



Transactions

Database Management Systems

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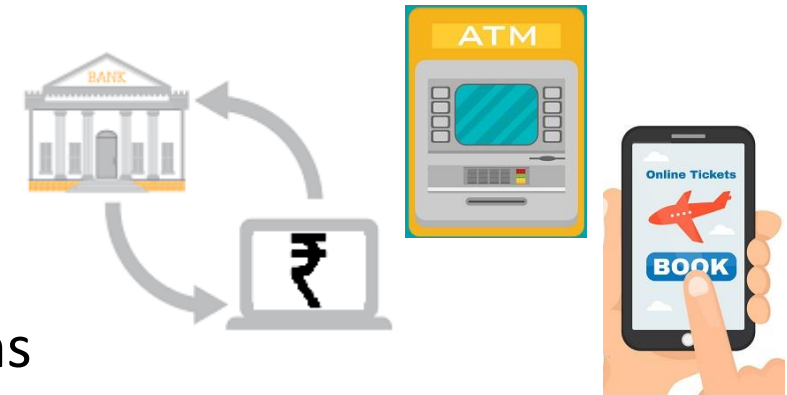


Transaction Concept

- **Transactions:** Collections of operations that form a single logical unit.
- A **transaction** is a *unit* of program execution that accesses and possibly updates various data items.

- Examples

- Transfer money between bank accounts
- ATM transactions
- Book flight/ train via online reservations systems



- Application View (SQL View):

Begin transaction

Sequence of SQL statements (database access operations)

End transaction



Transaction Example

Transaction to transfer ₹500 from account R to account S:

1. **read(R)**
2. $R = R - 500$
3. **write(R)**
4. **read(S)**
5. $S = S + 500$
6. **write(S)**

- Two main issues to deal with:
 - **Failures** of various kinds, such as hardware failures and system crashes
 - **Concurrent** execution of multiple transactions



Example of Fund Transfer

Atomicity requirement

- **if the transaction fails** after step 3 and before step 6, **money will be “lost”** leading to an inconsistent database state
 - Failure could be due to software or hardware
- the **system should ensure** that updates of a partially executed **transaction are not reflected in the database**

1. **read(R)**
2. $R := R - 500$
3. **write(R)**
4. **read(S)**
5. $S := S + 500$
6. **write(S)**



Example of Fund Transfer (Cont.)

