

The AreaCon Library  
1.0

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## Chapter 1

# AreaCon: A C++ Library for Area-Constrained Partitioning

[AreaCon](#) is a light-weight, C++ library for carrying out area-constrained partitioning operations in floating-point precision. The library is primarily a numerical implementation of the area-constrained partitioning algorithm by Patel, Frasca, and Bullo, 2014 (see <http://www.areacon.org/References>).

Low-level source code documentation is provided here; however, additional discussion about how to use the code along with numerical examples can be found on the project's Wiki ( <https://github.com/jrpeters/-AreaCon/wiki> ).

Please cite [AreaCon](#) whenever possible. A bibtex citation is provided below:

```
@Misc{AreaCon:16,  
  author =      {J.R. Peters and Contributors},  
  title =       {The {AreaCon} Library},  
  howpublished = {\texttt{http://www.areacon.org}},  
  year =        {2016},  
  note =        {v. 1},  
  abstract =    {A C++ library for area-constrained partitioning.},  
}
```

For more information on the code and information on how to contact me, please see <http://www.areacon.org>

### Author

Jeffrey R. Peters ( <http://www.jeffreypeters.com> , <https://github.com/jrpeters> )

### Version

1.0

### Date

Feb. 2016

### Copyright

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The Clipper library ( [www.angusj.com/delphi/clipper.php](http://www.angusj.com/delphi/clipper.php) ), as used by [AreaCon](#), is also subject to the following: Copyright © 2016. The Regents of the University of California. Distributed under the Boost Software License, Version 1.0. (See [http://www.boost.org/LICENSE\\_1\\_0.txt](http://www.boost.org/LICENSE_1_0.txt) ).



## Chapter 2

# Namespace Index

### 2.1 Namespace List

Here is a list of all namespaces with brief descriptions:

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## Chapter 3

# Class Index

### 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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## Chapter 4

# File Index

### 4.1 File List

Here is a list of all files with brief descriptions:

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## Chapter 5

# Namespace Documentation

### 5.1 AreaCon Namespace Reference

#### Classes

- class [Point](#)
- class [Poly](#)
- class [Mult\\_Array](#)
- class [DelaunayGraph](#)
- class [Int\\_Params](#)
- class [Parameters](#)
- class [Density](#)
- class [Partition](#)



# Chapter 6

## Class Documentation

### 6.1 AreaCon::DelaunayGraph Class Reference

```
#include <areacon.h>
```

#### Public Member Functions

- [DelaunayGraph](#) (const int [NRegions](#))
- [DelaunayGraph](#) (const [DelaunayGraph](#) &obj)
- [DelaunayGraph](#) & [operator=](#) (const [DelaunayGraph](#) &obj)
- [~DelaunayGraph](#) ()

#### Public Attributes

- [Point](#) \*\*\* [Graph](#)
- const int [NRegions](#)

#### 6.1.1 Detailed Description

Container for storing Delaunay (duel) graphs.

##### Author

Jeffrey R. Peters

#### 6.1.2 Constructor & Destructor Documentation

##### 6.1.2.1 AreaCon::DelaunayGraph::DelaunayGraph ( const int *NRegions* )

Constructor.

##### Parameters

<i>in</i>	<i>NRegions</i>	The number of regions in the partition or the number of nodes in the Delaunay graph
-----------	-----------------	---

##### 6.1.2.2 AreaCon::DelaunayGraph::DelaunayGraph ( const [DelaunayGraph](#) & *obj* )

Copy Constructor

## Parameters

<i>in</i>	<i>obj</i>	Element to be copied
-----------	------------	----------------------

## 6.1.2.3 AreaCon::DelaunayGraph::~~DelaunayGraph ( )

Destructor. Cleans up dynamically allocated memory.

## 6.1.3 Member Function Documentation

6.1.3.1 DelaunayGraph & AreaCon::DelaunayGraph::operator= ( const DelaunayGraph & *obj* )

Copy Assignment Operator

## Parameters

<i>in</i>	<i>obj</i>	Element to be copied
-----------	------------	----------------------

## 6.1.4 Member Data Documentation

## 6.1.4.1 Point\*\*\* AreaCon::DelaunayGraph::Graph

A multi-dimensional array whose (i,j)-th entry holds the endpoints of the line segment that is shared by region i and region j. If the two regions do not share a common edge, then at least 1 index of the (i,j)-th entry will equal INFINITY.

## 6.1.4.2 const int AreaCon::DelaunayGraph::NRegions

The number of regions under consideration.

The documentation for this class was generated from the following files:

- [areacon.h](#)
- [areacon.cpp](#)

## 6.2 AreaCon::Density Class Reference

```
#include <areacon.h>
```

## Public Member Functions

- void [SetNewRegion](#) (const [Poly Region](#), const int [Nx](#)=0, const int [Ny](#)=0, const std::vector< double > [Values](#)={})
- void [SetParameters](#) (const int [Nx](#), const int [Ny](#), const std::vector< double > [Values](#))
- int [GetNx](#) (void) const
- int [GetNy](#) (void) const
- [Poly GetRegion](#) (void) const
- std::vector< bool > [GetGridInRegion](#) (void) const
- [Int\\_Params GetIntegral](#) (void) const
- void [GetExtrema](#) (double &[minx](#), double &[miny](#), double &[maxx](#), double &[maxy](#)) const
- double [LineIntegral](#) (double spacing, const [Point](#) &p1, const [Point](#) &p2) const
- double [CalculateWeightedArea](#) (const [Poly Region](#)) const

- [Point CalculateCentroid](#) (const [Poly Region](#), const double &Volume) const
- void [SetVolumeLowerBound](#) (const double VolumeLowerBound)
- double [GetVolumeLowerBound](#) (void)
- [Density](#) ()
- [Density](#) (const [Poly Region](#), const int [Nx](#)=0, const int [Ny](#)=0, const std::vector< double > [Values](#)={})

