo!

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Documentation

For information on building library documentation, please check out this guide.

# CHAPTER 6

Table of Contents

## 6.1 Simple test

Ensure your device works with this simple test.

Listing 1: examples/fingerprint\_simpletest.py

```
import time
   import board
   import busio
   from digitalio import DigitalInOut, Direction
   import adafruit_fingerprint
   led = DigitalInOut(board.D13)
   led.direction = Direction.OUTPUT
   uart = busio.UART(board.TX, board.RX, baudrate=57600)
11
   # If using with a computer such as Linux/RaspberryPi, Mac, Windows with USB/serial.
12
   ⇔converter:
   #import serial
13
   #uart = serial.Serial("/dev/ttyUSB0", baudrate=57600, timeout=1)
   # If using with Linux/Raspberry Pi and hardware UART:
16
   #import serial
17
   #uart = serial.Serial("/dev/ttyS0", baudrate=57600, timeout=1)
18
19
   finger = adafruit_fingerprint.Adafruit_Fingerprint(uart)
20
21
   22
23
24
   def get_fingerprint():
25
       """Get a finger print image, template it, and see if it matches!"""
```

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```
print("Waiting for image...")
27
       while finger.get_image() != adafruit_fingerprint.OK:
28
29
           pass
       print("Templating...")
30
       if finger.image_2_tz(1) != adafruit_fingerprint.OK:
31
            return False
32
       print("Searching...")
33
       if finger_fast_search() != adafruit_fingerprint.OK:
34
            return False
35
       return True
36
37
   # pylint: disable=too-many-branches
   def get_fingerprint_detail():
       """Get a finger print image, template it, and see if it matches!
40
       This time, print out each error instead of just returning on failure"""
41
       print("Getting image...", end="", flush=True)
42
       i = finger.get_image()
43
       if i == adafruit_fingerprint.OK:
44
            print("Image taken")
45
       else:
46
            if i == adafruit_fingerprint.NOFINGER:
47
                print("No finger detected")
48
            elif i == adafruit_fingerprint.IMAGEFAIL:
40
                print("Imaging error")
50
            else:
52
                print("Other error")
53
            return False
54
       print("Templating...", end="", flush=True)
55
       i = finger.image_2_tz(1)
56
       if i == adafruit_fingerprint.OK:
57
58
           print("Templated")
       else:
59
            if i == adafruit_fingerprint.IMAGEMESS:
60
                print("Image too messy")
61
            elif i == adafruit_fingerprint.FEATUREFAIL:
62
                print("Could not identify features")
63
            elif i == adafruit_fingerprint.INVALIDIMAGE:
                print("Image invalid")
            else:
66
                print("Other error")
67
            return False
68
69
       print("Searching...", end="", flush=True)
70
       i = finger.finger_fast_search()
71
       # pylint: disable=no-else-return
72
        # This block needs to be refactored when it can be tested.
73
       if i == adafruit_fingerprint.OK:
74
            print("Found fingerprint!")
75
            return True
76
77
       else:
            if i == adafruit_fingerprint.NOTFOUND:
                print("No match found")
            else:
80
                print("Other error")
81
            return False
82
```

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```
# pylint: disable=too-many-statements
84
    def enroll_finger(location):
85
        """Take a 2 finger images and template it, then store in 'location'"""
86
        for fingerimg in range(1, 3):
87
            if fingerimg == 1:
88
                 print ("Place finger on sensor...", end="", flush=True)
89
            else:
90
                 print("Place same finger again...", end="", flush=True)
91
92
            while True:
93
                 i = finger.get_image()
                 if i == adafruit_fingerprint.OK:
                     print("Image taken")
                     break
97
                 elif i == adafruit_fingerprint.NOFINGER:
98
                     print(".", end="", flush=True)
99
                 elif i == adafruit_fingerprint.IMAGEFAIL:
100
                     print("Imaging error")
101
                     return False
102
                 else:
103
                     print("Other error")
104
                     return False
105
106
            print("Templating...", end="", flush=True)
107
            i = finger.image_2_tz(fingerimg)
108
109
            if i == adafruit_fingerprint.OK:
                print("Templated")
110
            else:
111
                 if i == adafruit_fingerprint.IMAGEMESS:
112
                     print("Image too messy")
113
114
                 elif i == adafruit_fingerprint.FEATUREFAIL:
115
                     print("Could not identify features")
                 elif i == adafruit_fingerprint.INVALIDIMAGE:
116
                     print("Image invalid")
117
                 else:
118
                     print("Other error")
119
                 return False
120
121
            if fingerimg == 1:
                 print("Remove finger")
123
                 time.sleep(1)
124
                 while i != adafruit_fingerprint.NOFINGER:
125
                     i = finger.get_image()
126
127
        print("Creating model...", end="", flush=True)
128
        i = finger.create_model()
129
        if i == adafruit_fingerprint.OK:
130
            print("Created")
131
        else:
132
            if i == adafruit_fingerprint.ENROLLMISMATCH:
133
                print("Prints did not match")
134
            else:
135
                print("Other error")
136
            return False
137
138
        print("Storing model #%d..." % location, end="", flush=True)
139
        i = finger.store_model(location)
```

