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EVALUATE THE EXPRESSION THAT TAKES DIGITS, *, + USING LEX AND YACC

AIM:

To design and implement a **LEX and YACC program** that evaluates arithmetic expressions containing **digits**, +, **and** * while following operator precedence rules.

ALGORITHM:

- Using the flex tool, create lex and yacc files.
- In the definition section of the lex file, declare the required header files along with an external integer variable yylval.
- In the rule section, if the regex pertains to digit convert it into integer and store yylval. Return the number.
- In the user definition section, define the function yywrap()
- In the definition section of the yacc file, declare the required header files along with the flag variables set to zero. Then define a token as number along with left as '+', '-', 'or', '*', '%' or '('')'
- In the rules section, create an arithmetic expression as E. Print the result and return zero.
- Define the following:
- E: E '+' E (add)
- E: E '-' E (sub)
- E: E '*' E (mul)
- E: E '/' E (div)

o If it is a single number return the number.

- In driver code, get the input through yyparse(); which is also called as main function.
- Declare yverror() to handle invalid expressions and exceptions.
- Build lex and yacc files and compile.

PROGRAM:

%%

```
LEX CODE : expr.l
%{
#include "y.tab.h"
%}
%%
[0-9]+ {
        yylval = atoi(yytext);
        return NUMBER;
      }
[+\n] return yytext[0];
[*] return yytext[0];
[\t] ; /* Ignore whitespace */
. yyerror("Invalid character");
```

```
YACC Program: expr.y%{
#include <stdio.h>
#include <stdlib.h>
int yylex();
void yyerror(const char *s);
%}
%token NUMBER
%left '+' /* Lower precedence */
%left '*' /* Higher precedence */
%%
expression:
  expression '+' expression \{ \$\$ = \$1 + \$3; \}
 | expression '*' expression \{ \$\$ = \$1 * \$3; \}
                          { $$ = $1; }
 | NUMBER
%%
int main() {
  printf("Enter an arithmetic expression:\n");
  yyparse();
  return 0;
void yyerror(const char *s) {
  fprintf(stderr, "Error: %s\n", s);
OUTPUT:
lex expr.l
yacc -d expr.y
gcc lex.yy.c y.tab.c -o expr_eval
./expr_eval
Enter an arithmetic expression: 3 + 5 * 2
Result: 13
```

RESULT:

Thus the above program to evaluate the expression that takes digits, *, + using lex and yacc is been implemented and executed successfully based on the precedence.