### Private Member Functions

- void [CheckParameterSizes](#) (void)
- void [SetExtrema](#) (void)
- void [Setdxy](#) (void)
- void [PreprocessIntegral](#) (void)
- void [CreateIntegralCoefficients](#) (void)
- double [CreateIntegralVector](#) (void)
- void [NormalizeIntegralVector](#) (const double &Total)
- double [InterpolateValue](#) (const [Point](#) &Test) const
- [Point ConvertIndexToWorld](#) (const int ii) const

### Private Attributes

- [Poly Region](#)
- int [Nx](#)
- int [Ny](#)
- double [dx](#)
- double [dy](#)
- double [minx](#)
- double [miny](#)
- double [maxx](#)
- double [maxy](#)
- double [Volume\\_Lower\\_Bound](#)
- std::vector< double > [Values](#)
- std::vector< bool > [GridInRegion](#)
- [Int\\_Params](#) [Integral](#)

## 6.2.1 Detailed Description

The base class for defining probability density functions.

### Author

Jeffrey R. Peters

## 6.2.2 Constructor & Destructor Documentation

### 6.2.2.1 AreaCon::Density::Density ( )

Default Constructor.

### 6.2.2.2 AreaCon::Density::Density ( const [Poly Region](#), const int [Nx](#) = 0, const int [Ny](#) = 0, const std::vector< double > [Values](#) = { } )

**Parameters**

in	<i>Region</i>	The (convex) polygonal region of interest.
in	<i>Nx</i>	The number of grid points in the x direction.
in	<i>Ny</i>	The number of grid points in the y direction.
in	<i>Values</i>	A vector containing the value of the density function at the grid-point locations (the value at the (i,j)-th grid point is stored in the (Ny*i+j)-th entry of Values.

**6.2.3 Member Function Documentation****6.2.3.1 Point AreaCon::Density::CalculateCentroid ( const Poly *Region*, const double & *Volume* ) const**

Calculates the centroid of the polygon *Region* with respect to the density

**Parameters**

in	<i>Region</i>	The polygon of interest
in	<i>Volume</i>	The total volume of the region in question

**Returns**

The location of the centroid

**6.2.3.2 double AreaCon::Density::CalculateWeightedArea ( const Poly *Region* ) const**

Evaluates the integral of the density over the polygon *Region*

**Parameters**

in	<i>Region</i>	The polygon over which the integral is evaluated
----	---------------	--

**Returns**

The weighted area of the region

**6.2.3.3 void AreaCon::Density::CheckParameterSizes ( void ) [private]**

A function that checks consistency of parameter sizes.

**6.2.3.4 Point AreaCon::Density::ConvertIndexToWorld ( const int *ii* ) const [private]**

Returns the world coordinates of the grid-point associated with the *ii*-th entry of the vector *Values*.

**Returns**

The world coordinates of the associated grid point.

**6.2.3.5 void AreaCon::Density::CreateIntegralCoefficients ( void ) [private]**

Creates the coefficients that are used in numerically evaluating integrals. Results are stored in the associated [Int\\_Params](#) container *Integral*

6.2.3.6 `double AreaCon::Density::CreateIntegralVector ( void ) [private]`

Pre-calculates and stores the value of relevant integrals over individual grid squares. Results are stored in the associated [Int\\_Params](#) container Integral

#### Returns

The value of the total integral of the density under the region of interest.

6.2.3.7 `void AreaCon::Density::GetExtrema ( double & minx, double & miny, double & maxx, double & maxy ) const [inline]`

Returns the extreme x and y values.

#### Parameters

out	<i>minx,miny,maxx,maxy</i>
-----	----------------------------

6.2.3.8 `std::vector<bool> AreaCon::Density::GetGridInRegion ( void ) const [inline]`

#### Returns

GridInRegion

6.2.3.9 `Int_Params AreaCon::Density::GetIntegral ( void ) const [inline]`

#### Returns

Integral

6.2.3.10 `int AreaCon::Density::GetNx ( void ) const [inline]`

#### Returns

Nx

6.2.3.11 `int AreaCon::Density::GetNy ( void ) const [inline]`

#### Returns

Ny

6.2.3.12 `Poly AreaCon::Density::GetRegion ( void ) const [inline]`

#### Returns

Region

**6.2.3.13 double AreaCon::Density::GetVolumeLowerBound ( void )**

Returns the lower volume bound.

**Returns**

Volume\_Lower\_Bound;

**6.2.3.14 double AreaCon::Density::InterpolateValue ( const Point & Test ) const [private]**

Uses interpolation to find the value of the density at the point Test, which is not necessarily a grid point.

**Parameters**

in	<i>Test</i>	The point of interest.
----	-------------	------------------------

**Returns**

The value of the density function at Test

**6.2.3.15 double AreaCon::Density::LineIntegral ( double spacing, const Point & p1, const Point & p2 ) const**

Calculates the line integral of the density function over the straight line connecting points p1, p2

**Parameters**

in	<i>spacing</i>	The spacing between evaluation points
in	<i>p1,p2</i>	The endpoints of the line in question

**Returns**

The value of the line integral

**6.2.3.16 void AreaCon::Density::NormalizeIntegralVector ( const double & Total ) [private]**

Makes sure that the values stored in the integral vector are normalized so that their sum is equal to 1 over the region of interest.

**Parameters**

in	<i>Total</i>	The value of the total integral of the density under the region of interest.
----	--------------	--

**6.2.3.17 void AreaCon::Density::PreprocessIntegral ( void ) [private]**

Performs pre-processing steps that are necessary for fast integration.

**6.2.3.18 void AreaCon::Density::Setdxy ( void ) [private]**

Calculates the value of dx and dy.

