# National University of Computer and Emerging Sciences FAST School of Computing

CS-4031 Compiler Construction — Spring 2025

# Assignment 04

From JSON to Relational CSV with Flex & Yacc

Released: 29 April 2025 • Due: 11 May 2025

## Why this?

Nested JSON is common, but SQL databases need flat tables. Your task is to build a tool that reads any valid JSON file and creates CSV tables in a relational manner. Use Flex for scanning, Yacc/Bison for parsing, and C for the rest (AST, schema, CSV).

## Learning goals

- Write a JSON lexer and parser with Flex and Yacc.
- Build and use an Abstract Syntax Tree (AST).
- Map JSON objects to relational tables.
- Stream CSV output without large memory buffers.
- Write clean, memory-safe C code.

## Quick specification

Run your tool as:

```
./json2relcsv <input.json> [--print-ast] [--out-dir DIR]
```

#### Requirements:

- 1. Handle any valid JSON up to 30 MiB.
- 2. Build an AST that lasts until the program ends.
- 3. Stream CSV rows using conversion rules.
- 4. Assign integer primary keys (id) and foreign keys.
- 5. Print AST to stdout if --print-ast is used.

- 6. Write one .csv file per table in DIR (default: current folder).
- 7. Report first error's line and column, exit non-zero on bad JSON.

#### Conversion rules

- R1. **Object**  $\rightarrow$  **table row**: Objects with same keys go in one table.
- R2. Array of objects  $\rightarrow$  child table: One row per element, with a foreign key to parent.
- R3. Array of scalars → junction table: Columns parent\_id, index, value.
- R4. Scalars  $\rightarrow$  columns: JSON null becomes empty.
- R5. Every row gets an id. Foreign keys are rent>\_id.
- R6. File name = table name + .csv; include header row.

## Worked examples (simple $\rightarrow$ complex)

Each block shows the minimum CSV output.

## Example 1 – Flat object

```
Input
{ "id": 1, "name": "Ali", "age": 19 }
```

```
people.csv
id,name,age
1,Ali,19
```

#### Example 2 – Array of scalars

```
Input

{
    "movie": "Inception",
    "genres": ["Action", "Sci-Fi", "Thriller"]
}
```

```
movies.csv

id,movie
1,Inception
```

```
movie_id,index,value
1,0,Action
1,1,Sci-Fi
1,2,Thriller
```

## Example 3 – Array of objects

```
Input

{
    "orderId": 7,
    "items": [
        {"sku": "X1", "qty": 2},
        {"sku": "Y9", "qty": 1}
    ]
}
```

```
orders.csv
id, orderId
1,7
```

```
items.csv

order_id, seq, sku, qty
1,0, X1,2
1,1, Y9,1
```

## Example 4 – Nested objects + reused shape

```
Input

{
    "postId": 101,
    "author": {"uid": "u1", "name": "Sara"},
    "comments": [
        {"uid": "u2", "text": "Nice!"},
        {"uid": "u3", "text": "+1"}
    ]
}
```

# posts.csv id,postId,author\_id 1,101,1

```
id, uid, name
1, u1, Sara
2, u2,
3, u3,
```

```
comments.csv

post_id, seq, user_id, text
1,0,2,"Nice!"
1,1,3,"+1"
```

#### Technical Details

How to build the JSON-to-CSV tool, step by step, from reading the JSON input to writing CSV files. Each step processes the data further to create relational tables.

#### Step 1: Tokenization

Use Flex in scanner.1 to split the JSON file into tokens (like words or symbols). Tokens are sent to the parser to check the JSON structure.

#### What to tokenize:

- Punctuation: {, }, [, ], :, ,.
- Strings: Text in quotes, e.g., "hello". Support escapes like \n or \u1234.
- Numbers: Integers (e.g., 123), decimals (e.g., 12.34), or scientific (e.g., 1e-4).
- Keywords: true, false, null.
- Whitespace: Ignore spaces, tabs, newlines, but track line/column for errors.

#### Tasks:

- Write Flex rules to match each token type.
- Save string or number values for the parser.
- Track line and column for error messages.
- Send tokens (e.g., STRING, NUMBER) to Yacc.

