Implementation of Singly linked list:

```
//code
#include <stdio.h>
#include <stdlib.h>
struct node { // declaration for main linked list
  int data:
  struct node *next;
};
//Start node
struct node *start = NULL;
struct nodeTwo { // Declaration for secondary linked list
  int dataTwo;
  struct nodeTwo *nextTwo;
};
// Start node of secondary linked list
struct nodeTwo *startTwo = NULL;
void secondLinkedList() { // Initialises second linked list with static values
  // declare nodes
  struct nodeTwo *newNodeOne;
  struct nodeTwo *newNodeTwo;
  struct nodeTwo *newNodeThree;
  // allocates memory for nodes
  newNodeOne = (struct nodeTwo *)malloc(sizeof(struct nodeTwo));
  newNodeTwo = (struct nodeTwo *)malloc(sizeof(struct nodeTwo));
  newNodeThree = (struct nodeTwo *)malloc(sizeof(struct nodeTwo));
  // enter data and link the nodes
  startTwo = newNodeOne;
  newNodeOne->dataTwo = 4;
  newNodeOne->nextTwo = newNodeTwo;
  newNodeTwo->dataTwo = 8;
  newNodeTwo->nextTwo = newNodeThree;
  newNodeThree->dataTwo = 12;
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newNodeThree->nextTwo = NULL;
}
void insertAtBegining(int val) { // Inserts node at the begining
  struct node *newNode;
  newNode = (struct node *)malloc(sizeof(struct node));
  newNode->data = val;
  if (start == NULL) { // when 0 nodes are present
    start = newNode;
    start->data = newNode->data:
    start->next = NULL;
    return;
  }
  newNode->next = start;
  start = newNode;
}
void insertAtEnd(int val) {
                            // Inserts at the end
  struct node *newNode;
  newNode = (struct node *)malloc(sizeof(struct node));
  newNode->data = val;
  if (start == NULL) { // Entering first node
    start = newNode;
    start->data = newNode->data;
    start->next = NULL;
    return;
  } else {
    struct node *ptr;
    ptr = start;
    while (ptr->next != NULL) {
       ptr = ptr->next;
    ptr->next = newNode;
    newNode->next = NULL;
  }
}
```

```
void insertAfterNum(int toInsert, int val) { // Inserts after a value
  struct node *newNode;
  struct node *temp; // to store address of next pointer
  struct node *ptr; // traversing pointer
  newNode = (struct node *)malloc(sizeof(struct node));
  newNode->data = toInsert;
  ptr = start;
  while (ptr->data!=val) { //traverse upto val
     ptr = ptr->next;
  }
                        // store address of next node
  temp = ptr->next;
  ptr->next = newNode; // change address to address of new node
  newNode->next = temp; // set address of new node to the following node
  return;
  printf("\nValue is not present!");
}
void insertBeforeNum(int toInsert, int val) { // Insert before a value
  if (start == NULL) {
     printf("\nLinked list is empty!");
    return;
  }
  struct node *newNode;
  struct node *ptr;
  struct node *prePtr;
  ptr = start;
  newNode = (struct node *)malloc(sizeof(struct node));
  newNode->data = toInsert;
  if (start->data == val) { // Inserting before first node
     start = newNode;
     newNode->next = ptr;
     return;
  }
  while(ptr->data != val) { // Traversing
     prePtr = ptr;
```

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ptr = ptr->next;
  }
  // Inserting before any node
  prePtr->next = newNode;
  newNode->next = ptr;
}
void insertAfterPos(int toInsert, int pos) { // Insert after a given position
  struct node *newNode;
  struct node *temp; // to store address of next pointer
  struct node *ptr; // traversing pointer
  newNode = (struct node *)malloc(sizeof(struct node));
  newNode->data = toInsert;
  ptr = start;
  int count = 1;
  while (count != pos) { // traverse upto pos
     ptr = ptr->next;
     count++;
  }
                       // store address of next node
  temp = ptr->next;
  ptr->next = newNode; // change address to address of new node
  newNode->next = temp; // set address of new node to the following node
  return;
}
void deleteAtBegining() { // Delete element at the begining
  struct node *ptr;
  ptr = start;
  if (start == NULL) {
     printf("\nLinked list is empty!");
    return;
  }
  if (start->next == NULL) { // Deleting only remaining first node
     printf("\nDeleted element is : %d", ptr->data);
     start = NULL;
     return;
  }
  // Deleting any node
  printf("\nDeleted element is : %d", ptr->data);
```

