

2-1 (R16)

1) Mathematics – IV

Course Outcomes:

After gaining knowledge of the contents of this paper the scholar must be able to:

- examine the complex functions close to their analyticity, integration the use of Cauchy's fundamental theorem
- discover the Taylor's and Laurent's series growth of complicated functions
- The bilinear transformation
- Specific any periodic function in time period of sines and cosines
- Explicit a non-periodic characteristic as fundamental representation
- Analyze one dimensional wave and warmth equation

2) C Data Structures through C++

Course Outcomes:

- Potential to pick suitable data structures to represent facts items in real international problems.
- Capability to analyze the time and space complexities of algorithms.
- capacity to layout applications the usage of a variety of information systems such as stacks, queues, hash tables, binary timber, seek timber, thousands, graphs, and b-bushes.
- Able to research and put in force diverse styles of searching and sorting techniques.

3) Mathematical Foundations of Computer Science

Course Outcomes:

- Ability to apply mathematical logic to solve troubles.

- apprehend sets, family members, features, and discrete structures.
- Capable of use logical notation to define and cause about essential mathematical concepts along with sets, family members, and functions.
- Capable of formulate problems and resolve recurrence family members.
- Able to version and solve actual-international problems the usage of graphs and trees.

4) Digital Logic Design

Course Outcomes:

- Able to apprehend number systems and codes.
- Able to solve Boolean expressions using minimization strategies.
- Capable of design the sequential and combinational circuits.
- Able to apply nation reduction strategies to resolve sequential circuits

5) Object Oriented Programming through Java

Course Outcomes:

- Capable of remedy actual global problems using oop techniques.
- Able to understand using abstract instructions.
- Capable of solve issues using java series framework and i/o training.
- Able to broaden multithreaded programs with synchronization.
- Capable of develop applets for internet applications.
- Able to design gui based totally packages

6) Data Structures through C++ Lab

Course Outcomes:

- Able to identify the appropriate data structures and algorithms for solving real world problems.

- Able to implement various kinds of searching and sorting techniques.
- Able to implement data structures such as stacks, queues, Search trees, and hash tables to solve various computing problems.

7) IT Workshop

Course Outcomes:

- Apply expertise for pc assembling and software set up.
- Potential a way to clear up the problem shooting troubles.
- observe the equipment for practise of ppt, documentation and budget sheet and many others

8) Object Oriented Programming through Java Lab

Course Outcomes:

- Capable of write programs for solving actual international issues the use of java series frame paintings.
- Capable of write packages using summary classes.
- Capable of write multithreaded packages.
- Able to write gui applications using swing controls in java

9) Environmental Science and Technology

Course Outcomes:

- Based on this course, the Engineering graduate will understand /evaluate / develop technologies on the basis of ecological principles and environmental regulations which in turn helps in sustainable development.
- Able to understand and find the importance of ecological balance for sustainable development.
- Gain the knowledge of developmental activities and mitigation measures
- Get understanding the environmental policies and rules regulations