# Day 8 - Exception Handling

• When an error occurs, or exception as we call it, Python will normally stop and generate an error message. These exceptions can be handled using the try statement:

An exception occurred

• If you want to execute a special block of code for a special kind of error like the if else block we can specify the error.

player not defined

• Use the else keyword to define a block of code to be executed if no errors were raised

Exception

• Finally block, if specified, will be executed regardless if the try block raises an error or not

```
In [4]: try:
          print(x)
          except:
               print("Something went wrong")
          finally:
               print("The 'try except' is finished")
```

Something went wrong
The 'try except' is finished

# Raise an exception

- As a Python developer you can choose to throw an exception if a condition occurs.
- To throw (or raise) an exception, use the raise keyword.

### **Exercises:**

1.List down all the error types and check all the errors using a python program for all errors

ZeroDivisionError

Unable to Divide By Zero

KeyError

```
In [7]: dicti = {"1" : 1, "2" : 2, "3" : 3}

try:
    print(dicti["4"])
except KeyError:
    print('Key not found in dictionary')
```

Key not found in dictionary

IndexError

```
In [8]: arr = [1, 2, 3]

try:
    print(arr[3])
except IndexError:
    print('Index not found in array')
```

Index not found in array

ModuleNotFoundError

```
In [9]: try:
    import flask
    except ModuleNotFoundError:
        print("Module not found")
```

#### 2. Design a simple calculator app with try and except for all use cases

```
In [11]: symbols = '+ - x / \% / n'
         try:
              input one = int(input('Enter your 1st input :'))
              print(symbols)
              chosen symbol = input('Choose your symbol from above :')
              input two = int(input('Enter your 2st input :'))
              if chosen_symbol in symbols:
                  if chosen symbol == '+':
                      print(input_one, '+', input_two, '=',input_one + input_two)
                  elif chosen_symbol == '-':
                      print(input_one, '-', input_two, '=',input_one - input_two)
                  elif chosen symbol == 'x':
                      print(input_one, 'x', input_two, '=',input_one * input_two)
                  elif chosen symbol == '/':
                      print(input_one, '/', input_two, '=',input_one / input_two)
                  elif chosen symbol == '%':
                      print(input one, '%', input two, '=',input one % input two)
         except ValueError:
              print("Enter Proper Numbers For Input!")
         except ZeroDivisionError:
              print("Unable to Divide by Zero (0) !")
         Enter your 1st input :25
```

```
ther your 1st input :25
+ - x / %
Choose your symbol from above :%
Enter your 2st input :4
25 % 4 = 1
```

# 3. print one message if the try block raises a NameError and another for other errors

#### 4. When try-except scenario is not required?

try-except scenario is not required if you are not going to have any runtime error in your python program. if there is any possibility that there might exist a runtime error, you must use a try - except scenario in order to avoid a crash, and guide the user with proper message.

# 5. Try getting an input inside the try catch block

# Completed Day 8's notes & exercises

# **THANK YOU!**

Check out My Repository at <a href="https://github.com/AakankshaJarode/BestEnlist\_Python\_Internship.git">https://github.com/AakankshaJarode/BestEnlist\_Python\_Internship.git</a> (<a href="https://github.com/AakankshaJarode/BestEnlist\_Python\_Internship.git">https://github.com/AakankshaJarode/BestEnlist\_Python\_Internship.git</a>)

Chech out My LinkedIn Page at <a href="https://www.linkedin.com/in/aakanksha-jarode-1b0195179">https://www.linkedin.com/in/aakanksha-jarode-1b0195179</a> (<a href="https://www.linkedin.com/in/aakanksha-jarode-1b0195179">https://www.linkedin.com/in/aakanksha-jarode-1b0195179</a>)

```
In [ ]:
```