**6.2.3.19 void AreaCon::Density::SetExtrema ( void ) [private]**

Finds and sets the extrema for the polygon Region, i.e., sets minx, maxx, miny, maxy.



```
6.2.3.20 void AreaCon::Density::SetNewRegion ( const Poly Region, const int Nx = 0, const int Ny = 0, const std::vector<  
double > Values = { } )
```

Function used to set a new polygonal region of interest.

**Parameters**

in	<i>Region</i>	The (convex) polygonal region of interest.
in	<i>Nx</i>	The number of grid points in the x direction.
in	<i>Ny</i>	The number of grid points in the y direction.
in	<i>Values</i>	A vector containing the value of the density function at the grid-point locations (the value at the (i,j)-th grid point is stored in the (Ny*i+j)-th entry of Values.

**6.2.3.21 void AreaCon::Density::SetParameters ( const int *Nx*, const int *Ny*, const std::vector< double > *Values* )**

Function used to re-set the values of the grid-parameters.

**Parameters**

in	<i>Nx</i>	The number of grid points in the x direction.
in	<i>Ny</i>	The number of grid points in the y direction.
in	<i>Values</i>	A vector containing the value of the density function at the grid-point locations (the value at the (i,j)-th grid point is stored in the (Ny*i+j)-th entry of Values.

**6.2.3.22 void AreaCon::Density::SetVolumeLowerBound ( const double *VolumeLowerBound* )**

Sets the lower volume bound (default = 0). This bound is used to avoid numerical instability in partition calculations.

**Parameters**

in	<i>VolumeLower-Bound</i>	The new bound value;
----	--------------------------	----------------------

**6.2.4 Member Data Documentation****6.2.4.1 double AreaCon::Density::dx [private]**

The grid spacing:  $dx = \max x - \min x / (Nx - 1)$

**6.2.4.2 double AreaCon::Density::dy [private]**

The grid spacing:  $dy = \max y - \min y / (Ny - 1)$

**6.2.4.3 std::vector<bool> AreaCon::Density::GridInRegion [private]**

A vector whose entries indicate whether or not grid points lie within Region. If the (i,j)-th grid point lies within the polygonal region of interest, then the (Ny\*i+j)-th entry of GridInRegion is true, otherwise it is false.

**6.2.4.4 Int\_Params AreaCon::Density::Integral [private]**

Container that holds parameters relevant to quickly calculating area integrals.

**6.2.4.5 double AreaCon::Density::maxx [private]**

The maximum x coordinate of the polygon

6.2.4.6 `double AreaCon::Density::maxy` `[private]`

The maximum y coordinate of the polygon

6.2.4.7 `double AreaCon::Density::minx` `[private]`

The minimum x coordinate of the polygon

6.2.4.8 `double AreaCon::Density::miny` `[private]`

The minimum y coordinate of the polygon

6.2.4.9 `int AreaCon::Density::Nx` `[private]`

The number of grid points in the x direction

6.2.4.10 `int AreaCon::Density::Ny` `[private]`

The number of grid points in the y direction

6.2.4.11 `Poly AreaCon::Density::Region` `[private]`

The region of interest

6.2.4.12 `std::vector<double> AreaCon::Density::Values` `[private]`

A vector containing the value of the density function at the grid-point locations (the value at the (i,j)-th grid point is stored in the (Ny\*i+j)-th entry of Values).

6.2.4.13 `double AreaCon::Density::Volume_Lower_Bound` `[private]`

A lower bound on any calculated volume (default = 0). This parameter is used to avoid numerical instability in partition calculations.

The documentation for this class was generated from the following files:

- [areacon.h](#)
- [areacon.cpp](#)

## 6.3 AreaCon::Int\_Params Class Reference

```
#include <areacon.h>
```

### Public Member Functions

- void [CheckParameters](#) (void) const
- [Int\\_Params](#) (std::vector< double > [Coefficient\\_a](#)={}, std::vector< double > [Coefficient\\_b](#)={}, std::vector< double > [Coefficient\\_c](#)={}, std::vector< double > [Coefficient\\_d](#)={}, std::vector< double > [Int](#)={}, std::vector< double > [Intx](#)={}, std::vector< double > [Inty](#)={}, double UnweightedArea=0)

## Public Attributes

- `std::vector< double > Coefficient_a`
- `std::vector< double > Coefficient_b`
- `std::vector< double > Coefficient_c`
- `std::vector< double > Coefficient_d`
- `std::vector< double > Int`
- `std::vector< double > Intx`
- `std::vector< double > Inty`
- `double Unweighted_Area`

### 6.3.1 Detailed Description

A container for values used in quickly calculating area integrals over polygonal regions of interest.

#### Author

Jeffrey R. Peters

### 6.3.2 Constructor & Destructor Documentation

**6.3.2.1** `AreaCon::Int_Params::Int_Params ( std::vector< double > Coefficient_a = { }, std::vector< double > Coefficient_b = { }, std::vector< double > Coefficient_c = { }, std::vector< double > Coefficient_d = { }, std::vector< double > Int = { }, std::vector< double > Intx = { }, std::vector< double > Inty = { }, double UnweightedArea = 0 )`

### 6.3.3 Member Function Documentation

**6.3.3.1** `void AreaCon::Int_Params::CheckParameters ( void ) const`

Checks to make sure that the user-input parameters satisfy the required bounds

### 6.3.4 Member Data Documentation

**6.3.4.1** `std::vector<double> AreaCon::Int_Params::Coefficient_a`

**6.3.4.2** `std::vector<double> AreaCon::Int_Params::Coefficient_b`

**6.3.4.3** `std::vector<double> AreaCon::Int_Params::Coefficient_c`

**6.3.4.4** `std::vector<double> AreaCon::Int_Params::Coefficient_d`

Coefficients used in quickly calculating area integrals. Usually populated as a part of the function `Density.FindIntegralCoefficients`.

