

Assignment 2

1. What are the two values of the Boolean data type? How do you write them?

Ans. Two Boolean Data Type: True & False. We can write them as "True" and "False"

2. What are the three different types of Boolean operators?

Ans. Three types of Boolean Operators are: AND, OR, NOT.

3. Make a list of each Boolean operator's truth tables (i.e. every possible combination of Boolean values for the operator and what it evaluates to).

Ans.

X	Y	X AND Y
0(False)	0(False)	0(False)
0(False)	1(True)	0(False)
1(True)	0(False)	0(False)
1(True)	1(True)	1(True)

X	Y	X OR Y
0(False)	0(False)	0(False)
0(False)	1(True)	1(True)
1(True)	0(False)	1(True)
1(True)	1(True)	1(True)

X	NOT X
0(False)	1(True)
1(True)	0(False)

4. What are the values of the following expressions?

(5 > 4) and (3 == 5) → False

not (5 > 4) → False

(5 > 4) or (3 == 5) → True

not ((5 > 4) or (3 == 5)) → False

(True and True) and (True == False) → False

(not False) or (not True) → True

5. What are the six comparison operators?

Ans. Comparison Operators are: > , < , <= , >=, ==, !=

(Greater than, Less than , Less than equals to, Greater than equals to, equals to, not equals to) respectively.

6. How do you tell the difference between the equal to and assignment operators? Describe a condition and when you would use one.

Ans. Equal to operator → `==` , this operator compares the value which on its left and right and gives a Boolean output (True or False) while Assignment operator assigns a value from the right side to the variable on the left side. Ex. `a=10`. Here a value of 10 is assigned to the variable `a`.

7. Identify the three blocks in this code:

```
spam = 0
if spam == 10:
    print('eggs')
if spam > 5:
    print('bacon')
else:
    print('ham')
    print('spam')
    print('spam')
```

Ans. `spam = 0`
 `if spam == 10:` **#First Block**
 `print('eggs')`
 `if spam > 5:` **#Second Block**
 `print('bacon')`
 `else:` **#Third Block**
 `print('ham')`
 `print('spam')`
 `print('spam')`

8. Write code that prints Hello if 1 is stored in spam, prints Howdy if 2 is stored in spam, and prints Greetings! if anything else is stored in spam.

Ans.

```
def test (spam):
    if spam == 1:
        print('Hello')
    elif spam == 2:
        print('Howdy')
    else:
        print('Greetings!')
```

9. If your programme is stuck in an endless loop, what keys you'll press?

Ans. `Ctrl + C`

10. How can you tell the difference between break and continue?

Ans. Continue: It pass the control flow to the next iteration as soon as the continue comes to execute in a loop without letting the further code to be executed.

Break: It exits the current execution block and throw the execution control to the just outer block.

11. In a for loop, what is the difference between range(10), range(0, 10), and range(0, 10, 1)?

Ans.

➔ **range(10)** : It generate a sequence of numbers from 0 to 9(i.e. $10-1 = 9$). It means range(stop).

➔ **range(0,10)**: The first argument in range function tells the start point and the other argument tells where to stop-1. In this case, it generates a sequence of number from 0 to 9 (i.e. $10-1 = 9$)

➔ **range(0,10,1)**: Range(start, stop, step size)
In this case, it will generate a sequence of number from 0 to 9 with step size of 1.

12. Write a short program that prints the numbers 1 to 10 using a for loop. Then write an equivalent program that prints the numbers 1 to 10 using a while loop.

Ans. 1) for i in range(1,11):
 print(i)

2) i=1
 while(i<=10):
 print(i)
 i=i+1

13. If you had a function named bacon() inside a module named spam, how would you call it after importing spam?

Ans. import spam as sp
 sp.bacon()