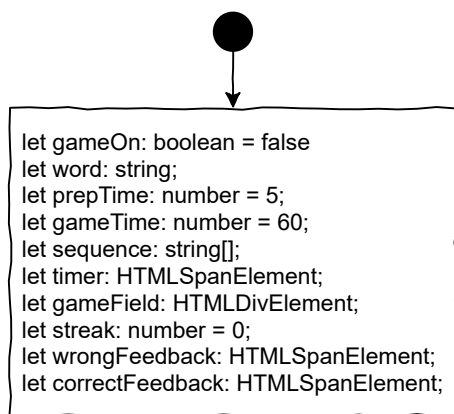


Sequenzmemory - Activity Diagram



install "load" EventListener
on window