**6.3.4.5** `std::vector<double> AreaCon::Int_Params::Int`

**6.3.4.6** `std::vector<double> AreaCon::Int_Params::Intx`

**6.3.4.7** `std::vector<double> AreaCon::Int_Params::Inty`

**Parameters** representing area integrals over grid squares. `Int` represents the total integral, `Intx` represents the integral of  $x*f(x,y)$ , and `Inty` represents the integral of  $y*f(x,y)$ . Usually populated as a part of the function `Density.FindIntegralVector`.

## 6.3.4.8 double AreaCon::Int\_Params::Unweighted\_Area

The overall area of some polygonal region of interest

The documentation for this class was generated from the following files:

- [areacon.h](#)
- [areacon.cpp](#)

## 6.4 AreaCon::Mult\_Array Class Reference

```
#include <areacon.h>
```

### Public Member Functions

- [Mult\\_Array](#) (const int *N*)
- [Mult\\_Array](#) (const [Mult\\_Array](#) &obj)
- [Mult\\_Array](#) & [operator=](#) (const [Mult\\_Array](#) &obj)
- [~Mult\\_Array](#) (void)

### Public Attributes

- double \*\* [Array](#)
- const int *N*

### 6.4.1 Detailed Description

Container for storing two-dimensional arrays of size NxN.

#### Author

Jeffrey R. Peters

### 6.4.2 Constructor & Destructor Documentation

#### 6.4.2.1 AreaCon::Mult\_Array::Mult\_Array ( const int *N* )

Constructor

Parameters

<i>in</i>	<i>N</i>	The size of the array
-----------	----------	-----------------------

#### 6.4.2.2 AreaCon::Mult\_Array::Mult\_Array ( const [Mult\\_Array](#) & *obj* )

Copy Constructor

Parameters

<i>in</i>	<i>obj</i>	Element to by copied
-----------	------------	----------------------

#### 6.4.2.3 AreaCon::Mult\_Array::~~Mult\_Array ( void )

Destructor. Cleans up dynamically allocated memory.

### 6.4.3 Member Function Documentation

#### 6.4.3.1 Mult\_Array & AreaCon::Mult\_Array::operator= ( const Mult\_Array & obj )

Copy Assignment Operator

Parameters

<i>in</i>	<i>obj</i>	Element to by copied
-----------	------------	----------------------

### 6.4.4 Member Data Documentation

#### 6.4.4.1 double\*\* AreaCon::Mult\_Array::Array

A two-dimensional array

#### 6.4.4.2 const int AreaCon::Mult\_Array::N

The size of the array.

The documentation for this class was generated from the following files:

- [areacon.h](#)
- [areacon.cpp](#)

## 6.5 AreaCon::Parameters Class Reference

```
#include <areacon.h>
```

### Public Member Functions

- [Parameters](#) (const double [line\\_int\\_step](#)=0.1, const double [weights\\_step](#)=0.1, const double [centers\\_step](#)=1, const double [volume\\_tolerance](#)=0.002, const double [convergence\\_criterion](#)=0.02, const int [max\\_iterations\\_volume](#)=200, const int [max\\_iterations\\_centers](#)=500, const double [Volume\\_Lower\\_Bound](#)=10e-6, const double [Robustness\\_Constant](#)=10e-8)

### Public Attributes

- const double [line\\_int\\_step](#)
- const double [weights\\_step](#)
- const double [centers\\_step](#)
- const double [volume\\_tolerance](#)
- const double [convergence\\_criterion](#)
- const int [max\\_iterations\\_volume](#)
- const int [max\\_iterations\\_centers](#)
- const double [Volume\\_Lower\\_Bound](#)
- const double [Robustness\\_Constant](#)

## Private Member Functions

- void [CheckParameters](#) (void)

### 6.5.1 Constructor & Destructor Documentation

**6.5.1.1** `AreaCon::Parameters::Parameters ( const double line_int_step = 0.1, const double weights_step = 0.1, const double centers_step = 1, const double volume_tolerance = 0.002, const double convergence_criterion = 0.02, const int max_iterations_volume = 200, const int max_iterations_centers = 500, const double Volume_Lower_Bound = 10e-6, const double Robustness_Constant = 10e-8 )`

Default Constructor. Default values are recommended to produce reasonable solutions with reasonable efficiency in most scenarios.

#### Parameters

in	<i>line_int_step</i>	Spacing parameter used for calculating line integrals
in	<i>weights_step</i>	Step-size used in updating the weighting parameters
in	<i>centers_step</i>	Step-size used in updating the center locations
in	<i>volume - tolerance</i>	Parameter used in determining whether desired volumes have been acheived
in	<i>convergence - criterion</i>	Parameter used as an algorithmic stopping criterion
in	<i>max_iterations - volume</i>	Upper bound on the number of volumetric iterations
in	<i>max_iterations - centers</i>	Upper bound on the number of centroidal movement iterations
in	<i>Volume_Lower - Bound</i>	A lower bound on the weighted area of each region
in	<i>Robustness - Constant</i>	A constant used to enhance numerical robustness (see <a href="#">Point</a> class)

