

Working with Construct [odd Numbers]

- ⇒ Create a sequence and then assign the value.
- ⇒ Now we use do while and then use the message box.
- ⇒ After message box use the assign operator and put the condition in it.
- ⇒ Then apply the condition in it.
- ⇒ Then debug the file and our output starts displaying on screen.

Conditions print in UiPATH Studio:



Showing Odd Numbers: 7

Output 1:7



Output 2:7



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- Working with construct [Even numbers].
- Create a sequence and then assign the value.
- Now we use while to put the condition and in body we use message box.
- After message box then again assign the values and put the conditions.
- Then debug the file and our output start displaying on screen.

Conditions put in ViPATH Studio



Showing Even Numbers :-

Output 1 :-



Output 2 :-

