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OOAD - MINI CASE STUDY

CAMPUS RECRUITMENT SYSTEM: SYSTEM STATE DIAGRAM

ITERATION 2.0

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STATE DIAGRAM:

A state diagram is used to represent the condition of the system or part of the system at finite instances of time. It's a behavioural diagram and it represents the behaviour using finite state transitions. State diagrams are also referred to as **State machines** and **State-chart Diagrams**. These terms are often used interchangeably. So simply, a state diagram is used to model the dynamic behaviour of a class in response to time and changing external stimuli. We can say that each and every class has a state but we don't model every class using State diagrams. We prefer to model the states with three or more states.

<u>Uses of state-chart diagram:</u>

- 1.We use it to state the events responsible for change in state
- 2. We use it to model the dynamic behaviour of the system .
- 3. To understand the reaction of objects/classes to internal or external stimuli.

State Diagram:

- 1. State diagram Student
- 2. State diagram Profile
- 3. State diagram Job

State Machine diagram for Student:

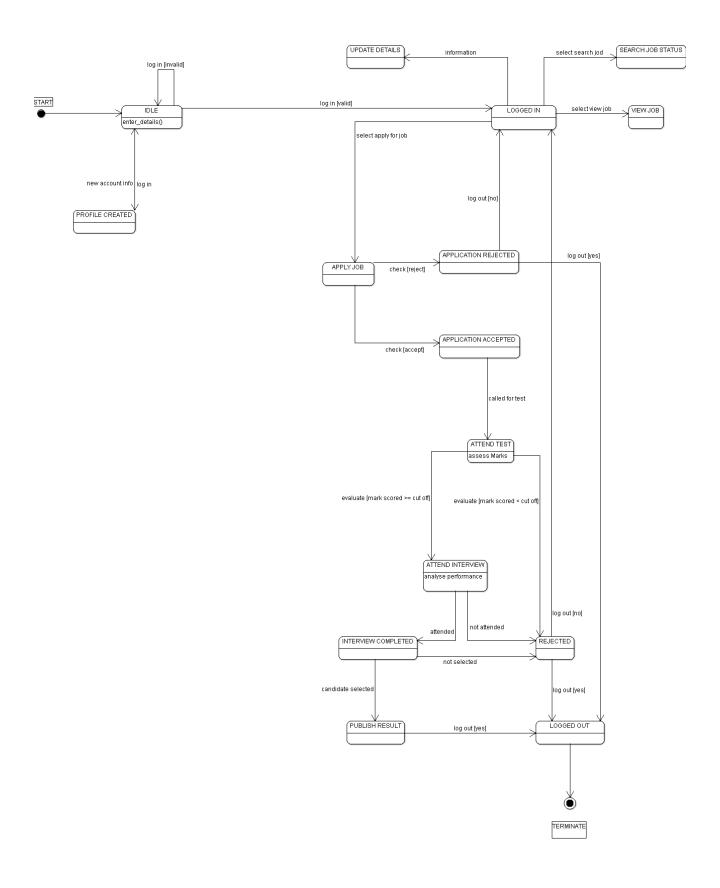
STATES INVOLVED:

IDLE	PROFILE CREATED	UPDATE DETAIL
VIEW JOB	LOGGED IN	SEARCH JOB STATUS
APPLY JOB	APPLICATION REJECTED	ATTEND TEST
APPLICATION ACCEPTED	ATTEND INTERVIEW	INTERVIEW COMPLETED
REJECTED	PUBLISH RESULT	LOGGED OUT

DESCRIPTION:

In this state diagram, the following steps take place:

- 1. The student has logins in from idle state.
- 2. There are many options present once logged in , a student can update details, check job status, view for jobs and apply .
- 3. If applied for a job, the application is accepted / rejected. If accepted the student is called for a test.
- 4. Else, the student has the option of staying in or logging out.
- 5. Based on the performance in the test, a student is called for an interview or can log out.
- 6. After analysing a student in the interview, the student is either rejected or if selected, The results are published.



State Machine diagram for Profile:

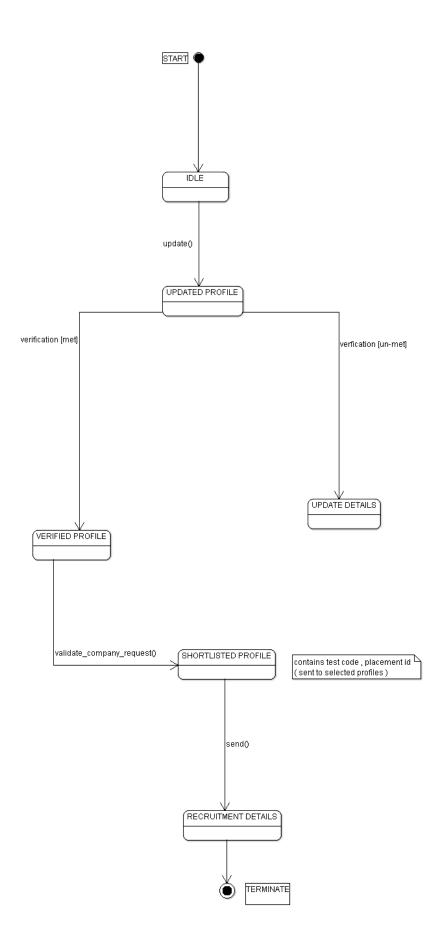
STATES INVOLVED:

IDLE	RECRUITMENT DETAILS
PROFILE	UPDATED PROFILE
UPDATE DETAIL	VERIFIED SHORTLISTED PROFILE

DESCRIPTION:

In this state diagram, the following steps take place

- 1. A profile can be updated or created.
- 2. The profile is matched up with requirements by the company.
- 3. If met, the profile becomes a verified profile. And can be shortlisted by the company.
- 4. If not, the profile must be updated again.
- 5. The recruitment details are sent to shortlisted profiles and the diagram terminates.



State Machine diagram for Job:

STATES INVOLVED:

RECRUITMENT SYSTEM	STUDENT LOGGED IN
COMPANY LOGGED IN	VIEW JOB NOTICE
POST JOB VACANCIES	APPLY JOB APPLICATION
ANALYSE JOB APPLICATION	GENERATE PLACEMENT REPORT
CHECK JOB REPORT	ATTEND PLACEMENT PROCESS

DESCRIPTION:

In this state diagram, the following steps take place

- 1. The student's and the company's accounts are firstly verified using their recruitment code.
- 2. The company can then post job vacancies, and student's can check the job vacancies as notices in the system.
- 3. The student can apply for the job and the job application is analysed by the company.
- 4. The company then generates a placement report which is notified to the students .
- 5. If a student is selected for a Job, the student can continue with the placement process.

