3. On Leetcode find a problem that can be solved with Bellman-Ford algorithm and solve it.

```
#include<bits/stdc++.h>
using namespace std;
class Solution {
public:
  int networkDelayTime(vector<vector<int>>& times, int N,
int K) {
    int MAX TIME = 101 * 100;
    vector<int> dist(N, MAX TIME);
    dist[K-1]=0;
    for (int i = 0; i < N; ++i)
      for (const auto& time: times) {
        int u = time[0] - 1, v = time[1] - 1, w = time[2];
        dist[v] = min(dist[v], dist[u] + w);
      }
    int max dist = *max element(dist.begin(), dist.end());
    return max dist == MAX TIME ? -1 : max dist;
  }
};
```

❖ For Solving:

```
#include <bits/stdc++.h>
using namespace std;
class Solution {
public:
  int networkDelayTime(vector<vector<int>>& times, int N, int
K) {
    int MAX_TIME = 101 * 100;
    vector<int> dist(N, MAX_TIME);
    dist[K-1]=0;
    for (int i = 0; i < N; ++i)
      for (const auto& time: times) {
         int u = time[0] - 1, v = time[1] - 1, w = time[2];
         dist[v] = min(dist[v], dist[u] + w);
      }
    int max dist = *max element(dist.begin(), dist.end());
    return max dist == MAX TIME ? -1 : max dist;
  }
};
int main() {
  Solution solution;
  vector<vector<int>> times = {
    {2, 1, 1},
    {2, 3, 1},
    {3, 4, 1}
  };
  int N = 4;
  int K = 2;
```

```
int result = solution.networkDelayTime(times, N, K);
cout << "The network delay time is: " << result << endl;
return 0;
}</pre>
```

Input:

```
cpp

vector<vector<int>> times = {
          {2, 1, 1},
          {2, 3, 1},
          {3, 4, 1}
};
int N = 4;
int K = 2;
```

Output: