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*Small Operating System  
Design Document*

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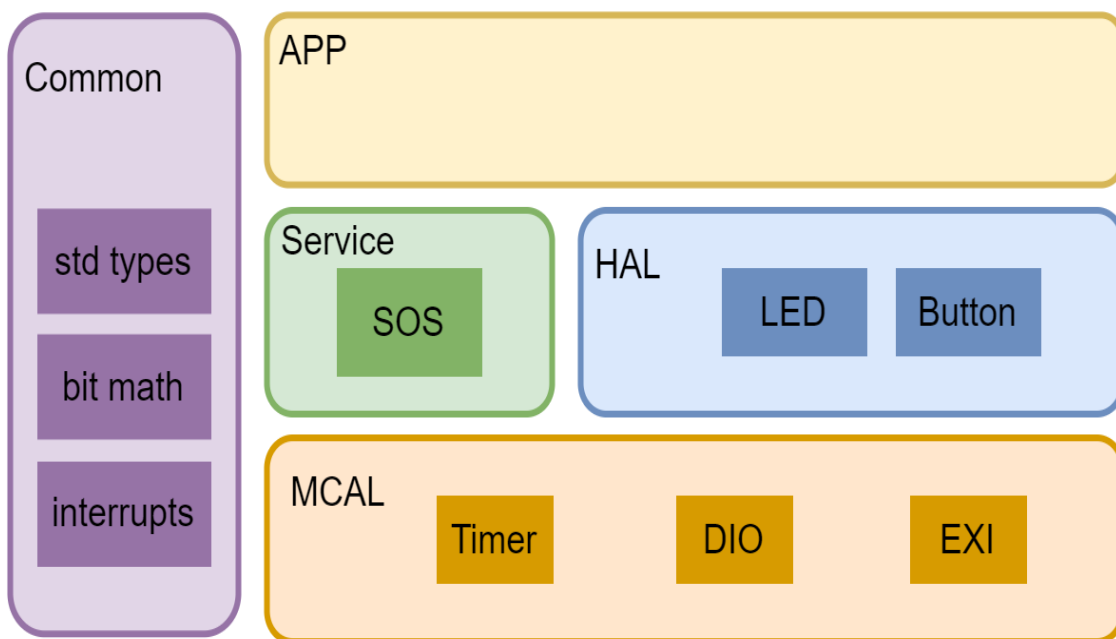
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## 1. Project Introduction

## 2. High Level Design

### 2.1. Layered Architecture





## 2.2. Module Description

### 2.2.1. OS

#### 2.2.1.1. SOS Module

A simple module that implements a minimal OS scheduler with a timer and no dispatcher. The OS is priority based and so it allows multiple tasks to execute concurrently by selecting which task to run next based on predefined task periodicity and priority.

### 2.2.2. HAL

#### 2.2.2.1. LED Module

A simple module to interface with an LED through a number of APIs that provide functionalities like initializing the LED, turning it on/off or toggling it.

#### 2.2.2.2. Button Module

A simple module to provide an interface with a push button. It is used to detect the user input by providing APIs for reading the button state and for debouncing the input signal.

### 2.2.3. MCAL

#### 2.2.3.1. DIO Module

The DIO (Digital Input/Output) module controls the DIO peripheral to interface with different digital devices through APIs that provide functionalities to read, write and toggle different microcontroller pins.

#### 2.2.3.2. EXI Module

This module allows the microcontroller to respond immediately to different external events on the external interrupt pins.

#### 2.2.3.3. Timer Module

This module provides different timing mechanisms for development to create time based routines or control frequency of output signals through providing APIs that deal with different timer modes.



### 2.3. Driver Documentation

#### 2.3.1. OS

##### SOS APIs

Function Name	<b><i>sos_init</i></b>
Syntax	enu_system_status_t sos_init (void);
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters	None
Return	<i>SOS_STATUS_SUCCESS</i> : initialized successfully
	<i>SOS_STATUS_INVALID_STATE</i> : sos already initialized

<i>Function Name</i>	<b><i>sos_deinit</i></b>
<i>Syntax</i>	enu_system_status_t sos_deinit (void);
<i>Sync/Async</i>	Synchronous
<i>Reentrancy</i>	Non-Reentrant
<i>Parameters</i>	None
<i>Return</i>	<i>SOS_STATUS_SUCCESS</i> : deinitialized successfully
	<i>SOS_STATUS_INVALID_STATE</i> : sos already deinitialized or was not initialized before



Function Name	<b>sos_create_task</b>
Syntax	enu_system_status_t sos_create_task(str_task_t * ptr_str_task);
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	<i>ptr_str_task</i> pointer to task structure
Parameters (out)	None
Parameters (in, out)	None
Return	SOS_STATUS_SUCCESS: Task created successfully
	SOS_STATUS_REPEATED_PRIORITY: Given task priority is already assigned to another task
	SOS_STATUS_INVALID_TASK: when a null ptr is passed to function