### 6.5.2 Member Function Documentation

**6.5.2.1** `void AreaCon::Parameters::CheckParameters ( void ) [private]`

Checks to see if user-input parameters satisfy the required bounds

### 6.5.3 Member Data Documentation

**6.5.3.1** `const double AreaCon::Parameters::centers_step`

Step-size used in updating the center locations

**6.5.3.2** `const double AreaCon::Parameters::convergence_criterion`

Parameter used as an algorithmic stopping criterion

**6.5.3.3** `const double AreaCon::Parameters::line_int_step`

Spacing parameter used for calculating line integrals

#### 6.5.3.4 `const int AreaCon::Parameters::max_iterations_centers`

Upper bound on the number of centroidal movement iterations

#### 6.5.3.5 `const int AreaCon::Parameters::max_iterations_volume`

Upper bound on the number of volumetric iterations

#### 6.5.3.6 `const double AreaCon::Parameters::Robustness_Constant`

#### 6.5.3.7 `const double AreaCon::Parameters::Volume_Lower_Bound`

#### 6.5.3.8 `const double AreaCon::Parameters::volume_tolerance`

Parameter used in determining whether desired volumes have been achieved

#### 6.5.3.9 `const double AreaCon::Parameters::weights_step`

Step-size used in updating the weighting parameters

The documentation for this class was generated from the following files:

- [areacon.h](#)
- [areacon.cpp](#)

## 6.6 AreaCon::Partition Class Reference

```
#include <areacon.h>
```

### Public Member Functions

- [Partition](#) (int `NRegions`=0, [Density Prior](#)=[Density](#)(), std::vector< double > `desired_area`={}, [Parameters](#) `Alg_Params`=[Parameters](#)())
- void [SetPartitionVariables](#) (int `NRegions`=0, [Density Prior](#)=[Density](#)(), std::vector< double > `desired_area`={})
- void [InitializePartition](#) (std::vector< [Point](#) > `Centers`={}, std::vector< double > `Weights`={})
- std::vector< [Poly](#) > [GetCovering](#) (void)
- std::vector< [Point](#) > [GetCenters](#) (void)
- std::vector< double > [GetWeights](#) (void)
- void [CalculatePartition](#) (bool `WriteToFile`, std::string `filename_partition`="", std::string `filename_centers`="")

### Private Member Functions

- void [CheckParams](#) (void)
- bool [CreateDefaultCenters](#) (const [Poly](#) `Region`, const double `multiplier`)
- void [CreateDefaultCenters](#) (const [Poly](#) `Region`, const double `initial_multiplier`, const int `max_steps`)
- bool [CreatePowerDiagram](#) (void)
- void [CleanCovering](#) (const double `tolerance`, const long int `&mult`)
- void [CreateDelaunayGraph](#) ([DelaunayGraph](#) &`Delaunay`) const
- double [GradientStepCenter](#) (const std::vector< double > &`volumes`)
- void [GradientStepCenter](#) (const double &`temp_step`, const std::vector< double > &`volumes`)
- void [GradientStepWeights](#) (const std::vector< double > &`volumes`, const [DelaunayGraph](#) &`SharedEdges`)
- double [CalculateError](#) (const std::vector< double > &`volumes`)
- std::vector< double > [CalculateVolumes](#) (void)



## Private Attributes

- `std::vector< Point > Centers`
- `std::vector< Poly > Covering`
- `std::vector< double > Weights`
- `const Parameters Alg\_Params`
- `std::vector< double > desired\_area`
- `Density Prior`
- `int NRegions`

### 6.6.1 Detailed Description

The base class for defining a [Partition](#).

#### Author

Jeffrey R. Peters

### 6.6.2 Constructor & Destructor Documentation

**6.6.2.1** `AreaCon::Partition::Partition ( int NRegions = 0, Density Prior = Density ( ), std::vector< double > desired_area = { }, Parameters Alg_Params = Parameters ( ) )`

Constructors.

#### Parameters

in	<i>NRegions</i>	The number of regions desired.
in	<i>Prior</i>	The density function governing partition creation
in	<i>desired_area</i>	A vector containing the desired areas of the regions in the resulting configuration. Defaults to equal area.
in	<i>Alg_Params</i>	Various algorithmic parameters

### 6.6.3 Member Function Documentation

**6.6.3.1** `double AreaCon::Partition::CalculateError ( const std::vector< double > & volumes )` [*private*]

Calculates a measure of volumetric error

#### Parameters

in	<i>volumes</i>	The volumes of the regions in Covering.
----	----------------	---

#### Returns

A measure of the volumetric error.

**6.6.3.2** `void AreaCon::Partition::CalculatePartition ( bool WriteToFile, std::string filename_partition = "", std::string filename_centers = "" )`

The main function used for calculating partitions. Partitions are calculated and the resultant configuration is stored in the containers `Centers` and `Covering`. If `WriteToFile = true`, then the evolution of the centers and partitions will be written to the files `filename_centers` and `filename_partitions`, respectively.

## Parameters

in	<i>WriteToFile</i>	Flag indicating if result should be written to file
in	<i>filename_ - partition</i>	Output filename to be written with partition data
in	<i>filename_ - centers</i>	Output filename to be written with center data

### 6.6.3.3 `std::vector< double > AreaCon::Partition::CalculateVolumes ( void ) [private]`

A function that calculates the volumes of the regions in Covering

## Returns

A vector containing the volumes of the regions in Covering.

### 6.6.3.4 `void AreaCon::Partition::CheckParams ( void ) [private]`

Checks [Parameters](#) to ensure consistent sizes

### 6.6.3.5 `void AreaCon::Partition::CleanCovering ( const double tolerance, const long int & mult ) [private]`

A function used to eliminate redundancies in the covering that may arise due to numerical error.

## Parameters

in	<i>tolerance</i>	A tolerance for determining whether distinct vertices should be combined into a single vertex
in	<i>mult</i>	A multiplier that affects the degree of numerical accuracy

### 6.6.3.6 `bool AreaCon::Partition::CreateDefaultCenters ( const Poly Region, const double multiplier ) [private]`

Creates default centers within the region defined by the polygon *Region*. The parameter *multiplier* is used to create center points which are ensured to lie within the polygon.

## Parameters

in	<i>Region</i>	The region of interest
in	<i>multiplier</i>	A parameter used in center creation

## Returns

A flag indicating whether centers were successfully created

### 6.6.3.7 `void AreaCon::Partition::CreateDefaultCenters ( const Poly Region, const double initial_multiplier, const int max_steps ) [private]`

Creates default centers within the region defined by the polygon *Region*. The parameter *multiplier* is used to create center points which are ensured to lie within the polygon.