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```
if i == adafruit_fingerprint.OK:
141
            print("Stored")
142
        else:
143
            if i == adafruit_fingerprint.BADLOCATION:
144
                print("Bad storage location")
145
            elif i == adafruit_fingerprint.FLASHERR:
146
                print("Flash storage error")
147
            else:
148
                print("Other error")
149
            return False
150
151
        return True
152
153
154
    155
156
   def get_num():
157
        """Use input() to get a valid number from 1 to 127. Retry till success!"""
158
159
        while (i > 127) or (i < 1):
160
            trv:
161
                i = int(input("Enter ID # from 1-127: "))
162
            except ValueError:
163
164
                pass
        return i
165
166
167
   while True:
168
       print("-
169
       if finger.read_templates() != adafruit_fingerprint.OK:
170
            raise RuntimeError('Failed to read templates')
171
        print("Fingerprint templates:", finger.templates)
172
        print("e) enroll print")
173
        print("f) find print")
174
       print("d) delete print")
175
       print("----")
176
       c = input("> ")
177
178
179
        if c == 'e':
            enroll_finger(get_num())
180
        if c == 'f':
181
            if get_fingerprint():
182
                print("Detected #", finger.finger_id, "with confidence", finger.
183
    184
            else:
                print("Finger not found")
185
        if c == 'd':
186
            if finger.delete_model(get_num()) == adafruit_fingerprint.OK:
187
                print("Deleted!")
188
            else:
189
                print("Failed to delete")
```

## 6.2 adafruit\_fingerprint

This library will let you use an Adafruit Fingerprint sensor on any UART to get, store, retreive and query fingerprints! Great for adding bio-sensing security to your next build.

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### **6.2.1 Implementation Notes**

#### Hardware:

• Fingerprint sensor (Product ID: 751)

#### **Software and Dependencies:**

• Adafruit CircuitPython firmware (2.2.0+) for the ESP8622 and M0-based boards: https://github.com/adafruit/circuitpython/releases

## class adafruit\_fingerprint.Adafruit\_Fingerprint(uart, passwd = (0, 0, 0, 0))

UART based fingerprint sensor.

#### count\_templates()

Requests the sensor to count the number of templates and stores it in self.template\_count. Returns the packet error code or OK success

#### create\_model()

Requests the sensor take the template data and turn it into a model returns the packet error code or OK success

#### delete\_model (location)

Requests the sensor delete a model from flash memory given by the argument location. Returns the packet error code or OK success

#### finger\_fast\_search()

Asks the sensor to search for a matching fingerprint template to the last model generated. Stores the location and confidence in self.finger\_id and self.confidence. Returns the packet error code or OK success

#### get\_image()

Requests the sensor to take an image and store it memory, returns the packet error code or OK success

#### $image_2_tz(slot)$

Requests the sensor convert the image to a template, returns the packet error code or OK success

#### read\_templates()

Requests the sensor to list of all template locations in use and stores them in self.templates. Returns the packet error code or OK success

#### store\_model (location)

Requests the sensor store the model into flash memory and assign a location. Returns the packet error code or OK success

#### verify\_password()

Checks if the password/connection is correct, returns True/False

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