Aadit Yadav

Full stack Web developer

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Linkedin | GitHub | Portfolio

EDUCATION

Maharashtra Boards

Barshi, Solapur

Degree in SSC

July 2017 - July 2018

Percentage: 93.60%%

Maharashtra Boards Barshi, Solapur

Computer Science HSC July 2019 - July 2020

Percentage: 71.38%%

Pune UniversityIndapur, MaharashtraComputer Science BachlelorAug 2020 - Aug 2024

Computer Science Bachleior CGPA: 8.47

SKILLS

Programming Languages: HTML, CSS, Java (Basics)

Libraries/Frameworks: Javascript, Express JS, Node JS, EJS, Bootstrap, React js

Tools / Platforms: Git, GitHub, Redux Databases: SQL, MongoDB

PROJECTS / OPEN-SOURCE

Mini Chat app | Link

MERN, Socket.io

- I've created a real-time chat application using the (MERN) Stack *i.e.* MongoDB, Express, React, Node.js, and Socket.io.
- This app offers users log-in and logout functionality and real-time, two-way communication The backend is optimized and uses **Node.js and Express.js.**
- I use MongoDB to manage the database.
- Also, the app has a responsive front-end built with **React and Tailwind**, along with the **Daisy UI**. It also includes user authentication with **JWT** and notifications for login and logout using **React-Hot-Toast**.

Airbnb clone | Link

 ${\it Java Script}, {\it Express JS}, {\it Node JS}, {\it EJS}, {\it Mongo DB}, {\it Bootstrap}$

- Designed and developed a comprehensive Airbnb clone, showcasing advanced web development skills using **Express**, **Node.js**, **EJS**, and **Bootstrap**. This full-stack project aimed to replicate the key functionalities and user interface of the popular accommodation booking platform.
- Utilized the robust combination of **Express.js** and **Node.js** for building a scalable and e client backend, allowing seamless communication between the server and client.
- Crafted a visually appealing and user-friendly interface using **Bootstrap** , ensuring a consistent and modern design across different devices and screen sizes.
- Integrated user authentication features using **Passport** package to enhance security, allowing users to sign up, log in, and experience a personalized browsing and booking experience.

Simon Says game | Link

HTML, CSS, Javascript

• Simon Says is a popular memory game that requires players to recall and repeat a sequence of colors or sounds. This project is a web-based interpretation of Simon Says that uses **HTML**, **CSS**, and **JavaScript**.

Bubble Game | Link

HTML, CSS, Javasctipt

• I created this Bubble game to understand the DOM manipulation along with the Event Bubbling. In this gameI use the **HTML**, **CSS and Javascript**. Also this game helps to improve the reflexes