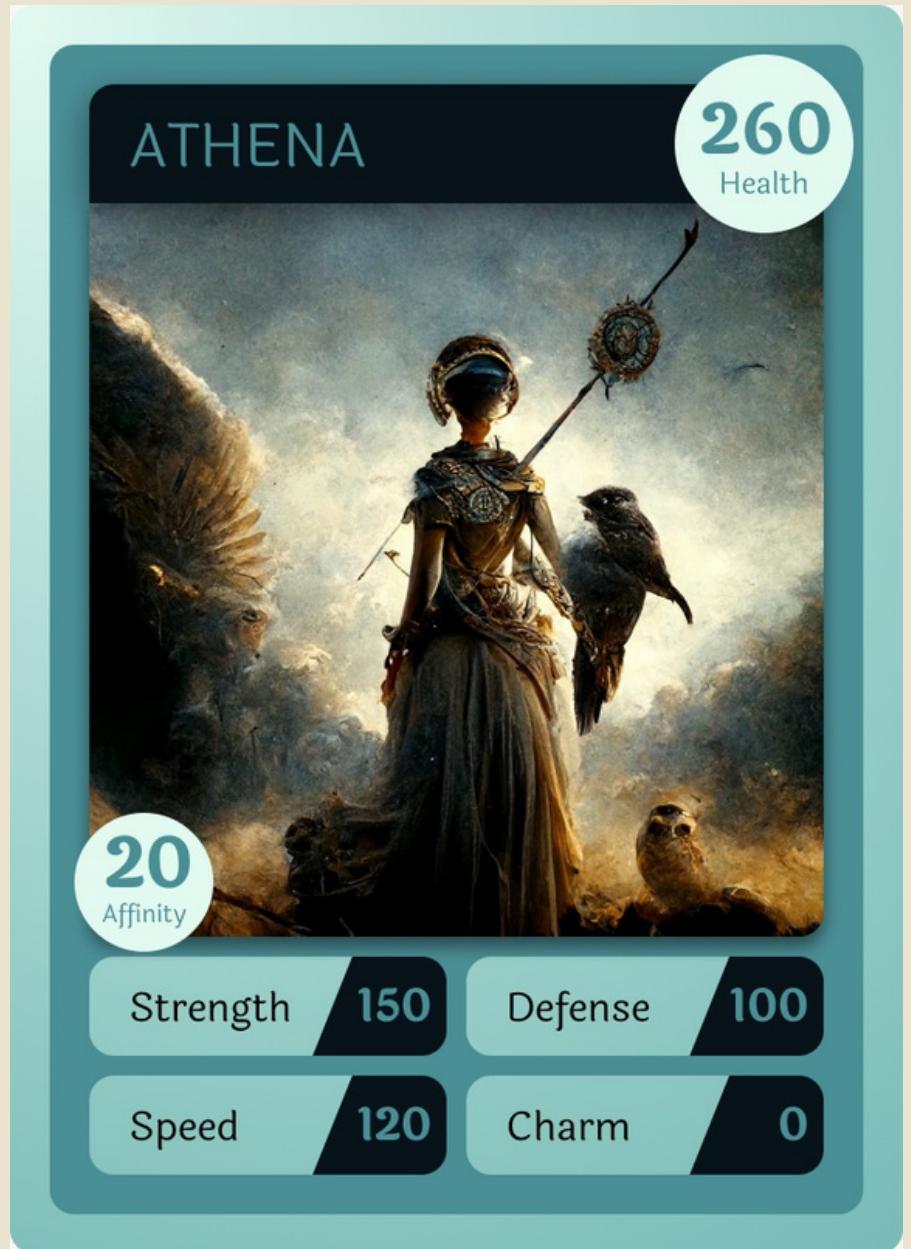




Boons and Curses

Team 13 - Half Decent

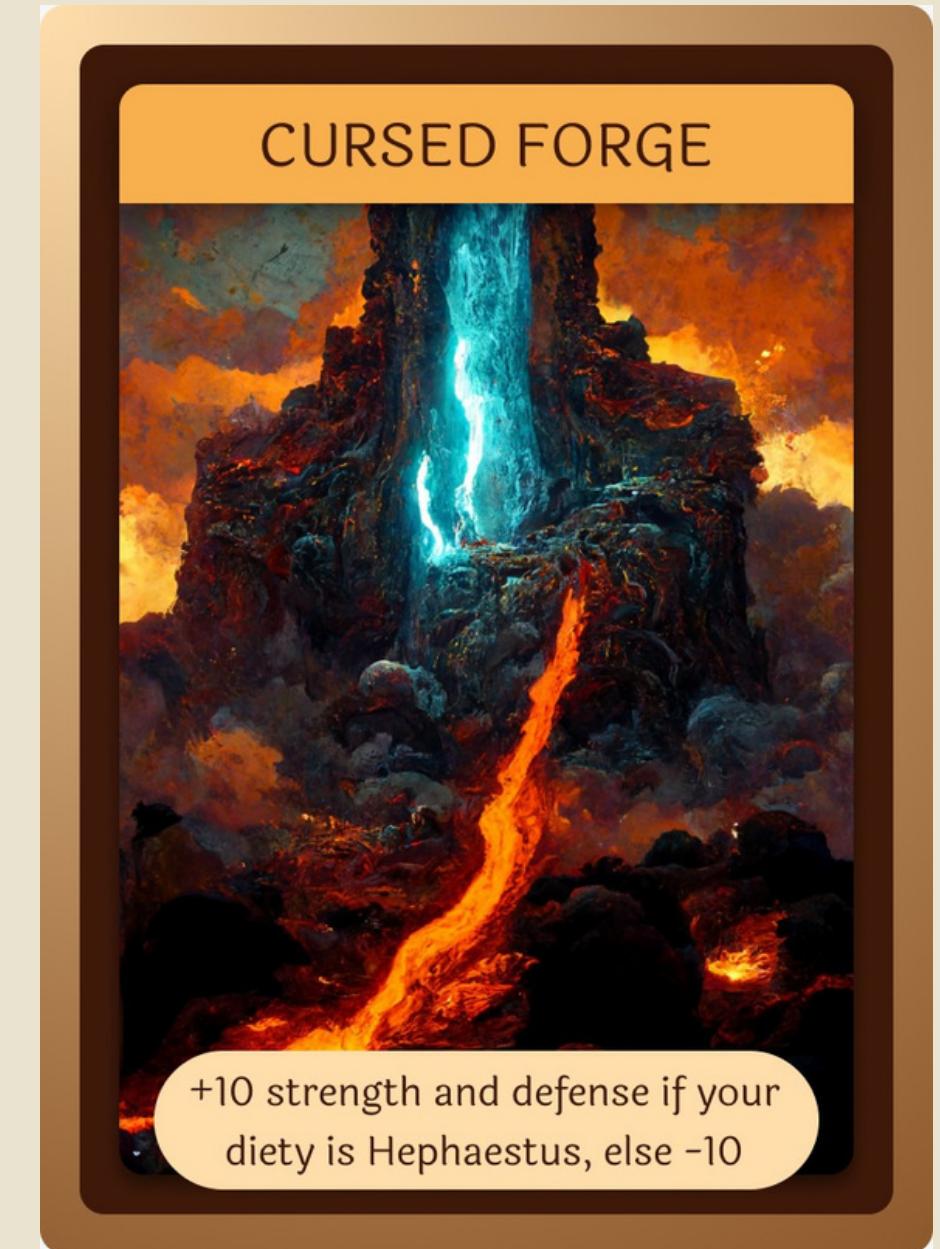
Cards



God Card



Attack Card



Buff Card

Draw Phase

- There are two playable spaces in the build phase - The Final deck and your hand.
- Each player draws 4 Buff cards and 4 Attack cards each to their hand.
- The Final deck has 7 slots - 3 Hidden and 4 Visible.

Build Phase

- The God card remains hidden during the Build phase
- The build phase involves playing your cards from your hand to the final deck.
- During your turn, you place down 2 cards face down, and the next player picks what card you play to your final deck and the other card is disposed. You can either place the chosen card in a hidden or visible slot. After your turn is done, you draw 1 card.
- Buffs are scanned and disposed at the end of the Build phase.

Attack Phase

- The God card is revealed at the start of this phase.
- All players place a single attack card revealed at the same time. The attack order is determined by the speed of the champions.
- This phase goes on for as many rounds as it takes to defeat all other champions and determine a winner

The Board

- 2 Draw and Discard decks - 1 each for Attacks and Buffs
- Final Deck with 3 hidden slots and 4 visible slots
- God Card slot above your final deck
- Eliminator Slots for the build phase
- Central Hexagon showing God rivalries

