

Aim:

Implementation of push, pop, peek, display in stack.

Explanation:

Stack is an important data structure which stores its elements in an ordered manner.

Stack is a linear, last-in first-out (LIFO) data structure in which insertion and deletion of elements are done only at one end, known as TOP of the stack.

Every stack has a variable TOP associated with it, which is used to store the address of the topmost element of the stack.

If $TOP = NULL$, then it indicates that the stack is empty.

If $TOP = MAX-1$, then the stack is full. (MAX variable is used to store maximum no. of elements a stack can store.)

Basic operations: Push, Pop, Peep.

Algorithms:

A) Algorithm for insertion

1. IF $TOP = MAX-1$ then
 PRINT "Over flow"
 Go to step 4
 ENDIF
2. SET $TOP = TOP + 1$
3. SET $STACK [TOP] = VALUE$
4. END

B) Algorithm for deletion

1. IF $TOP = NULL$, then
 PRINT "UNDER FLOW"
 GO TO STEP 4
 ENDIF
2. SET $VAL = STACK [TOP]$
3. SET $TOP = TOP - 1$
4. END
