

Faculty of Computer Science & Engineering

Operating Systems

Nguyen Minh Tri
nmtribk@hcmut.edu.vn

302-B9



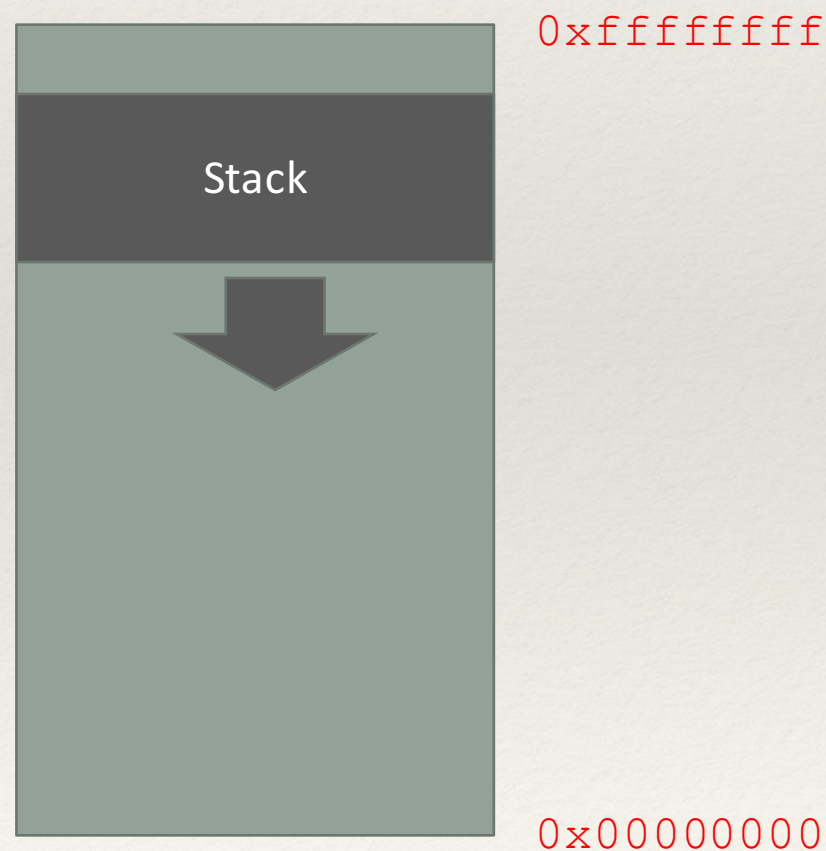
Lab 5 - Thread

Objective

- ❖ Distinguish thread and process
- ❖ Understand stack organization
- ❖ Multi-thread programming

Stack

- ❖ Stack is one of hotspot memory region of a program.
- ❖ Stack is used to store local data and call information for nested procedure calls.
- ❖ Stack grows downward from its origin.



Multiple thread programming

❖ Exercise: Compile and run the program below.

```
#include <stdio.h>
void func (unsigned long number) {
    unsigned long local_f = number;
    printf("#%2l --> %p\n", local_f, &local_f);
    local_f--;
    if (local_f > 0) {
        func(local_f);
    }
}
int main() {
    func(10);
}
```


Stack

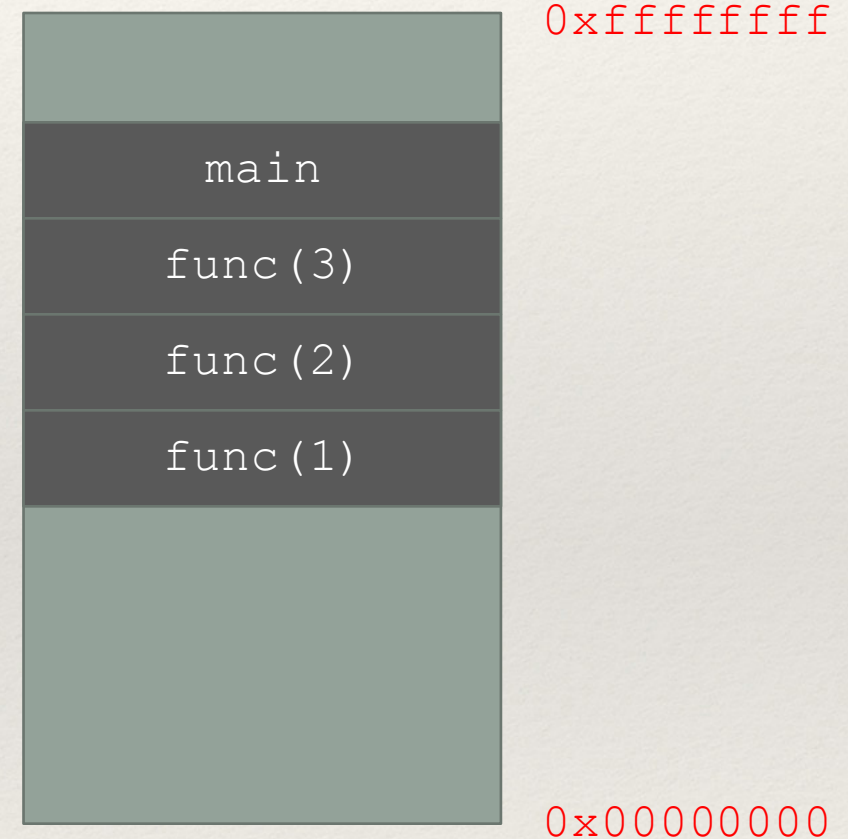
❖ An example of calling func(3) from main.