Function Name	<b>sos_delete_task</b>
Syntax	enu_system_status_t sos_delete_task(str_task_t * ptr_str_task);
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	<i>Ptr_str_task</i> pointer to task to delete
Parameters (out)	None
Parameters (in, out)	None
Return	SOS_STATUS_SUCCESS: Task deleted successfully
	SOS_STATUS_INVALID_Task: passed null ptr
	SOS_TASK_DOES_NOT_EXIST: no task of given priority exists in DB



Function Name	<b>sos_modify_task</b>
Syntax	enu_system_status_t sos_create_task(str_task_t * ptr_str_task);
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	Ptr_str_task Reference to task
Parameters (out)	None
Parameters (in, out)	None
Return	SOS_STATUS_SUCCESS: Task modified successfully
	SOS_STATUS_INVALID_Task: passed null ptr
	SOS_TASK_DOES_NOT_EXIST: no task of given priority exists in DB

Function Name	<b>sos_run</b>
Syntax	enu_system_status_t sos_run(void);
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	None
Parameters (out)	None
Parameters (in, out)	None
Return	SOS_STATUS_SUCCESS: Successful Operation
	SOS_STATUS_INVALID_STATE: sos already running/not initialized



<i>Function Name</i>	<b><i>sos_disable</i></b>
<i>Syntax</i>	enu_system_status_t sos_disable(void);
<i>Sync/Async</i>	Synchronous
<i>Reentrancy</i>	Non-Reentrant
<i>Parameters (in)</i>	None
<i>Parameters (out)</i>	None
<i>Parameters (in, out)</i>	None
<i>Return</i>	SOS_STATUS_SUCCESS: Successful Operation
	SOS_STATUS_INVALID_STATE: sos already disabled/ not running

<i>Function Name</i>	<b><i>sos_scheduler</i></b>
<i>Syntax</i>	static void sos_scheduler(void);
<i>Sync/Async</i>	Synchronous
<i>Reentrancy</i>	Non-Reentrant
None	None
<i>Parameters (out)</i>	None
<i>Parameters (in, out)</i>	None
<i>Return</i>	void





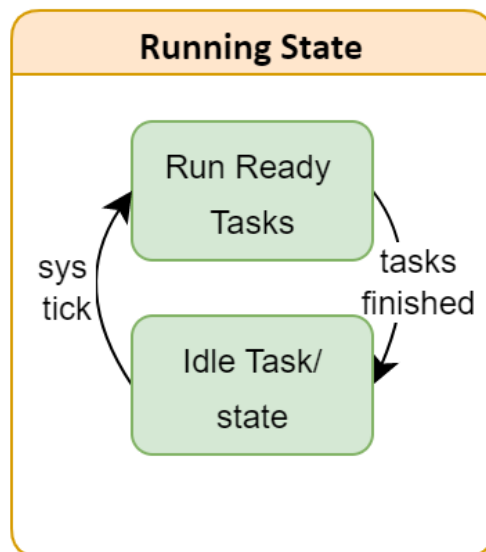
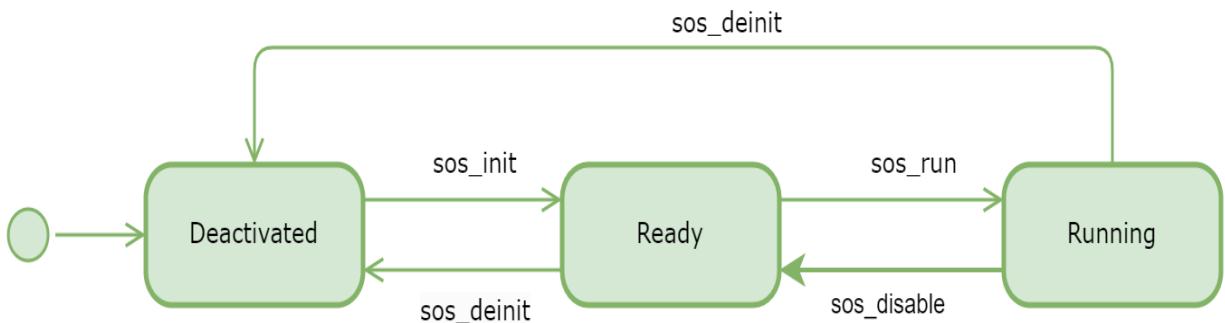
### 3. System Diagrams

#### 3.1. SOS Module Class Diagram





### 3.2. SOS Module State Machine





### 3.3. Application Sequence Diagram

