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sbox = [9, 4, 10, 11, 13, 1, 8, 5, 6, 2, 0, 3, 12, 14, 15, 7]
def convertNumToAsciiBit(x): # coverts decimal to binary
  y = ""
  for i in range(len(x)):
     val = ord(x[i])
     i = 7
     ans = ""
     while i \ge 0:
       w = val // (pow(2, j))
       ans += str(w)
       val = val \% (pow(2, j))
       j -= 1
     y += ans
  return y
def convertAsciiToChar(x): # converts ASCII value to char
  y = ""
  for i in range(0, len(x), 8):
     ans = 0
     for j in range(8):
        ans += int(x[i + j]) * pow(2, 7 - j)
     if i == len(x) - 8:
       if chr(ans) != '#':
          y += chr(ans)
     else:
       y += chr(ans)
  return y
def keyExpansion(key): # generates 2 round keys
  x = [key[:4], key[4:8], key[8:12], key[12:16]]
  for i in range(4): # binary to decimal for each nible
     x[i] = list(map(int, x[i]))
     x[i] = x[i][0] * 8 + x[i][1] * 4 + x[i][2] * 2 + x[i][3]
  keylist = [x[0], x[1], x[2], x[3]]
  for i in range(2):
     w2 = [0, 0, 0, 0]
     if i == 0:
       val = 8 # rcon for first round
     else:
       val = 3 \# rcon for 2nd round
     w2[0] = keylist[4 * i] \wedge val \wedge (sbox[keylist[4 * i + 3]])
     w2[1] = keylist[4 * i + 1] \land 0 \land (sbox[keylist[4 * i + 2]])
     w2[2] = w2[0] \land keylist[4 * i + 2]
     w2[3] = w2[1] \land keylist[4 * i + 3]
     keylist.append(w2[0])
     keylist.append(w2[1])
     keylist.append(w2[2])
     keylist.append(w2[3])
  return keylist # has all 3 sub-keys
def getByteFromBit(x):# converts binary to bytes
  y = []
  i = 0
  while i < (len(x)):
     y.append(8 * x[i] + 4 * x[i + 1] + 2 * x[i + 2] + x[i + 3])
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i += 4
  return y
def mixCols(y): # applies Mix-Columns
  \mathbf{w} = []
  for i in range(len(y)):
     val = y[i] * 4
     if val \geq 32:
        val ^= 38
     if val >= 16:
        val ^= 19
     w.append(val)
  ans = [0, 0, 0, 0]
  ans[0] = y[0] \wedge w[1]
  ans[1] = y[1] \wedge w[0]
  ans[2] = y[2] \wedge w[3]
  ans[3] = y[3] \wedge w[2]
  return ans
def convertByteToBit(y): # converts byte value to binary
  cipher = []
  for i in range(len(y)):
     val = y[i]
     val1 = val // 8
     cipher.append(val1)
     val = val \% 8
     val1 = val // 4
     cipher.append(val1)
     val = val \% 4
     val1 = val // 2
     cipher.append(val1)
     val1 = val % 2
     cipher.append(val1)
  cipher = list(map(str, cipher))
  return "".join(cipher)
def mult(x, y):
  val = x * y
  if y == 2:
     if val \geq 32:
        val ^= 38
     if val >= 16:
        val ^= 19
  else:
     val = x * 8
     if val \geq 64:
        val ^= 76
     if val \geq 32:
        val ^= 38
     if val >= 16:
        val ^= 19
     val \land = x
  return val
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def inverseMixCols(y): # applies inverse Mix-Columns
  w = [0, 0, 0, 0]
  w[0] = mult(y[0], 9) \land mult(y[1], 2)
  w[1] = mult(v[1], 9) \land mult(v[0], 2)
  w[2] = mult(y[2], 9) \land mult(y[3], 2)
  w[3] = mult(y[3], 9) \land mult(y[2], 2)
  return w
def aesDecrypt(y, keylist): # applies Decryption Algorithm
  for i in range(len(y)):
     y[i] \triangleq keylist[4 * j + i]
  i = 1
  while i \ge 0:
     y[1], y[3] = y[3], y[1]
     for i in range(len(y)):
       y[i] = sbox.index(y[i])
     for i in range(len(y)):
       y[i] \triangleq keylist[4 * j + i]
     if i != 0:
       y = inverseMixCols(y)
     j -= 1
  return convertByteToBit(y)
def aesEncrypt(y, keylist): # applies Encryption Algorithm
  for i in range(len(y)):
     y[i] ^= keylist[i % 4]
  for i in range(1, 3):
     for j in range(len(y)):
        y[j] = sbox[y[j]]
     y[1], y[3] = y[3], y[1]
     if i != 2:
       y = mixCols(y)
     for j in range(len(y)):
       y[j] = y[j] \wedge keylist[4 * i + j]
  return convertByteToBit(y)
if __name__ == "__main__":
  print("Enter the plaintext : ") # any length char input
  x = input()
  print("Enter the key:") # char input of length 2
  kev = input()
  if len(key) != 2:
     print("BAD KEY : Should be 16 bits")
     exit(0)
  key = convertNumToAsciiBit(key)
  keylist = keyExpansion(key)
  if len(x) \% 2 != 0:
     x += '#' # filler - #
  x = convertNumToAsciiBit(x)
  x = list(map(int, x))
  i = 0
  cipher = ""
  while i < len(x) - 1:
     y = getByteFromBit(x[i:i + 16])
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cipher += aesEncrypt(y, keylist)
  i += 16
print("Cipher text after encryption is:")
print(cipher)
print(convertAsciiToChar(cipher))
x = list(map(int, cipher))
i = 0
plaintext = ""
while i < len(x) - 1:
  y = getByteFromBit(x[i:i + 16])
  plaintext += aesDecrypt(y, keylist)
  i += 16
print("Plain text after decryption is: ")
print(plaintext)
print(convertAsciiToChar(plaintext))</pre>
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OUTPUT:

Enter the plaintext : confidential

Enter the key:

78

Cipher text after encryption is:

))-#Z3 ÅÕö

Plain text after decryption is:

confidential