❖ Sample output:

❖ #3 --> 0x7ffed45352c

❖ #2 --> 0x7ffed4534fc

❖ #1 --> 0x7ffed4534cc



Stack

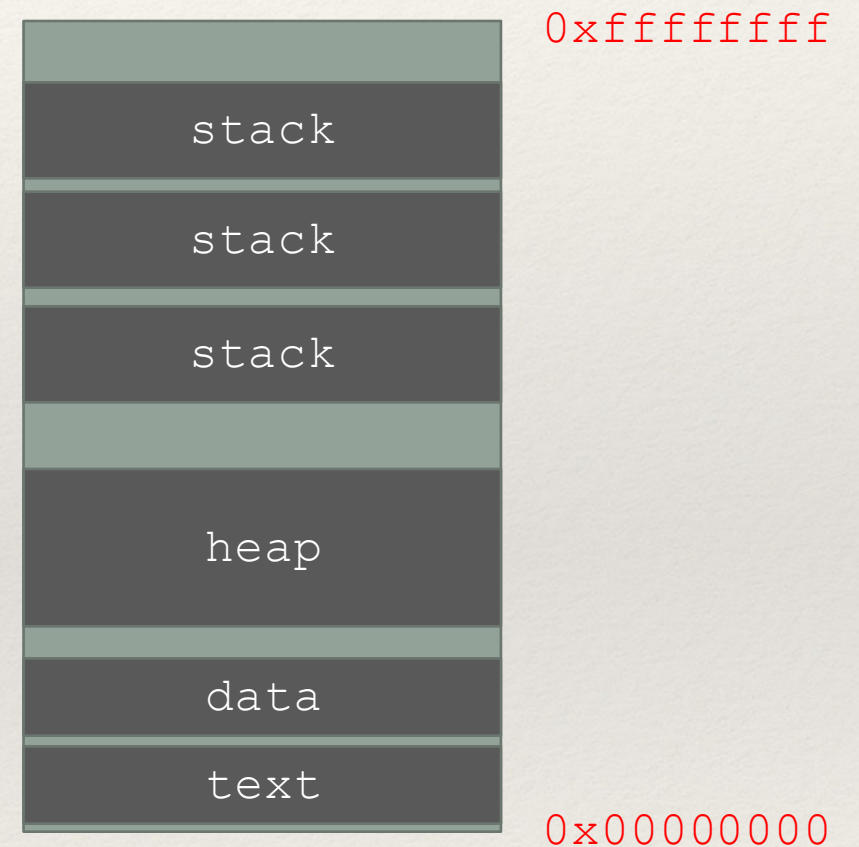
- ❖ Similar to heap, stack space is limited.
- ❖ Stack size is typically 4 or 8MB.
- ❖ To show the default stack size in Linux, typing `ulimit -s` from command line interface.
- ❖ When the size of stack exceed its limit, stack overflow error occurs.

Stack

- ❖ Sources of stack overflow errors
 - ❖ Infinite recursion
 - ❖ Very deep recursion
 - ❖ Use small stack
 - ❖ Very large size stack (local) variables
- ❖ Exercise: Modify the previous program to force stack overflow error to occur (Hint: Be aware printf spam).

Stack

- ❖ Unlike other segments, we could have multiple stacks in one process. Each stack belong to one thread.
- ❖ Stack is a private region and only visible to the thread currently using it.



Thread in Linux

- ❖ Thread is a basic unit of CPU utilization. Thread can be managed independently by scheduler.
- ❖ In most cases, a thread is a component of a process.
- ❖ Multiple threads can exist within one process, execute concurrently and share resources.
- ❖ Each thread has their own program counter, register set, and a stack.

Why thread?

- ❖ The benefits of multi threading
- ❖ Responsiveness
- ❖ Resource sharing
- ❖ Economy
- ❖ Scalability

Multiple thread programming

- ❖ Initially, each process has one thread (i.e. your main function) at the beginning. But we can let it create other threads (remember fork?) by using APIs given by the OS.
- ❖ In Linux we create new threads through POSIX pthread functions. In Linux we create new threads through POSIX pthread functions.

End

Thanks!