## Parameters

in	<i>Region</i>	The region of interest
in	<i>initial_multiplier</i>	A parameter used in center creation
in	<i>max_steps</i>	An upper bound on the number of center creation attempts

**6.6.3.8** void AreaCon::Partition::CreateDelaunayGraph ( DelaunayGraph & Delaunay ) const [private]

Creates the Delaunay graph (Duel Graph) based on the partition stored in Covering.

## Parameters

out	<i>Delaunay</i>	The Delaunay graph.
-----	-----------------	---------------------

**6.6.3.9** bool AreaCon::Partition::CreatePowerDiagram ( void ) [private]

Creates the power diagram generated from the current values of Centers and Weights.

**6.6.3.10** std::vector<Point> AreaCon::Partition::GetCenters ( void ) [inline]

## Returns

The current value of Centers

**6.6.3.11** std::vector<Poly> AreaCon::Partition::GetCovering ( void ) [inline]

## Returns

The current value of Covering

**6.6.3.12** std::vector<double> AreaCon::Partition::GetWeights ( void ) [inline]

## Returns

The current value of Weights

**6.6.3.13** double AreaCon::Partition::GradientStepCenter ( const std::vector< double > & volumes ) [private]

Update the center locations based on the current configuration

## Parameters

in	<i>volumes</i>	The current volumes of the regions in Covering
----	----------------	--

## Returns

The sum of the squares of the Euclidean distance moved by each of the centers

**6.6.3.14** void AreaCon::Partition::GradientStepCenter ( const double & temp\_step, const std::vector< double > & volumes ) [private]

Update the center locations based on the current configuration (This function is used for the initial center step, and can speed convergence in cases where the center stepsize parameter is not chosen equal to 1).

**Parameters**

in	<i>temp_step</i>	A step-size that overwrites the value indicated in Alg_Params.
in	<i>volumes</i>	The current volumes of the regions in Covering

**Returns**

The sum of the squares of the Euclidean distance moved by each of the centers

**6.6.3.15** `void AreaCon::Partition::GradientStepWeights ( const std::vector< double > & volumes, const DelaunayGraph & SharedEdges ) [private]`

Update the weights based on the current configuration.

**Parameters**

in	<i>volumes</i>	The current volumes of the regions in Covering
in	<i>SharedEdges</i>	The current Delaunay graph.

**6.6.3.16** `void AreaCon::Partition::InitializePartition ( std::vector< Point > Centers = {}, std::vector< double > Weights = {} )`

Used to initialize algorithmic process variables Centers and Weights. If no input is given, default centers and weights are created.

**Parameters**

in	<i>Centers</i>	The initial center locations.
in	<i>Weights</i>	The initial weight values.

**6.6.3.17** `void AreaCon::Partition::SetPartitionVariables ( int NRegions = 0, Density Prior = Density (), std::vector< double > desired_area = {} )`

Sets the partition variables.

**Parameters**

in	<i>NRegions</i>	The number of regions desired.
in	<i>Prior</i>	The density function governing partition creation
in	<i>desired_area</i>	A vector containing the desired areas of the regions in the resulting configuration. Defaults to equal area.

**6.6.4 Member Data Documentation**

**6.6.4.1** `const Parameters AreaCon::Partition::Alg_Params [private]`

Algorithmic parameters.

**6.6.4.2** `std::vector<Point> AreaCon::Partition::Centers [private]`

The vector of center locations.

**6.6.4.3** `std::vector<Poly> AreaCon::Partition::Covering [private]`

The covering of the area of interest.

6.6.4.4 `std::vector<double> AreaCon::Partition::desired_area` [private]

A vector specifying the desired areas of the resultant configurations.

6.6.4.5 `int AreaCon::Partition::NRegions` [private]

The number of regions desired.

6.6.4.6 `Density AreaCon::Partition::Prior` [private]

The prior probability density function.

6.6.4.7 `std::vector<double> AreaCon::Partition::Weights` [private]

The vector of weights associated with each area.

The documentation for this class was generated from the following files:

- [areacon.h](#)
- [areacon.cpp](#)

## 6.7 AreaCon::Point Class Reference

```
#include <areacon.h>
```

### Public Member Functions

- [Point](#) (const double `x`=INFINITY, const double `y`=INFINITY)
- double [Norm](#) () const
- [Point AddPoint](#) (const [Point](#) Test) const
- [Point FindPerpDirection](#) (const [Point](#) Test, const double [Norm](#)) const
- void [FlipDirection](#) (void)
- double [PerpDistanceToLine](#) (const [Point](#) Test1, const [Point](#) Test2) const
- bool [AreCollinear](#) (const [Point](#) Test1, const [Point](#) Test2) const
- bool [AreBetween](#) (const [Point](#) Test1, const [Point](#) Test2) const
- void [Mult](#) (const double factor)

### Static Public Member Functions

- static bool [IsEqual](#) (const [Point](#) Test1, const [Point](#) Test2)
- static double [Distance](#) (const [Point](#) Test1, const [Point](#) Test2)
- static [Point FindPointAlongLine](#) (const [Point](#) Test1, const [Point](#) Test2, const double distance)
- static double [Norm](#) (const [Point](#) Test)
- static [Point AddPoints](#) (const [Point](#) Test1, const [Point](#) Test2)
- static [Point FindPerpDirection](#) (const [Point](#) Test1, const [Point](#) Test2, const double [Norm](#))
- static double [PerpDistanceToLine](#) (const [Point](#) Test1, const [Point](#) Test2, const [Point](#) Test3)
- static bool [AreCollinear](#) (const [Point](#) Test1, const [Point](#) Test2, const [Point](#) Test3)
- static bool [AreBetween](#) (const [Point](#) Test1, const [Point](#) Test2, const [Point](#) Test3)
- static std::vector< [Point](#) > [FindCollinearIntersection](#) (const [Point](#) p1, const [Point](#) p2, const [Point](#) p3, const [Point](#) p4)

## Public Attributes

- double [x](#)
- double [y](#)

## Static Public Attributes

- static double [Robustness\\_Constant](#)

### 6.7.1 Detailed Description

The base class for defining a point in the two-dimensional plane.