```
ptr = ptr->next;
  start->data = ptr->data;
  start->next = ptr->next;
}
void deleteAtEnd() { // Deletes element at the end
  if (start == NULL) {
     printf("\nLinked list is empty!");
  struct node *ptr;
  struct node *prePtr;
  ptr = start;
  if (start->next == NULL) { // deleting only remaining node
     printf("\nDeleted element is : %d", ptr->data);
     start = NULL;
     return;
  while (ptr->next != NULL) { // Traversing
     prePtr = ptr;
    ptr = ptr->next;
  printf("\nDeleted element is : %d", ptr->data);
  prePtr->next = NULL;
}
void deleteAtPos(int pos) { // Deltes node after entered position
  if (start == NULL) {
    printf("\nLinked list is empty!");
    return;
  }
  struct node *ptr;
  struct node *prePtr;
  int count = 1;
  ptr = start;
  prePtr = ptr;
  if (start->next == NULL) { // deleting only remaining node
     printf("\nDeleted element is : %d", ptr->data);
     start = NULL;
    return;
  }
```

```
while (count < pos) { // Traversing
     prePtr = ptr;
     ptr = ptr->next;
     count++;
  if (count == 1) { // Deleting first node
     printf("\nDeleted Element is : %d", ptr->data);
     start = ptr->next;
     ptr->next = NULL;
     free(ptr);
  } else { // Deleting any other node
     printf("\nDeleted Element is : %d", ptr->data);
     prePtr->next = ptr->next;
     ptr->next = NULL;
    free(ptr);
  }
}
void deleteAfterVal(int val) { // Deletes after a given value
  if (start == NULL) {
     printf("\nLinked list is empty!");
    return;
  }
  struct node *ptr = start;
  struct node *postPtr;
  while (ptr->data != val) { // Traversing
     ptr = ptr->next;
  if (ptr->next == NULL) {
     printf("\nThere is no element after this!");
  } else {
     printf("\nDeleted element is : %d", ptr->next->data);
     postPtr = ptr->next;
    ptr->next = postPtr->next;
    postPtr->next = NULL;
  }
void deleteBeforeVal(int val) { // Deletes a node before a given value
```

```
if (start == NULL) {
     printf("\nLinked list is empty!");
     return;
  }
  struct node *ptr = start;
  struct node *prePtr = ptr;
  if (start->data == val) {
     printf("\nNo node before this!");
     return;
  }
  if (start->next->data == val) { // If first node is to be deleted
     printf("\nDeleted element is : %d", start->data);
     start = start->next;
     return;
  }
  ptr = start;
  prePtr = ptr;
  while (ptr->next->data != val) {
     prePtr = ptr;
     ptr = ptr->next;
  }
  // Deleting any other node
  printf("\nDeleted element is : %d", ptr->data);
  prePtr->next = ptr->next;
  ptr->next = NULL;
  free(ptr);
void updateAtBeginning (int val) { // Updates value at the start
  if (start == NULL) {
     printf("\nLinked list is empty!");
     return;
  start->data = val;
```

}

}

```
void updateAtEnd (int val) { // Updates value at the end
  if (start == NULL) {
     printf("\nLinked list is empty!");
    return;
  }
  struct node *ptr = start;
  while (ptr->next != NULL) {
     ptr = ptr->next;
  }
  ptr->data = val;
}
void updateAtPos(int toInsert, int pos) { // Updates value at the given position
  if (start == NULL) {
     printf("\nLinked list is empty!");
     return;
  }
  int count = 1;
  struct node *ptr = start;
  while (count != pos) {
     ptr = ptr->next;
     count++;
  }
  ptr->data = toInsert;
}
void updateAfterVal(int toInsert, int val) { // Updates after entered value is encountered
  if (start == NULL) {
     printf("\nLinked list is empty!");
    return;
  }
  struct node *ptr = start;
  struct node *postPtr;
  while (ptr->data != val) { // Traversing
     ptr = ptr->next;
  if (ptr->next == NULL) { // If the value is of last node
     printf("\nThere is no element after this!");
```

```
} else { // Update any other node
     postPtr = ptr->next;
    postPtr->data = toInsert;
  }
}
void updateBeforeVal(int toInsert, int val) { // Updates before entered value is encounterd
  if (start == NULL) {
     printf("\nLinked list is empty!");
    return;
  }
  struct node *ptr = start;
  struct node *prePtr;
  int count = 0;
  while (ptr->data != val) { // Traverse
     prePtr = ptr;
    ptr = ptr->next;
     count++;
  }
  if (count == 0) { // If value is of first node
     printf("\nThere is no element before this!");
    return;
  }
  // Update any other node
  prePtr->data = toInsert;
}
void search(int val) { // Search for element in the array
  struct node *ptr;
  int count = 0;
  ptr = start;
  if (ptr == NULL) {
     printf("\nList is empty");
    return;
  }
  while (ptr->next != NULL) {
     if (val == ptr->data) {
       printf("\n%d is present on node index : %d", val, count);
       return;
     }
```

