

DS - LabSingly linked list

#include <stdio.h>

#include <stdlib.h>

struct node

{

int info;

struct node *link;

};

typedef struct node * NODE;

NODE get_node()

{

NODE x;

x = (NODE) malloc (size of (struct node));

if (x == NULL)

{

printf ("mem full\n");

exit(0);

}

return x;

}

void free_node (NODE x)

{

free(x);

}

NODE insert-front (NODE first, int item)

{

NODE temp;

temp = get_node ();

temp → info = item;

temp → link = NULL;

```
if (first == NULL)
```

```
return temp;
```

```
temp → link = first;
```

```
first = temp;
```

```
return tempfirst;
```

```
}
```

```
NODE delete-front (NODE first)
```

```
{
```

```
NODE temp;
```

```
if (first == NULL)
```

```
{
```

```
printf("List is empty cannot delete\n");
```

```
return first;
```

```
}
```

```
temp = first;
```

```
temp = temp → link;
```

```
printf("item deleted at front-end is = %d\n",  
first → info);
```

```
free(first);
```

```
}
```

```
NODE insert-rear (NODE first, int item)
```

```
{
```

```
NODE temp, cur;
```

```
temp = getnode();
```

```
temp → info = item;
```

```
temp → link = NULL;
```

```
if (first == NULL)
```

```
return temp;
```

```
cur = first;
```

```
while (cur → link != NULL)
```

```
cur = cur → link;
```

```
cur → link = temp;
```



```

return first;
}
NODE cur, prev;
if (first == NULL)
{
    printf("list is empty cannot delete\n");
    return first;
}
if (first->link == NULL)
{
    printf("list item deleted is %d\n", first->info);
    free(first);
    return NULL;
}
prev = NULL;
cur = first;
while (cur->link != NULL)
{
    prev = cur;
    cur = cur->link;
}
printf("item deleted at rear end is %d", cur->info);
free(cur);
prev->link = NULL;
return first;
}
NODE insert_posn(int item, int pos, NODE first)
{
    NODE temp;
    NODE prev, cur;
    int count;

```

```
temp = getnode ();
temp → info = item;
temp → link = NULL;
if first == NULL && pos == 1)
    return temp;
if (first == NULL)
{
    printf ("Invalid pos\n");
    return first;
}
if (pos == 1)
{
    temp → link = first;
    return temp;
}
count = 1;
prev = NULL;
cur = first;
while (cur != NULL && count != pos)
{
    prev = cur;
    cur = cur → link;
    count++;
}
if (count == pos)
{
    prev → link = temp;
    temp → link = cur;
    return first;
}
printf ("IP\n");
return first;
```

```
}  
NODE delete_pos (int pos, NODE first)  
{  
    if (first == NULL)  
        printf ("List empty \n");  
    return first;  
}  
NODE temp = first;  
if (pos == 1)  
{  
    first = temp -> link;  
    free (temp);  
    return first;  
}  
NODE prev;  
for (int i = 1; temp != NULL && i < pos; i++)  
{  
    prev = temp;  
    temp = temp -> link;  
}  
if (temp == NULL || temp -> link == NULL)  
    printf ("Invalid pos't? \n");  
return NULL;  
}  
void display (NODE first)  
{  
    NODE temp;  
    if (first == NULL)  
        printf ("List empty: cannot display items \n");  
    for (temp = first; temp != NULL; temp = temp -> link)  
        printf ("%d \n", temp -> info);  
}
```



```

}
}
NODE concat (NODE first, NODE second)
{
    NODE cur;
    if (first == NULL)
        return second;
    if (second == NULL)
        return first;
    cur = first;
    while (cur->link != NULL)
    {
        cur = cur->link;
    }
    cur->link = second;
}

void main()
{
    int item, choice, pos, i, n;
    NODE a, b;
    NODE first = NULL;
    for(;;)
    {
        printf("1. insert-front\n2. delete-front\n3. insert-rear\n4. delete-rear\n5. insert at pos\n6. delete at pos\n7. concat\n8. reverse\n9. order list\n10. display\n");
        printf("Enter the choice\n");
        scanf("%d", &choice);
        switch (choice)
        {
            case 1: printf("Enter the item at front-end\n");
                    scanf("%d", &item);
                    first = insert-front(first, item);
                    break;

```

```

case 2: first = delete-front (first);
break;
case 3: printf ("enter the item at rear end \n");
scanf ("%d", & item);
first = insert-rear (first, item);
break;
case 4: first = delete-rear (first);
break;
case 5: printf ("Enter item \n");
scanf ("%d", & item);
printf ("enter the pos \n");
scanf ("%d", & pos);
first = insert-pos (item, pos, first);
break;
case 6:
printf ("Enter pos of deletion \n");
scanf ("%d", & pos);
first = delete-pos (pos, first);
break;
case 7:
printf ("Enter the no. of nodes in 2 \n");
scanf ("%d", & n);
a = NULL;
for (i = 0; i < n; i++)
{
printf ("Enter the item \n");
scanf ("%d", & item);
a = insert-rear (a, item);
}
a = concat (a, b);
display (a);
break;

```

```

case 9:
first = order-list (first);
break;
case 10: display (first);
break;
default : exit (0);
break;
}
}
}

```