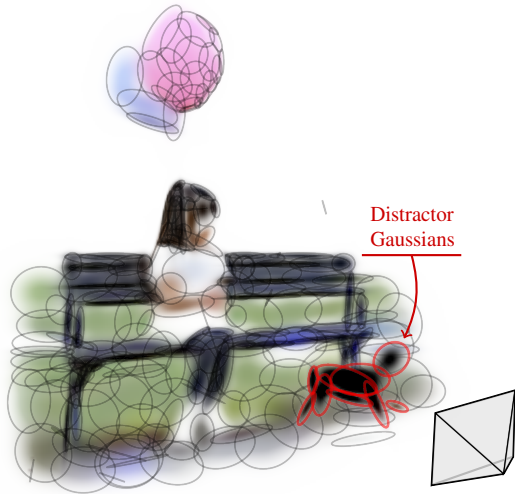




Moving objects in the
views easily break
multi-view consistency



Distractor
Gaussians