```
ptr = ptr->next;
    count++;
  }
  printf("\nElement not found!");
void reverse() { // Reverses the list
  struct node *previousNode, *currentNode, *nextNode;
  previousNode = NULL;
  currentNode = nextNode = start;
  while (nextNode != NULL) {
    nextNode = nextNode->next;
    currentNode->next = previousNode;
    previousNode = currentNode;
    currentNode = nextNode;
  }
  start = previousNode;
}
void countNodes() { // Count nodes in the list
  struct node *ptr = start;
  int count = 1;
  while (ptr->next != NULL) {
    ptr = ptr->next;
    count++;
  }
  printf("There are %d nodes", count);
}
void display() { // traverse through the list
  struct node* ptr;
  ptr = start;
  if (ptr == NULL) {
    printf("\nList is empty!");
    return;
  }
  printf("\n");
  while (ptr->next != NULL) {
    printf("%d ", ptr->data);
    ptr = ptr->next;
```

```
}
  printf("%d ", ptr->data);
void sort() { // Sorts the list
  struct node *i = start;
  struct node *j = NULL;
  int temp;
  for (i = start; i != NULL; i=i->next) {
     for (j = i->next ; j != NULL ; j = j->next) {
       if (i->data > j->data) {
          temp = i->data;
          i->data = j->data;
         j->data = temp;
       }
}
void concat() {
  struct node *ptr;
  struct nodeTwo *ptrTwo;
  ptr = start;
  while (ptr->next != NULL) {
     ptr = ptr->next;
  ptr->next = (struct node *)startTwo;
}
void displayListTwo() {
  struct nodeTwo* ptr;
  ptr = startTwo;
  if (ptr == NULL) {
     printf("\nList is empty!");
     return;
  }
  printf("\n");
  while (ptr->nextTwo != NULL) {
     printf("%d ", ptr->dataTwo);
```

```
ptr = ptr->nextTwo;
  }
  printf("%d ", ptr->dataTwo);
}
int main() {
  int choice, item, pos, val;
  // displayListTwo();
  while (1) {
     printf("\n*1 Insert at the beginning");
     printf("\n*2 Insert at the end");
     printf("\n*3 Insert after position");
     printf("\n*4 Insert after a given value");
     printf("\n*5 Insert before given value");
     printf("\n*6 Delete at a particular position");
     printf("\n*7 Delete at beginning");
     printf("\n*8 Delete value at end");
     printf("\n*9 Delete after a particular value");
     printf("\n*10 Delete before a particular value");
     printf("\n*11 Update the value of given position");
     printf("\n*12 Update value at the beginning");
     printf("n*13 Update value at the end");
     printf("\n*14 Update after a particular value");
     printf("\n*15 Update before a particular value");
     printf("\n*16 Search");
     printf("\n*17 Reverse");
     printf("\n*18 Count Nodes");
     printf("\n*19 Display");
     printf("\n*20 Sort");
     printf("\n*21 Concat");
     printf("\n*22 Merge");
     printf("\n*23 EXIT");
     printf("\n");
     printf("\nEnter your choice : ");
     scanf("%d", &choice);
```

```
switch(choice) {
  case 1:
     printf("\nEnter an element to add : ");
     scanf("%d", &item);
     insertAtBegining(item);
     break;
  case 2:
     printf("\nEnter an element to add : ");
    scanf("%d", &item);
     insertAtEnd(item);
     break;
  case 3:
     printf("\nEnter an element to add : ");
    scanf("%d", &item);
     printf("\nEnter position after which to add : ");
     scanf("%d", &pos);
     insertAfterPos(item, pos);
    break;
  case 4:
     printf("\nEnter an element to add : ");
     scanf("%d", &item);
     printf("\nEnter value after which to add : ");
     scanf("%d", &val);
     insertAfterNum(item, val);
     break;
  case 5:
     printf("\nEnter an element to add : ");
     scanf("%d", &item);
     printf("\nEnter value before which to add : ");
     scanf("%d", &val);
     insertBeforeNum(item, val);
    break;
  case 6:
     printf("\nEnter position from where to delete : ");
```

```
scanf("%d", &item);
  deleteAtPos(item);
  break;
case 7:
  deleteAtBegining();
  break;
case 8:
  deleteAtEnd();
  break;
case 9:
  printf("\nEnter value after which to delete : ");
  scanf("%d", &item);
  deleteAfterVal(item);
  break;
case 10:
  printf("\nEnter value before which to delete : ");
  scanf("%d", &item);
  deleteBeforeVal(item);
  break;
case 11:
  printf("\nEnter an element to update : ");
  scanf("%d", &item);
  printf("\nEnter value at which to update : ");
  scanf("%d", &pos);
  updateBeforeVal(item, pos);
  break;
case 12:
  printf("\nEnter an element to update : ");
  scanf("%d", &item);
  updateAtBeginning(item);
  break;
case 13:
  printf("\nEnter an element to update : ");
```