#### Author

Jeffrey R. Peters

### 6.7.2 Constructor & Destructor Documentation

#### 6.7.2.1 `AreaCon::Point::Point ( const double x = INFINITY, const double y = INFINITY )`

Default Constructor

##### Parameters

<code>in</code>	<code>x</code>	The x coordinate
<code>in</code>	<code>y</code>	The y coordinate

### 6.7.3 Member Function Documentation

#### 6.7.3.1 `Point AreaCon::Point::AddPoint ( const Point Test ) const`

Adds the point Test to the current point component-wise

##### Returns

Sum = [Point](#)(Test.x+x, Test.y+y)

#### 6.7.3.2 `Point AreaCon::Point::AddPoints ( const Point Test1, const Point Test2 ) [static]`

Adds the points Test1, Test2 component-wise

##### Parameters

<code>in</code>	<code>Test1</code>	The first summand
<code>in</code>	<code>Test2</code>	The second summand

##### Returns

Sum of the points Test1, Test2

#### 6.7.3.3 `bool AreaCon::Point::AreBetween ( const Point Test1, const Point Test2 ) const`

Tests to see if the point object lies (numerically) on the line between Test1, Test2

**Parameters**

in	<i>Test1</i>	The first test point
in	<i>Test2</i>	The second test point

**Returns**

Indicator stating if point object is between the test points

**6.7.3.4 bool AreaCon::Point::AreBetween ( const Point *Test1*, const Point *Test2*, const Point *Test3* ) [static]**

Tests to see if Test3 lies (numerically) on the line between Test1, Test2

**Parameters**

in	<i>Test1</i>	The first test point
in	<i>Test2</i>	The second test point
in	<i>Test3</i>	The third test point

**Returns**

Indicator stating if point object is between the test points

**6.7.3.5 bool AreaCon::Point::AreCollinear ( const Point *Test1*, const Point *Test2* ) const**

Tests to see if the points Test1, Test2 are numerically collinear with the point object.

**Parameters**

in	<i>Test1</i>	The first test point
in	<i>Test2</i>	The second test point

**Returns**

Indicator of collinearity

**6.7.3.6 bool AreaCon::Point::AreCollinear ( const Point *Test1*, const Point *Test2*, const Point *Test3* ) [static]**

Tests to see if Test3 lies (numerically) on the line between Test1, Test2

**Parameters**

in	<i>Test1</i>	The first test point
in	<i>Test2</i>	The second test point
in	<i>Test3</i>	The third test point

**Returns**

Indicator stating if point object is between the test points

**6.7.3.7 double AreaCon::Point::Distance ( const Point *Test1*, const Point *Test2* ) [static]**

Finds the Euclidean distance between the points Test1, Test2.

**Parameters**

in	<i>Test1</i>	The first test point
in	<i>Test2</i>	The second test point

**Returns**

Euclidean distance

**6.7.3.8** `std::vector< Point > AreaCon::Point::FindCollinearIntersection ( const Point p1, const Point p2, const Point p3, const Point p4 ) [static]`

Returns the end-points of the line which forms the intersection of the lines connecting *p1*, *p2* and *p3*, *p4*, respectively. Note that *p1*, *p2*, *p3*, *p4* must be collinear. If the lines do not intersect, or only intersect at a single point, the return vector will contain less than 2 entries

**Parameters**

in	<i>p1</i>	The first end-point of the first line
in	<i>p2</i>	The second end-point of the first line
in	<i>p3</i>	The first end-point of the second line
in	<i>p4</i>	The second end-point of the second line

**Returns**

A vector containing the end-points of the intersection line;

**6.7.3.9** `Point AreaCon::Point::FindPerpDirection ( const Point Test, const double Norm ) const`

Returns a point (vector) of length *Norm* that points in a direction perpendicular to the line between *Test* and the current point.

**Parameters**

in	<i>Test</i>	The test point
in	<i>Norm</i>	The desired norm of the resulting point (vector)

**Returns**

Perpendicular [Point](#)

**6.7.3.10** `Point AreaCon::Point::FindPerpDirection ( const Point Test1, const Point Test2, const double Norm ) [static]`

Returns a point (vector) of length *Norm* that points in a direction perpendicular to the line between *Test1* and *Test2*

**Parameters**

in	<i>Test1</i>	The first test point
in	<i>Test2</i>	The second test point
in	<i>Norm</i>	The desired norm of the resulting point (vector)

**Returns**

Perpendicular [Point](#)



**6.7.3.11 Point** AreaCon::Point::FindPointAlongLine ( const Point *Test1*, const Point *Test2*, const double *distance* )  
[static]

Finds a point along the line connecting Test1, Test2 that is a normalized distance away from the point Test1, e.g, distance = 0.5 corresponds to the point that is exactly half-way between Test1, Test2.

**Parameters**

in	<i>Test1</i>	The first test point
in	<i>Test2</i>	The second test point
in	<i>distance</i>	The normalized distance along the line connecting Test1, Test2

**Returns**

The resulting point along the line

**6.7.3.12 void AreaCon::Point::FlipDirection ( void )**

Reverses the orientation of the current point (vector), i.e., multiplies by -1

**6.7.3.13 bool AreaCon::Point::IsEqual ( const Point *Test1*, const Point *Test2* ) [static]**

Tests to see if Test1, Test2 are equal.

