JAVASCRIPT

CALLBACKS & ITERATORS

- Functions can take functions as arguments, and can be returned by other functions.
- Functions that do this are called higher-order functions.
- Any function that is passed as an argument is called a callback function.

```
function addTwo(number) {
  return number + 2;
function subtractTwo(number) {
  return number - 2;
function doToNumber(number, action) {
  return action(number);
doToNumber(4, addTwo);
doToNumber(4, subtractTwo);
```

- doToNumber takes another function as an argument (a callback!)
- We invoke that function and return the value
- It is important NOT to use the clappers () when passing a function as an argument

ANONYMOUS FUNCTIONS

```
function double(number) {
  return number * 2;
function doToNumber(number, action) {
  return action(number);
doToNumber(4, double);
doToNumber(4, function(number) {
  return number * 2;
});
```

- Callbacks can be declared and named (like double is)
- Callbacks can also be anonymous functions (where they are created directly as an argument)

```
function addTwo(number) {
  return number + 2;
function subtractTwo(number) {
  return number - 2;
function doToEach(array, action) {
  for(var i=0; i<array.length; i++){</pre>
    array[i] = action(array[i]);
var numbers = [4, 7, 1, 8];
doToEach(numbers, addTwo);
doToEach(numbers, subtractTwo);
```

What is happening here?

```
function addTwo(number) {
  return number + 2;
function subtractTwo(number) {
  return number - 2;
function doToEach(array, action) {
  for(var i=0; i<array.length; i++){</pre>
    array[i] = action(array[i]);
var numbers = [4, 7, 1, 8];
doToEach(numbers, addTwo);
doToEach(numbers, subtractTwo);
```

- We are passing a function and an array into doToEach
- doToEach loops through the array and changes each item based on what the function returns

```
function isEven(number) {
  return number % 2 === 0;
function filterBy(array, condition){
  var filteredItems = [];
  for(var i=0; i<array.length; i++){</pre>
    if(condition(array[i])){
      filteredItems.push(array[i])
  return filteredItems;
var numbers = [4, 7, 1, 8];
filterBy(numbers, isEven)
```

What is happening here?

```
function isEven(number) {
  return number % 2 === 0;
function filterBy(array, condition){
  var filteredItems = [];
  for(var i=0; i<array.length; i++){</pre>
    if(condition(array[i]){
      filteredItems.push(array[i])
  return filteredItems;
var numbers = [4, 7, 1, 8];
filterBy(numbers, isEven)
```

- We are passing a function and an array into filterBy
- filterBy loops through the array and creates a new array where each value returns true from the callback

IMPERATIVE PROGRAMMING

- Until now we have been using an imperative style of programming
- We go through the code step by step

IMPERATIVE PROGRAMMING

```
for (var i=0; i<array.length; i++){
   // do stuff
}</pre>
```

For loops are imperative. We are saying:

- Initialize a looping variable
- Use the looping variable to access an element in the array
- Increment the looping variable
- If the looping variable is less than the length of the array, loop again

DECLARATIVE PROGRAMMING

With declarative programming we write code that *describes* what we do

```
array.forEach(function(item){
   // do stuff
}
```

How are we iterating? We don't need to worry about that.

ITERATORS

methods that declaratively iterate over an array's elements

Method	Purpose	Returns	Callback Should
forEach(cb)	General purpose	undefined	Do whatever you want
map(cb)	Create new array from source array	new array	Modify each element as desired and return it
filter(cb)	Filter source array	new array	Return truthy if elem is to be included
find(cb)	Find an element	the first elem found	Return truthy if elem is what you're looking for

General purpose iterator method.

```
var friends = ["Melissa", "Marc", "Andrew", "Nick"];
friends.forEach(function(friend) {
   console.log(`I have a friend named ` + friend);
});
// logs out "I have a friend named <friend's name>" for each friend
```

Loops through the array and invokes the callback on each item

```
var friends = ["Melissa", "Marc", "Andrew", "Nick"];
friends.forEach(function(friend) {
    console.log('I have a friend named ' + friend);
});
// same as
for(var i=0; i<friends.length; i++){</pre>
    console.log('I have a friend named ' + friends[i])
```

```
var friends = ["Melissa", "Marc", "Andrew", "Nick"];
friends.forEach();
```

We call the iterator method on an array.

```
var friends = ["Melissa", "Marc", "Andrew", "Nick"];
friends.forEach(function(friend) {
});
```

- The method takes a callback function as an argument
- ▶ This function will be called with each item in the array
- The parameter that is in the callback function (friend) will represent the current element in the iteration

```
var friends = ["Melissa", "Marc", "Andrew", "Nick"];
friends.forEach(function(friend) {
   console.log('I have a friend named ' + friend);
});
```

- We can then use that element to do whatever we want!
- Each time friend will be different

PRACTICE

Using forEach log out each of my friends but with their name lower-cased.

.map()

Create a new array from a source array, usually "transforming" its values. The returned array is always the same length as the source array.

```
var nums = [1, 2, 3];
var squared = nums.map(function(num) {
    return num * num;
});
```

 Loops through the array and returns a new array with the callback invoked on each item

.map()

```
var obj = {
    a: "A",
    b: "B",
    c: "C",
    one: 1,
    two: 2,
    three: 3
};
var types = Object.keys(obj).map(function(key) {
    return typeof obj[key];
});
```

PRACTICE

Given an array of instructors, use map to create a new array that adds the string " is awesome" to each element in the array.

.filter()

Select certain elements from a source array

```
var nums = [100, 2, 5, 42, 99];
var odds = nums.filter(function(num) {
    return num % 2 !== 0;
});
```

- Loops through the array and returns all elements where the callback returns true
- When using filter, the callback ALWAYS needs to return a boolean

.filter()

```
var cars = [
    {color: 'red', make: 'BMW', year: 2001},
    {color: 'white', make: 'Toyota', year: 2013},
    {color: 'blue', make: 'Ford', year: 2014},
    {color: 'white', make: 'Tesla', year: 2016}
];

var whiteCars = cars.filter(function(car) {
    return car.color === 'white'
});
```

PRACTICE

Filter out all "jerks"!

var people = ["jerks", "nice people", "jerks", "nice people", "nice people"];

.find()

Find an element in an array

```
var cars = [
    {color: 'red', make: 'BMW', year: 2001},
    {color: 'white', make: 'Toyota', year: 2013},
    {color: 'blue', make: 'Ford', year: 2014},
    {color: 'white', make: 'Tesla', year: 2016}
];

var firstWhiteCar = cars.find(function(car) {
    return car.color === 'white';
});
```

Loops through the array and returns the first element where the callback returns true

.find()

```
var cars = [
   {color: 'red', make: 'BMW', year: 2001},
   {color: 'white', make: 'Toyota', year: 2013},
   {color: 'blue', make: 'Ford', year: 2014},
   {color: 'white', make: 'Tesla', year: 2016}
var missingCar = cars.find(function(car) {
    return car.color === 'black';
});
// missingCar = undefined
```

If there is no element that matches the callback, it will return undefined

PRACTICE

Find the first car whose year is older than 2014 and assign it to a variable named notTooOldCar

REVIEW

- What is a callback?
- Imperative vs Declarative
- What are Iterators?
- forEach()
- map()
- filter()
- find()

