



New Web Service

Source Code

Aadityya07 / Culling_Games

Name

A unique name for your web service.

Culling_Games

Language

Choose the [runtime environment](#) for this service.

Node

Branch

The Git branch to build and deploy.

main

Region

Your services in the same [region](#) can communicate over a [private network](#).

Oregon (US West)

Root Directory Optional

If set, Render runs commands from this directory instead of the repository root. Additionally, code changes outside of this directory do not trigger an auto-deploy. Most commonly used with a [monorepo](#).

```
e.g. src
```

Build Command

Render runs this command to build your app before each deploy.

```
$ yarn
```

Start Command

Render runs this command to start your app with each deploy.

```
$ yarn start
```

Instance Type

For hobby projects

Free

\$0 / month

512 MB (RAM)

0.1 CPU



Upgrade to enable more features

Free instances spin down after periods of inactivity. They do not support SSH access, scaling, one-off jobs, or persistent disks. Select any paid instance type to enable these features.

For professional use

For more power and to get the most out of Render, we recommend using one of our paid instance types. All paid instances support:

- Zero Downtime
- SSH Access
- Scaling
- One-off jobs

■ Support for persistent disks

<div><div>Starter</div><div>\$7 / month</div></div>	<div>512 MB (RAM)</div> <div>0.5 CPU</div>
<div><div>Standard</div><div>\$25 / month</div></div>	<div>2 GB (RAM)</div> <div>1 CPU</div>
<div><div>Pro</div><div>\$85 / month</div></div>	<div>4 GB (RAM)</div> <div>2 CPU</div>
<div><div>Pro Plus</div><div>\$175 / month</div></div>	<div>8 GB (RAM)</div> <div>4 CPU</div>
<div><div>Pro Max</div><div>\$225 / month</div></div>	<div>16 GB (RAM)</div> <div>4 CPU</div>
<div><div>Pro Ultra</div><div>\$450 / month</div></div>	<div>32 GB (RAM)</div> <div>8 CPU</div>

Need a [custom instance type](#)? We support up to 512 GB RAM and 64 CPUs.

Environment Variables

Set environment-specific config and secrets (such as API keys), then read those values from your code. [Learn more.](#)

NAME_OF_VARIABLE

value

 Generate



+ Add Environment Variable

 Add from .env

> **Advanced**

Deploy Web Service