```
1 #include<stdio.h>
   #include<stdlib.h>
   #define MAX 20
 4
 5 int stack_a[MAX];
 6 int top = -1;
7
8 void push(int value);
9 int pop();
10 int peek();
11 int isEmpty();
12 int isFull();
13 void display();
14
15 int main()
16 {
            int choice, value;
17
18
            while(1)
19
20
                    printf("This is a Menu based program\n");
21
                    printf("\n1.Push\n");
22
                    printf("2.Pop\n");
23
                    printf("3.Display the top element\n");
                    printf("4.Display all stack elements\n");
24
25
                    printf("5.Quit\n");
                    printf("\nEnter your choice from the above options : ");
26
27
                    scanf("%d",&choice);
28
                    switch(choice)
29
30
                     case 1:
                            printf("\nEnter the item to be pushed : ");
31
                            scanf("%d",&value);
32
                            push(value);
33
34
                            break;
35
                     case 2:
36
                            value = pop();
37
                            printf("\nThe item to be Popped is : %d\n",value);
                            break;
38
39
                     case 3:
40
                            printf("\nThe item which is present at the top is : %d\n", peek() );
41
                            break;
42
                     case 4:
43
                            display();
44
                            break;
45
                     case 5:
46
                            exit(1);
47
48
                            printf("\nSorry you have entered the wrong choice\n");
49
                    }/*End of switch*/
50
            }/*End of while*/
51
52
            return 0;
53
54 }/*End of main()*/
55
56 void push(int value)
57
   {
            if( isFull() )
58
59
            {
                    printf("\nStack Overflow\n");
60
61
                    return;
62
            }
63
            top = top+1;
64
            stack_a[top] = value;
65 }/*push() function ends*/
66
```

```
67 int pop()
 68 {
           int value;
 69
 70
           if( isEmpty() )
 71
 72
                   printf("\nThis condition is for Stack Underflow\n");
                   exit(1);
 73
 74
           }
 75
           value = stack_a[top];
 76
           top = top-1;
 77
           return value;
 78 }/*pop() function ends*/
 79
 80 int peek()
 81 {
           if( isEmpty() )
 82
 83
                   printf("\nThis condition is for Stack Underflow\n");
 84
 85
                   exit(1);
 86
 87
           return stack_a[top];
 88 }/*peek() function ends*/
 90 int isEmpty()
 91 {
 92
           if(top == -1)
 93
                  return 1;
 94
            else
 95
                   return 0;
 96 }/*isEmpty ends*/
 97
 98 int isFull()
99 {
100
           if( top == MAX-1 )
101
                   return 1;
102
            else
103
                   return 0;
104 }/*isFull ends*/
105
106 void display()
107 {
108
           int i;
109
           if( isEmpty() )
110
                   printf("\nStack is empty\n");
111
112
                   return;
113
            }
       printf("\nStack elements :\n\n");
114
115
            for(i=top;i>=0;i--)
116
                   printf(" %d\n", stack_a[i] );
117
            printf("\n");
118 }/*display() function ends*/
```