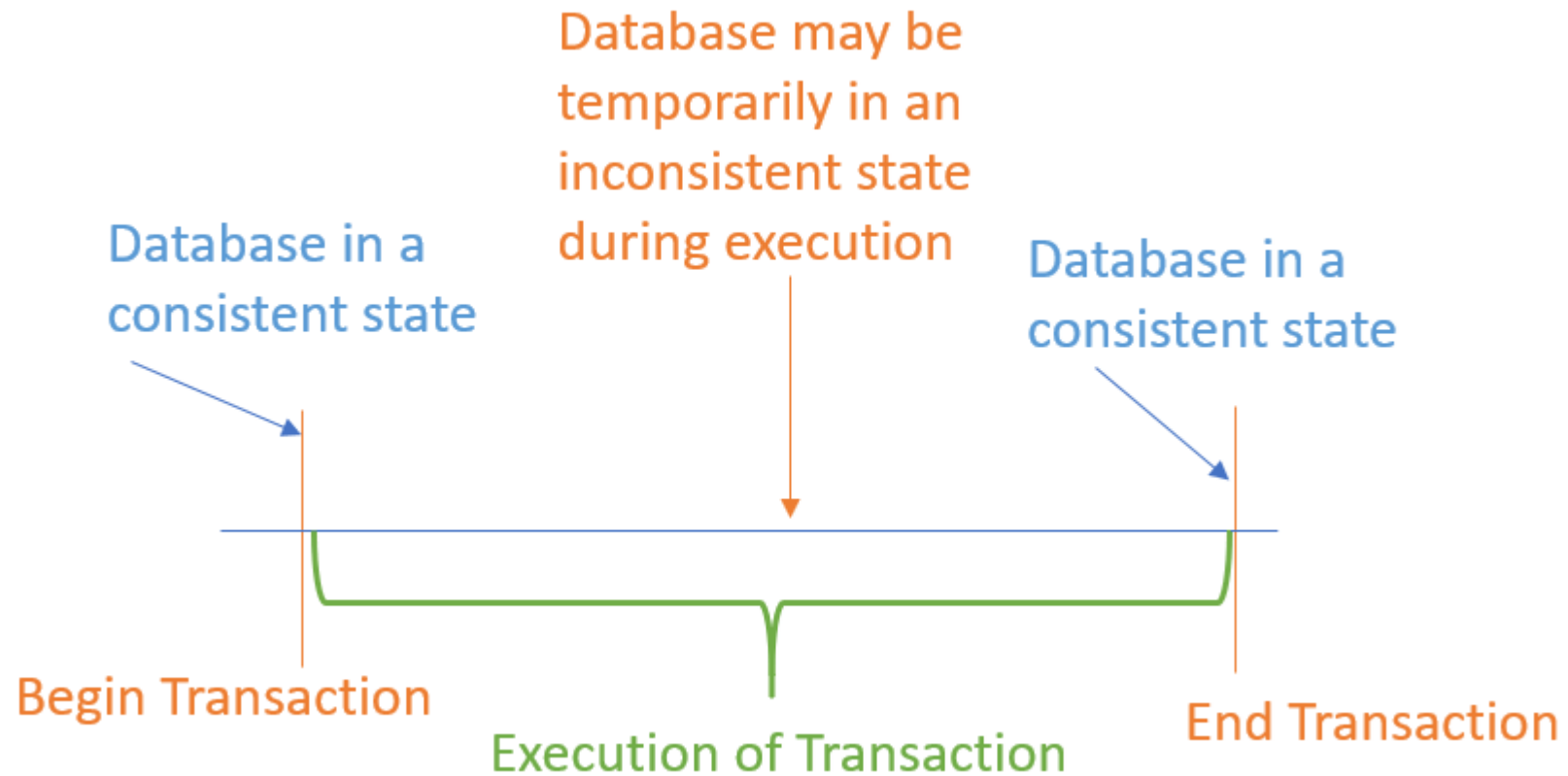
Consistency requirement

- In example, the **sum of R and S is unchanged** by the execution of the transaction.
- In general, consistency requirements include
 - **Explicitly** specified **integrity constraints**
 - primary keys and foreign keys
 - **Implicit** integrity constraints
 - sum of balances of all accounts, minus sum of loan amounts must equal value of cash-in-hand
 - A transaction must see a consistent database.
 - During transaction execution, the database may be temporarily inconsistent.
 - When the transaction completes successfully the database must be consistent
 - Erroneous transaction logic can lead to inconsistency

1. **read**(R)
2. $R := R - 500$
3. **write**(R)
4. **read**(S)
5. $S := S + 500$
6. **write**(S)



Consistency requirement



Example of Fund Transfer (Cont.)

Isolation requirement

- if between steps 3 and 6, another transaction **T2** is allowed to access the partially updated database, it will see an inconsistent database (the sum $R + S$ will be less than it should be).

T1

```
1. read( $R$ )  
2.  $R := R - 500$   
3. write( $R$ )  
  
4. read( $S$ )  
5.  $S := S + 500$   
6. write( $S$ )
```

T2

```
read( $R$ ), read( $S$ ), print( $R+S$ )
```

- Isolation can be ensured trivially by running transactions serially
 - that is, one after the other.
- However, executing multiple transactions concurrently has significant benefits



Example of Fund Transfer (Cont.)

Durability requirement

- once the user has been notified that the transaction has completed (i.e., the transfer of the ₹500 has taken place), the **updates to the database by the transaction must persist** even if there are software or hardware failures.

1. **read(R)**
2. $R := R - 500$
3. **write(R)**
4. **read(S)**
5. $S := S + 500$
6. **write(S)**



ACID Properties

- To preserve the integrity of data the database system must ensure:
 - **Atomicity**: Either **all** operations of the transaction are properly reflected in the database **or none are**.
 - **Consistency**: Execution of a transaction in isolation **preserves the consistency** of the database.
 - **Isolation**: Although multiple transactions may execute concurrently, each **transaction** must be **unaware of** other **concurrently executing transactions**.
 - Intermediate transaction results must be hidden from other concurrently executed transactions.
 - That is, for every pair of transactions T_i and T_j , it appears to T_i that either T_j finished execution before T_i started, or T_j started execution after T_i finished.
 - **Durability**: After a transaction completes successfully, the changes it has made to the database **persist**, even if there are system failures.

