

Webinar - (ii) : 31st July 2021 (Saturday)

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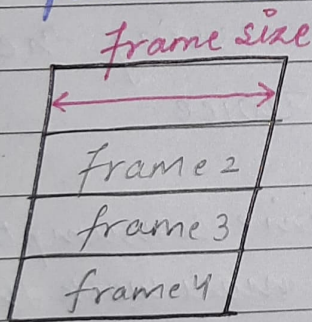
Non-contiguous Memory Allocation

- ↳ a process is stored in different parts in main memory
- ↳ External Fragmentation takes place

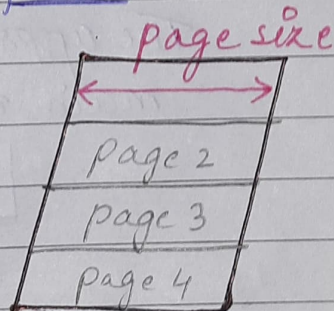
PAGING is done to remove external fragmentation

PAGING TECHNIQUE

- ↳ divide secondary memory into equal parts when each part is known as page.
- ↳ the main memory is also divided into equal parts of same size as of pages. Here each part is known as a frame



main
memory



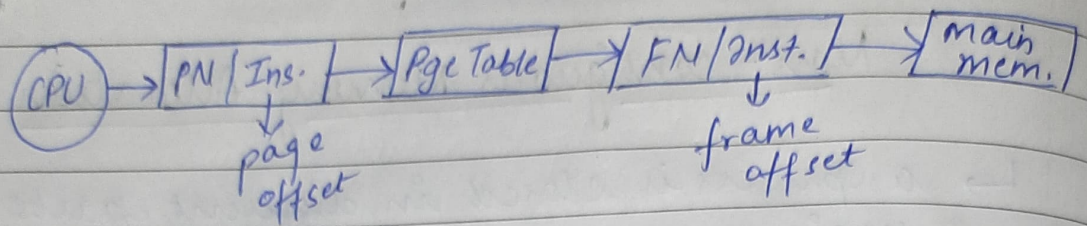
Secondary
memory

↳ frame size == page size

- ↳ Now CPU sends logical address but main memory needs physical address.

logical address \Rightarrow $\boxed{\text{Page No.} \mid \text{Instruction}}$
 Physical address \Rightarrow $\boxed{\text{Frame No.} \mid \text{Instruction}}$

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What is Page Table?

\hookrightarrow map page No to frame No.

P0	F0
P1	F2
P2	F3
P3	F1

* Frame 0 stored at page 0

* Frame 2 stored at Page 1

and so on....

So $\boxed{P0 \mid 55} \Rightarrow \boxed{F0 \mid 55}$
 and $\boxed{P1 \mid 55} \Rightarrow \boxed{F2 \mid 55}$ and so on...

Problem Here!

The approach is accessing the main memory twice

- \hookrightarrow more time consumption
- \hookrightarrow doing more work than req.

Solution!

Making use of TLB (Hardware)
 (Translation look aside Buffer)

- \hookrightarrow Initially Empty
- \hookrightarrow Get updated after page table
- \hookrightarrow Is checked before ~~the~~ Page Table.

Page Replacement Algorithm

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FIFO

Optimal

LRU

First In First Out

- oldest page / front page removed first.

Example: 7, 6, 1, 2, 6, 3, 6, 4, 2, 3, 6, 3, 1, 2, 6

Element	Frames(4)	Result
7	7	Miss! fault+1
6	7 6	Miss! fault+1
1	7 6 1	Miss! fault+1
2	7 6 1 2	Miss! fault+1
6	7 (6) 1 2	Hit! ✓
3	(3) 6 1 2	Miss! fault+1
6	3 (6) 1 2	Hit! ✓
4	3 (4) 1 2	Miss! fault+1
2	3 4 1 (2)	Hit! ✓
3	(3) 4 1 2	Hit! ✓
6	3 4 (6) 2	Miss! fault+1
3	(3) 4 6 2	Hit! ✓
1	3 4 6 (1)	Miss! fault+1
2	(2) 4 6 1	Miss! fault+1
6	2 4 (6) 1	Hit! ✓

No. of page faults \Rightarrow 9
No. of hits \Rightarrow 6

Advantages
 \hookrightarrow simple

Disadvantages
 \hookrightarrow efficiency is low
 \hookrightarrow slow.

Optimal Page Replacement

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→ Need knowledge of all the pages beforehand.

→ The page which will be used the furthest in future is replaced.

Example

7, 6, 1, 2, 6, 3, 6, 4, 2, 3, 6, 3, 2, 6, 1, 7, 6, 1

Element	7	6	1	2	6	3	6	4	2	3	6	3	2	6	1	7	6	1
F4				2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
F3			1	1	1	1	1	4	4	4	4	4	4	4	4	7	7	7
F2		6	6	6	6	6	6	6	6	6	6	6	6	6	6	6	6	6
F1	7	7	7	7	7	3	3	3	3	3	3	3	3	3	1	1	1	1
Hit/Miss	X	X	X	X	✓	X	✓	X	✓	✓	✓	✓	✓	✓	X	X	✓	✓

→ 7 is needed after 1, 6, 2
Hence 7 is replaced!

[First we see that after this element 6 comes first
then 2
then 1
and then 7]

→ Now 2, 4, 3
are not needed
so replace any

No. of Hits ⇒ 10
No. of Miss ⇒ 8

Advantages

- Easy to implement
- Data structure used are light

Disadvantages

- Need to know about future requests
- Error handling is tough.

Least Recently Used (LRU)

→ The page which is least used from the frames is replacement.

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Example

7, 6, 1, 2, 6, 3, 6, 4, 2, 3, 6, 3, 2, 6, 1, 7, 6, 1

Element	7	6	1	2	6	3	6	4	2	3	6	3	2	6	1	7	6	1
F4				2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
F3			1	1	1	1	1	4	4	4	4	4	4	4	1	1	1	1
F2		6	6	6	6	6	6	6	6	6	6	6	6	6	6	6	6	6
F1	7	7	7	7	7	3	3	3	3	3	3	3	3	3	3	7	7	7
Hit/Miss	X	X	X	X	✓	X	✓	X	✓	✓	✓	✓	✓	✓	X	X	✓	✓

→ 7 is the least used before this no.

No. of Misses ⇒ 8

No. of Hits ⇒ 10

Advantages

→ Easy to choose pages.

Disadvantages

→ Extra Data Structure