Aalok Kumar

Student

A sophomore pursuing bachelor's in Information Technology and Engineering . I am a very ambitious and hardworking individual. Passionate about coding, a quick learner and a problem solver who wants to gain practical knowledge and experience.

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EDUCATION

Intermediate (PCM)
Sant Gyaneshwar Model School, New Delhi
2021   *81.6%*

Matriculation
Jainendra Public School, Haryana
2019   *91.8%*

Bachelor Of Technology
Maharaja Agrasen Institute Of Technology
2021 - Present   *CGPA-8.737*

CO-CURRICULAR

TEAM COORDINATOR
UDAAN - SPORTS SOCIETY MAIT

Achievements/Tasks
- Prepared strategy to host various sports events.
- Designed posters for various events using Canva.

HEAD COORDINATOR
TECHSURGE AND MRIDANG

Achievements/Tasks
- Prepared strategy for distributing the work to different branches of the society.
- Prepared strategy for recruiting new members.

VOLUNTEER
CHILD RIGHT'S & YOU

Achievements/Tasks
- Raised funds for the NGO.
- Participated in campaigns promoting education and basic rights for the children.

TECHNICAL TEAM CO-HEAD
PHYSICS AND ASTRONOMY CLUB MAIT

Achievements/Tasks
- Designed the society's Information webpage using HTML and CSS.
- Designed posters for various events using Canva.

TECHNICAL SKILLS

HTML   CSS   JAVASCRIPT   C   C++
Python (Basics)   Canva

PERSONAL PROJECTS

GUESS THE NUMBER (2023)
- Developed a game using HTML,CSS and JavaScript where the player has to guess the number . If the guessed number matches with the random number generated by the computer then the score will be updated.
- Used JavaScript to update the score , generate random numbers.

RESPONSIVE PORTFOLIO WEBSITE(2023)
- Developed a responsive portfolio website using HTML, CSS ,and JavaScript to showcase my skills, projects, and achievements.
- Designed and implemented a visually appealing layout with a focus on user experience and interactivity.

HANGMAN(2022)
- Designed a simple word guessing game using C++ where players try to figure out an unknown word by guessing letters. If too many letters which do not appear in the word are guessed, the player is hanged (and loses).

SAFE AND EFFICIENT TRANSPORT MANAGEMENT(2018)
- Designed a working model of transport management to save the life of accident victims by smart use of technology.
- Emerged as winner in Regional CBSE Science Exhibition organized at Hansraj Public School where 143 exhibits of various schools of Haryana, Punjab, Himachal Pradesh were displayed.

INTERESTS

Coding   Reading   Gaming   Volunteering
Mentoring   Sports   Designing