

## SCOPE

- We declare variable to store different data types. To declare a variable we use the key word `var`, `let` and `const`. A variable can be declared at different scope.
- Variables scopes can be
  - Global
  - Local
- Variable can be declared globally or locally scope.
- Anything declared without `let`, `var` or `const` is scoped at global level.

## WINDOW GLOBAL OBJECT

```
a = 'JavaScript' // declaring a variable without let  
or const make it available in window object and  
this found anywhere  
b = 10 // this is a global scope variable and found  
in the window object  
console.log(a, b) // accessible
```

- Without using `console.log()` open your browser and check, you will see the value of `a` and `b` if you write `a` or `b` on the browser. That means `a` and `b` are already available in the window.

## GLOBAL SCOPE

- A globally declared variable can be accessed every where in the same file.

*let a = 'JavaScript' // is a global scope it will be found anywhere in this file*

*let b = 10 // is a global scope it will be found anywhere in this file*

```
function fn() {  
  console.log(a, b) // JavaScript 10  
  if (true) {  
    let a = 'Python'  
    let b = 100  
    console.log(a, b) // Python 100  
  }  
  console.log(a, b) // JavaScript 10  
}  
fn()  
console.log(a, b) // JavaScript 10
```

# LOCAL SCOPE

- A variable declared as local can be accessed only in certain block code.
  - Block Scope
  - Function Scope

```
let a = 'JavaScript' // is a global scope it will be
found anywhere in this file
let b = 10 // is a global scope it will be found
anywhere in this file
// Function scope
function fn() {
  console.log(a, b) // JavaScript 10, accessible
  let value = false // block scope
  if (true) {
    // we can access from the function and outside
    // the function but variables declared inside
    // the if will not be accessed outside the if block
    let a = 'Python'
    let b = 20
    let c = 30
    let d = 40
    value = !value
    console.log(a, b, c, value) // Python 20 30 true
  }
  // we can not access c,d because c and d's scope
  is only the if block
  console.log(a, b, value) // JavaScript 10 true
}
fn()
console.log(a, b) // JavaScript 10
```

## VAR

- A variable declared with `var` only scoped to function but variable declared with `let` or `const` is block scope(function block, if block, loop block, etc). Block in JavaScript is a code in between two curly brackets (`{}`).

```
function fn() {  
  var a = 2  
  console.log(a) // 2  
}  
console.log(gravity) // Uncaught ReferenceError:  
// a is not defined  
if (true){  
  var a = 2  
  console.log(a) // 2  
}  
console.log(a) // 2  
for(var i = 0; i < 3; i++){  
  console.log(i) // 0, 1, 2  
}  
console.log(i) // 3
```

# LET/CONST

- In ES6 and above there is let and const, so you will not suffer from the sneakiness of var. When we use let our variable is block scoped and it will not infect other parts of our code. The scope let and const are the same. The difference is only reassigning. We can not change or reassign the value of the const variable

```
function fn() {  
  // you can use let or const, but year of birth is  
  constant I prefer to use const  
  const birthYear = 1995  
  console.log(birthYear) // 1995  
}  
// console.log(birthYear), Uncaught  
//ReferenceError: birthYear is not defined  
if (true){  
  const birthYear = 1996  
  console.log(birthYear) // 1996  
}  
// console.log(birthYear), Uncaught  
// ReferenceError: birthYear is not defined  
for(let i = 0; i < 3; i++){  
  console.log(i) // 0, 1, 2  
}  
// console.log(i), Uncaught ReferenceError: i is not  
defined
```

