

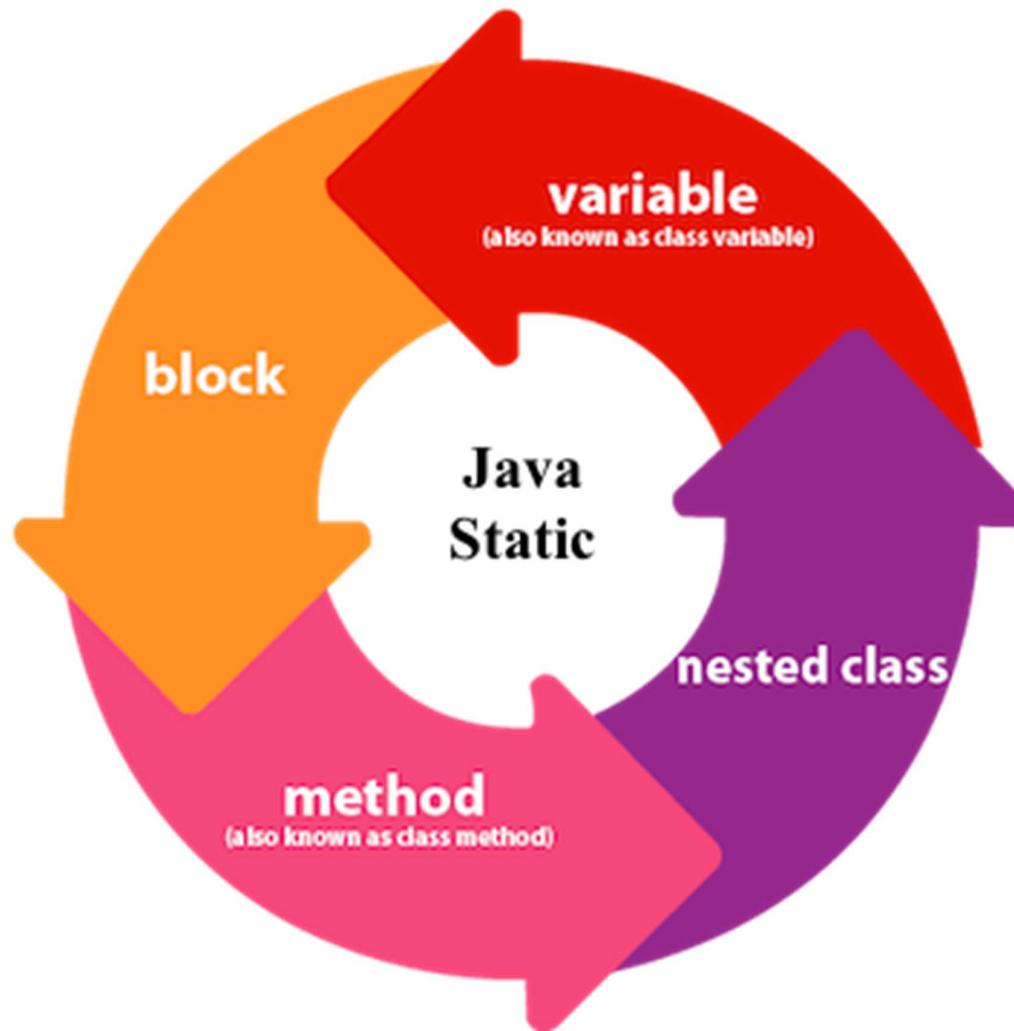


Static Class and Static Method

The **static** keyword in Java is used for **memory management** mainly. We can apply static keyword with variables, methods, blocks and nested classes. The static keyword belongs to the class than an instance of the class.

The static can be:

- Variable (also known as a class variable)
- Method (also known as a class method)
- Block
- Nested class



Static variable

When you declare a variable as static, then a **single copy** of the variable is created and divided among all objects at the class level. Static variables are, essentially, **global variables**. Basically, all the instances of the class **share** the same static variable. Static variables can be created at **class-level** only.

Static method

When a method is declared with the static keyword, it is known as a **static method**. The most common example of a static method is the **main() method**. Methods declared as static can have the following restrictions:

- They can directly call other static methods only.
- They can access static data directly.

There are two main restrictions for the static method. They are:

- **The static method cannot use non static data member or call non-static method directly.**
- **this and super cannot be used in static context.**

If you need to do computation in order to initialize your static variables, you can declare a **static block that gets executed exactly once, when the class is first loaded.**

- Is used to initialize the static data member.**
- It is executed before the main method at the time of classloading.**


```
// Java program to demonstrate use of static blocks
```

```
class Test  
{
```

```
    // static variable
```

```
    static int a = 10;
```

```
    static int b;
```

```
    // static block
```

```
    static {
```

```
        System.out.println("Static block initialized.");
```

```
        b = a * 4;
```

```
    }
```

```
    public static void main(String[] args)
```

```
    {
```

```
        System.out.println("from main");
```

```
        System.out.println("Value of a : "+a);
```

```
        System.out.println("Value of b : "+b);
```

```
    }
```

```
}
```

```

// java program to demonstrate restriction on static methods
class Test
{
    // static variable
    static int a = 10;

    // instance variable
    int b = 20;

    // static method
    static void m1()
    {
        a = 20;
        System.out.println("from m1");

        // Cannot make a static reference to the non-static field b
        b = 10; // compilation error

        // Cannot make a static reference to the
        // non-static method m2() from the type Test
        m2(); // compilation error

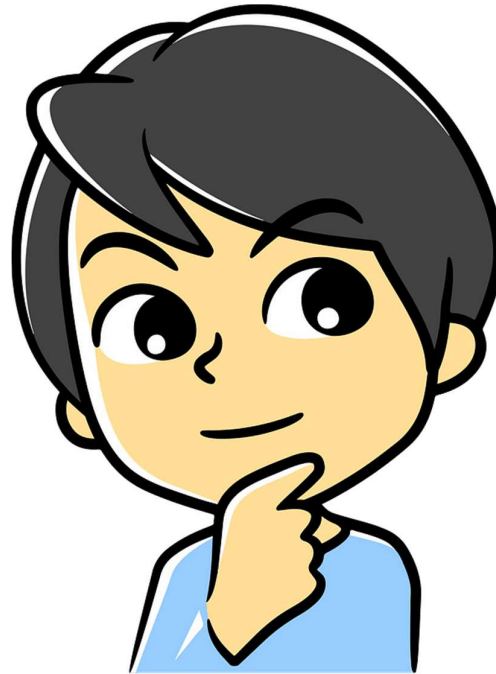
        // Cannot use super in a static context
        System.out.println(super.a); // compiler error
    }

    // instance method
    void m2()
    {
        System.out.println("from m2");
    }

    public static void main(String[] args)
    {
        // main method
    }
}

```

Why is the Java main method static?



Why is the Java main method static?

It is because the object is not required to call a static method. If it were a non-static method, JVM creates an object first then call main() method that will lead the problem of extra memory allocation.

Can we execute a program without main() method?



Can we execute a program without main() method?

No, one of the ways was the static block, but it was possible till JDK 1.6. Since JDK 1.7, it is not possible to execute a Java class without the main method.

NEXT SESSION: String