```
scanf("%d", &item);
  updateAtEnd(item);
  break;
case 14:
  printf("\nEnter an element to update : ");
  scanf("%d", &item);
  printf("\nEnter value after which to update : ");
  scanf("%d", &val);
  updateAfterVal(item, val);
  break;
case 15:
  printf("\nEnter an element to update : ");
  scanf("%d", &item);
  printf("\nEnter value before which to update : ");
  scanf("%d", &val);
  updateBeforeVal(item, val);
  break;
case 16:
  printf("\nEnter elment to search ");
  scanf("%d", &item);
  search(item);
  break;
case 17:
  reverse();
  break;
case 18:
  countNodes();
  break;
case 19:
  printf("\nEnlements in the list are :");
  display();
  break;
case 20:
```

```
sort();
       break;
     case 21:
       printf("List 1 : ");
       display();
       printf("\nList 2 : ");
       secondLinkedList();
       displayListTwo();
       concat(item);
       printf("\nList after concatenation : ");
       display();
       break;
     case 22:
       printf("List 1 : ");
       display();
       printf("\nList 2 : ");
       secondLinkedList();
       displayListTwo();
       concat();
       sort();
       printf("\nList after merging : ");
       display();
       break;
     case 23:
       printf("\n^{***}EXITING^{***}\n");
       exit(1);
       break;
     default:
       printf("INVALID INPUT");
  }
}
return 0;
```



- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enter an element to add : 5

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort

```
Enter your choice: 2
Enter an element to add : 10
*1
   Insert at the beginning
*2
   Insert at the end
*3 Insert after position
*4 Insert after a given value
*5 Insert before given value
*6 Delete at a particular position
*7 Delete at beginning
*8
   Delete value at end
*9
   Delete after a particular value
*10 Delete before a particular value
*11 Update the value of given position
*12 Update value at the beginning
*13 Update value at the end
*14 Update after a particular value
*15 Update before a particular value
*16 Search
*17 Reverse
*18 Count Nodes
*19 Display
*20 Sort
*21 Concat
*22 FXTT
Enter your choice: 2
Enter an element to add: 15
```

- *1 Insert at the beginning
- *2 Insert at the end
- Insert after position *3
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display

Enter an element to add: 15

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enter your choice: 19

Enlements in the list are :

- 5 10 15
- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value

*20 Sort

*21 Concat

*22 EXIT

Enter your choice : 4

Enter an element to add : 25

Enter value after which to add : 20

*1 Insert at the beginning

*2 Insert at the end

*3 Insert after position

*4 Insert after a given value

*5 Insert before given value

*6 Delete at a particular position

*17 Reverse *18 Count Nodes *19 Display *20 Sort *21 Concat *22 EXIT

Enter your choice: 3

Enter an element to add: 20

*1 Insert at the beginning

*4 Insert after a given value *5 Insert before given value

*6 Delete at a particular position

*9 Delete after a particular value *10 Delete before a particular value *11 Update the value of given position

*12 Update value at the beginning

*14 Update after a particular value *15 Update before a particular value

*13 Update value at the end

*16 Search *17 Reverse *18 Count Nodes *19 Display

*2 Insert at the end
*3 Insert after position

*7 Delete at beginning
*8 Delete value at end

Enter position after which to add: 3

Enter an element to add: 25

Enter value after which to add: 20

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enter your choice: 19

Enlements in the list are :

5 10 15 20 25

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enter position from where to delete: 2

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enlements in the list are :

15 20

- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enter value after which to delete: 15

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enter an element to update: 20

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enlements in the list are :

```
20
```

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enter your choice: 2

Enter an element to add: 15

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enter an element to add: 10

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat

Enlements in the list are :

- 20 15 10
- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enter your choice: 12

Enter an element to update: 40

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enlements in the list are :

40 15 10

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enter elment to search 15

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

There are 3 nodes

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enlements in the list are :

10 15 40

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

- 40 15 10
- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enter an element to Concat: 55

- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enlements in the list are :

55 40 15 10

Enlements in the list are :

- 55 40 15 10
- *1 Insert at the beginning
- *2 Insert at the end
- *3 Insert after position
- *4 Insert after a given value
- *5 Insert before given value
- *6 Delete at a particular position
- *7 Delete at beginning
- *8 Delete value at end
- *9 Delete after a particular value
- *10 Delete before a particular value
- *11 Update the value of given position
- *12 Update value at the beginning
- *13 Update value at the end
- *14 Update after a particular value
- *15 Update before a particular value
- *16 Search
- *17 Reverse
- *18 Count Nodes
- *19 Display
- *20 Sort
- *21 Concat
- *22 EXIT

Enter your choice: 22

EXITING

Process returned 1 (0x1) execution time : 707.504 s Press any key to continue.

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