#### Step 2: Parsing

Use Yacc/Bison in parser.y to check if tokens form valid JSON and build an Abstract Syntax Tree (AST). The AST organizes the JSON data for creating tables.

#### What you're parsing:

- Goal: Verify JSON is correct (e.g., proper objects/arrays) and build an AST with the data structure.
- Grammar (simplified):

```
value: Object, array, string, number, true, false, null.
object: { key-value pairs }, e.g., {"key": 1}.
array: [ values ], e.g., [1, 2].
pair: "key": value, e.g., "orderId": 7.
```

• The parser builds an **AST** directly, not a full parse tree, to make processing easier.

#### Parse Tree vs. AST:

• Parse Tree: Shows every grammar detail (e.g., {, ,). Example for {"key": 1}:

```
object
  '{'
  pair
    STRING ("key")
    ':'
    NUMBER (1)
  '}'
```

• AST: Shows only data (objects, arrays, values). Same example:

```
OBJECT
"key": NUMBER (1)
```

• You create the AST in Yacc, skipping the parse tree.

#### Tasks:

- Write Yacc rules for JSON grammar.
- Build AST nodes in C (e.g., OBJECT, ARRAY, NUMBER).
- Connect nodes to form the AST.
- Report syntax errors (e.g., missing }) with line/column.

#### Step 3: Semantic Analysis

The AST is a tree of JSON data (objects, arrays, numbers, strings) built by the parser. Use it to group data into tables based on the conversion rules.

#### What the AST does:

- Stores JSON structure (e.g., objects with keys, arrays with values).
- Groups objects with the same keys into one table (e.g., {sku, qty}).
- Links parent and child data for foreign keys (e.g.,  $order_i d$ ).

#### Tasks:

- Define C structs for AST nodes (e.g., OBJECT, ARRAY, STRING, NUMBER).
- Walk the AST to find objects with the same keys and create table schemas.
- Add id for each row and <parent>\_id for foreign keys.
- Prepare row data for CSV files.
- Print the AST to stdout if --print-ast is used (indented format).

#### Step 4: CSV Generation

Write the table data from the AST to CSV files, one per table, using the schemas from semantic analysis.

#### What to do:

- Create a .csv file for each table (e.g., orders.csv).
- Write a header row (e.g., id, orderId).
- Add rows with id, foreign keys, and values (quote strings, leave null empty).

#### Tasks:

- Open a file for each table in the output directory.
- Write headers and rows while walking the AST.
- Save files often to handle large inputs (up to 30 MiB).
- Check for file write errors.

#### Step 5: Error Handling

Catch errors at each step, report them clearly, and exit cleanly.

#### Types of errors:

- Lexical: Bad tokens, e.g., unclosed string "hello.
- Syntax: Wrong grammar, e.g., missing, in {"key": 1 "key2": 2}.
- Other: File or memory issues.

#### Tasks:

- Report lexical errors in Flex with line/column.
- Report syntax errors in Yacc with line/column.
- Check for file/memory errors in C code.
- Show errors like: Error: Missing comma at line 2, column 5.
- Free all memory (e.g., AST) before exiting.

#### **Deliverables**

Upload one ZIP file named Rollno1-Rollno2-Section.zip containing:

- scanner.1, parser.y, C files, and Makefile (optional).
- README.md with build/run instructions and design notes.
- At least five JSON test cases and their expected CSV outputs.

## Grading rubric (100 pts)

Area (pts)	What we look for
Lexing (15)	Correct tokenisation, Unicode escapes, line/column
	on errors.
Parsing (30)	Complete JSON grammar, AST integrity, no memory leaks.
Schema (15)	Table detection, PK/FK correctness, duplicate-shape reuse.
CSV output (10)	Headers, quoting, streaming for large files.
AST print (10)	Matches required indented format.
Error path (5)	First-error line:col, clean exit status.
Code quality (5)	Modularity, naming, inline docs, Valgrind clean.
Documentation (10)	Clear README and code comments.

## Happy parsing & flattening!