NAVIGATE A TERRAIN

Orignal Configuration

Making the Arena Ready:
- Placements of Checkpoints are described in **Table 1**.
- Refer MAP.jpg for the exact positions of the Checkpoints in the Sectors.
- Using Table 1 and Map.jpg place the Checkpoints on the Arena.
- Place the Red Zone on the Arena as shown in MAP.jpg.
- Place the white tapes (to create Openings) as per MAP.jpg.
- Place the Base station on the Light Green square at the center of the Arena. Make sure nothing is protruding out of the Light Green square.
- Place the Rover in the Green Zone.

	Ring	Number on the ring (Sector)	Color
1	R2	8-9	Red
2	R3	3-4	Red
3	R3	11-12	Blue
4	R4	1-2	Yellow
5	R5	1-2	White
6	R5	3-4	Green

Table 1:Colored Checkpoint Placement