

AADIT YADAV

Full stack Web developer

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[Linkedin](#) | [GitHub](#) | [Portfolio](#)

EDUCATION

Maharashtra Boards

Degree in SSC

Percentage: 93.60%%

Barshi, Solapur

July 2017 - July 2018

Maharashtra Boards

Computer Science HSC

Percentage: 71.38%%

Barshi, Solapur

July 2019 - July 2020

Pune University

Computer Science Bachelor

CGPA: 8.47

Indapur, Maharashtra

Aug 2020 - Aug 2024

SKILLS

Programming Languages: HTML, CSS, Java (Basics)
Libraries/Frameworks: Javascript, Express JS, Node JS, EJS, Bootstrap, React js
Tools / Platforms: Git, GitHub, Redux
Databases: SQL, MongoDB

PROJECTS / OPEN-SOURCE

Mini Chat app | [Link](#)

MERN, Socket.io

- I've created a real-time chat application using the (MERN) Stack **MongoDB, Express, React, Node.js, and Socket.io**.
- This app offers users log-in and logout functionality and real-time, two-way communication. The backend is optimized and uses **Node.js and Express.js**.
- I use **MongoDB** to manage the database.
- Also, the app has a responsive front-end built with **React and Tailwind**, along with the **Daisy UI**. It also includes user authentication with **JWT** and notifications for login and logout using **React-Hot-Toast**.

Airbnb clone | [Link](#)

JavaScript, ExpressJS, NodeJS, EJS, MongoDB, Bootstrap

- Designed and developed a comprehensive Airbnb clone, showcasing advanced web development skills using **Express, Node.js, EJS, and Bootstrap**. This full-stack project aimed to replicate the key functionalities and user interface of the popular accommodation booking platform.
- Utilized the robust combination of **Express.js** and **Node.js** for building a scalable and efficient backend, allowing seamless communication between the server and client.
- Crafted a visually appealing and user-friendly interface using **Bootstrap**, ensuring a consistent and modern design across different devices and screen sizes.
- Integrated user authentication features using **Passport** package to enhance security, allowing users to sign up, log in, and experience a personalized browsing and booking experience.

Simon Says game | [Link](#)

HTML, CSS, Javascript

- Simon Says is a popular memory game that requires players to recall and repeat a sequence of colors or sounds. This project is a web-based interpretation of Simon Says that uses **HTML, CSS, and JavaScript**.

Bubble Game | [Link](#)

HTML, CSS, Javascript

- I created this Bubble game to understand the DOM manipulation along with the Event Bubbling. In this game I use the **HTML, CSS and Javascript**. Also this game helps to improve the reflexes.