

DSA LAB
Lab Assignment number 11

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Aim: Implementation of various operations on binary search tree

Algorithms:

Create Node:

getNewNode (data)

Step 1: [INITIALIZE] newNode

Step 2: SET newNode -> data = data

Step 3: SET newNode -> left = NULL

Step 4: SET newNode -> right = NULL

Step 5: return newNode

Step 6: EXIT

Insertion of node:

Insert (ROOT, VAL)

Step 1: IF ROOT = NULL, then

Allocate memory for ROOT

SET ROOT->DATA = VAL

SET ROOT->LEFT = ROOT ->RIGHT = NULL

ELSE

IF VAL < ROOT->DATA

ROOT->LEFT= Insert(ROOT->LEFT, VAL)

ELSE

ROOT->RIGHT=Insert(ROOT->RIGHT, VAL)

[END OF IF]

[END OF IF]

Step 2: End

Deletion of node:

Delete (ROOT, VAL)

Step 1: IF ROOT = NULL, then

return ROOT

IF VAL < ROOT->DATA

ROOT->LEFT=Delete(ROOT->LEFT, VAL)

ELSE IF VAL > ROOT->DATA

ROOT->RIGHT=Delete(ROOT->RIGHT, VAL)

ELSE

```

// if node is leaf node or single child node
IF ROOT->LEFT = NULL
    TEMP=ROOT->RIGHT
    FREE ROOT
    RETURN TEMP
ELSE IF ROOT->RIGHT=NULL
    TEMP=ROOT->LEFT
    FREE ROOT
    RETURN TEMP
ELSE
    // If node has both left and right child
    SET TEMP = findLargestNode(ROOT->LEFT) //inorder predecessor
    SET ROOT->DATA = TEMP->DATA
    ROOT->LEFT=Delete (ROOT->LEFT, TEMP->DATA)
[END OF IF]
[END OF IF]

```

Step 2: RETURN ROOT

Step 3: End

Searching for data:

searchElement (ROOT, VAL)

Step 1: IF ROOT ->DATA = VAL OR ROOT = NULL, then

Return ROOT

ELSE

IF VAL < ROOT ->DATA

Return searchElement(ROOT->LEFT,VAL)

ELSE

Return searchElement(ROOT->RIGHT,VAL)

[END OF IF]

[END OF IF]

Step 2: End

Height:

Height (ROOT)

Step 1: IF ROOT = NULL, then

Return 0

ELSE

SET LeftHeight = Height(ROOT ->LEFT)

SET RightHeight = Height(ROOT ->RIGHT)

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        IF LeftHeight > RightHeight
            Return LeftHeight + 1
        ELSE
            Return RightHeight + 1
        [END OF IF]
    [END OF IF]Step 2: End

```

In-order Traversal:

```

inorderTraversal(root)
STEP 1: IF ROOT != NULL
    inorderTraversal(root->left);
    printf("%d\t", root->data);
    inorderTraversal(root->right);
Step 2: EXIT

```

Pre-order Traversal:

```

preorderTraversal(root)
STEP 1: IF ROOT != NULL
    printf("%d\t", root->data);
    preorderTraversal(root->left);
    preinorderTraversal(root->right);
Step 2: EXIT

```

Post-order Traversal:

```

postorderTraversal(root)
STEP 1: IF ROOT != NULL
    postorderTraversal(root->left);
    postorderTraversal(root->right);
    printf("%d\t", root->data);
Step 2: EXIT

```

Count nodes:

```

totalNodes (ROOT)
Step 1: IF ROOT = NULL, then
    Return 0
    ELSE
        Return totalNodes(ROOT ->LEFT) + totalNodes(ROOT ->RIGHT) + 1
    [END OF IF]
Step 2: End

```

Count Leaf nodes:

countLeafNodes(ROOT)

Step 1: IF ROOT = NULL THEN

return 0

[END IF]

Step 2: IF ROOT -> left = ROOT -> RIGHT = NULL THEN

return 1

ELSE

return countLeafNodes(ROOT->left) + countLeafNodes(ROOT->right)

[END IF]

Step 3: EXIT

Count Non-leaf Nodes:

countNonLeafNodes(ROOT)

Step 1: return countAllNodes(ROOT) – countLeafNodes(ROOT)

Step 2: EXIT

Find Minimum:

findMin(ROOT)

Step 1: Repeat step 2 while ROOT->LEFT != NULL

Step 2: SET ROOT = ROOT -> LEFT

Step 3: return ROOT

Step 4: EXIT

Find Maximum:

findMax(ROOT)

Step 1: Repeat step 2 while ROOT->RIGHT != NULL

Step 2: SET ROOT = ROOT -> RIGHT

Step 3: return ROOT

Step 4: EXIT

Mirror image:

mirrorImage(ROOT)

Step 1: [INITIALIZE] ptr

Step 2: IF ROOT != NULL

Step 3: mirrorImage(root->left)

Step 4: mirrorImage(root->right)

Step 5: ptr=ROOT->left

Step 6: ptr->left = ptr->right

Step 7: ROOT->right = ptr

Step 8: EXIT

Deleting complete tree:

deleteTree(ROOT)

Step 1: IF ROOT != NULL , THEN

deleteTree (ROOT ->LEFT)

deleteTree (ROOT ->RIGHT)

Free (ROOT)

[END OF IF]

Step 2: End