

SET 28 (Classes and Objects and Constructors)

- 1.WAP to find mean and standard Deviation of an array in a function of a class and return both by embedding it into an object of another class.
- 2.WAP to find mean and standard Deviation of an array in a function of a class and assign the values of the big and small as static data members of another class and access them into main.
- 3.WAP to find the trace and normal of a matrix through a class and access those values in the main function by returning both by embedding it into an object of another class.
- 4.WAP to find the trace and normal of a matrix through a class and access those values in the main class by assigning them as data members of a third class.
- 5.WAP to find the GCD of two numbers using a static member function.
- 6.WAP to find the sum of first n Fibonacci number using the static member function.
- 7.WAP to find the area of different entities like circle, triangle, square and rectangle using function overloading.
- 8.WAP to find the average of two numbers, three numbers, four numbers and n numbers using function overloading.
9. WAP to find the sum of two number using the default constructors
- 10.WAP to find the GCD of two numbers using the default constructor
