

## Lab - 9

Write a program that creates a user interface to program integer divisions. The user enter two numbers in the text fields, Num1 and Num2. The division of Num1 and Num2 is displayed in the Result field when the Divide button is clicked if Num1 or Num2 were not an integer, the program would throw a numberFormatException. If Num2 was zero, the program would throw an arithmetic exception Display the exception in a message display box.

```
class Gen <T>
```

```
{ T ob1, ob2;
```

```
Gen(T o1, T o2)
```

```
{ ob1 = o1;
```

```
ob2 = o2;
```

```
}
```

```
T getob1()
```

```
{ return ob1;
```

```
}
```

```
T getob2()
```

```
{ return ob2;
```

```
}
```

```
void showdata()
```

```
{ if (ob1 instanceof Double)
```

```
{ double d1 = (Double) getob1(), d2 = double
```

```
getob2();
```

```
return (T) new Double(d1 + ob2);
```

```
}
```



```

else if (obj1 instanceof Integer)
{
    int d1 = (int) getobj1(), d2 = (int) getobj2();
    return (T) new Integer(d1 + d2);
}
else if (obj1 instanceof String)
{
    String s1 = (String) getobj1(), s2 = (String) getobj2();
    return (T) new String(s1 + s2);
}
else
{
    System.out.println("Type " + obj1.getClass() + " not
                        supported by this method");
    return (T) new String("-1");
}
}

```

```

class prog
{
    public static void main (String args[])
    {
        Gen<Integer> obj1 = new Gen<Integer> (2, 1);
        obj1.showdata();
        System.out.println("Sum: " + obj1.sum());
        Gen<Double> obj2 = new Gen<Double> (4.5, 3.2);
        obj2.showdata();
        System.out.println("Sum: " + obj2.sum());
        Gen<String> obj3 = new Gen<String> ("foot", "ball");
        obj3.showdata();
        System.out.println("Sum: " + obj3.sum());
    }
}

```