**Parameters**

in	<i>Test1</i>	The first test point
in	<i>Test2</i>	The second test point

**Returns**

Equality indicator

**6.7.3.14 void AreaCon::Point::Mult ( const double *factor* )**

Multiplies the point object (vector) by a constant factor

**Parameters**

in	<i>factor</i>	The multiplication factor
----	---------------	---------------------------

**6.7.3.15 double AreaCon::Point::Norm ( ) const**

Calculates the Euclidean norm of the point

**Returns**

Euclidean norm

**6.7.3.16 double AreaCon::Point::Norm ( const Point *Test* ) [static]**

Finds the Euclidean norm of the point Test

**Parameters**

in	<i>Test</i>	The test point
----	-------------	----------------

**Returns**

The Euclidean distance

6.7.3.17 `double AreaCon::Point::PerpDistanceToLine ( const Point Test1, const Point Test2 ) const`

Finds the perpendicular distance of the point to the line connecting Test1, Test2

**Parameters**

in	<i>Test1</i>	The first test point
in	<i>Test2</i>	The second test <a href="#">Point</a>

**Returns**

The perpendicular distance

**6.7.3.18** `double AreaCon::Point::PerpDistanceToLine ( const Point Test1, const Point Test2, const Point Test3 )`  
`[static]`

Finds the perpendicular distance of Test3 to the line connecting Test1, Test2

**Parameters**

in	<i>Test1</i>	The first point defining the line
in	<i>Test2</i>	The second point defining the line
in	<i>Test3</i>	The test point

**Returns**

The perpendicular distance

**6.7.4 Member Data Documentation**

**6.7.4.1** `double AreaCon::Point::Robustness_Constant` `[static]`

A constant used to enhance numerical robustness. Loosely, when a Euclidean distance is less than the robustness constant, the distance is considered to be 0.

**6.7.4.2** `double AreaCon::Point::x`

**6.7.4.3** `double AreaCon::Point::y`

The documentation for this class was generated from the following files:

- [areacon.h](#)
- [areacon.cpp](#)

**6.8 AreaCon::Poly Class Reference**

```
#include <areacon.h>
```

**Public Member Functions**

- void [SetVertices](#) (const std::vector< [Point](#) > [Vertices](#), const bool [GetExtrema](#)=true)
- std::vector< [Point](#) > [GetVertices](#) (void) const
- int [GetNVertices](#) (void) const
- bool [pnpoly](#) (const [Point](#) Test) const
- void [GetExtrema](#) (double &[minx](#), double &[miny](#), double &[maxx](#), double &[maxy](#)) const
- [Poly](#) (std::vector< [Point](#) > [Vertices](#)={})

## Private Member Functions

- void [InitializePoly](#) (void)

## Private Attributes

- double [minx](#)
- double [miny](#)
- double [maxx](#)
- double [maxy](#)
- std::vector< [Point](#) > [Vertices](#)
- int [NPoly](#)

### 6.8.1 Detailed Description

The base class for defining (convex) polygons.

#### Author

Jeffrey R. Peters

### 6.8.2 Constructor & Destructor Documentation

#### 6.8.2.1 AreaCon::Poly ( std::vector< [Point](#) > [Vertices](#) = { } )

##### Default Constructor

##### Parameters

in	<i>Vertices</i>	The points defining the vertices of the polygon in counter-clockwise order (the first vertex is not repeated).
----	-----------------	--

### 6.8.3 Member Function Documentation

#### 6.8.3.1 void AreaCon::Poly::GetExtrema ( double & *minx*, double & *miny*, double & *maxx*, double & *maxy* ) const

Returns the extreme x and y values.

##### Parameters

out	<i>minx,miny,maxx,maxy</i>	
-----	----------------------------	--

#### 6.8.3.2 int AreaCon::Poly::GetNVertices ( void ) const

##### Returns

The number of vertices.

#### 6.8.3.3 std::vector< [Point](#) > AreaCon::Poly::GetVertices ( void ) const

##### Returns

The list of Vertices

**6.8.3.4 void AreaCon::Poly::InitializePoly ( void ) [private]**

A function used to initialize the polygon by calculating extrema and running checks for dimensional consistency.

**6.8.3.5 bool AreaCon::Poly::pnpoly ( const Point Test ) const**

Determines if the point Test lies within the polygon.

**Parameters**

in	<i>Test</i>	The test point
----	-------------	----------------

**Returns**

Indicator of whether or not Test is inside the polygon

**6.8.3.6 void AreaCon::Poly::SetVertices ( const std::vector< Point > Vertices, const bool GetExtrema =true )**

A function used for setting the vertices of the polygon.

**Parameters**

in	<i>Vertices</i>	The points defining the vertices of the polygon in counter-clockwise order (the first vertex is not repeated).
in	<i>GetExtrema</i>	Flag that determines whether the extrema should be calculated and re-set

**6.8.4 Member Data Documentation****6.8.4.1 double AreaCon::Poly::maxx [private]**

The maximum x coordinate of the polygon

**6.8.4.2 double AreaCon::Poly::maxy [private]**

The maximum y coordinate of the polygon

**6.8.4.3 double AreaCon::Poly::minx [private]**

The minimum x coordinate of the polygon

**6.8.4.4 double AreaCon::Poly::miny [private]**

The minimum y coordinate of the polygon

**6.8.4.5 int AreaCon::Poly::NPoly [private]**

The number of vertices that the polygon has

**6.8.4.6 std::vector<Point> AreaCon::Poly::Vertices [private]**

The Vertices of the polygon

The documentation for this class was generated from the following files:

- [areacon.h](#)
- [areacon.cpp](#)





## Chapter 7

# File Documentation

### 7.1 areacon.cpp File Reference

```
#include "areacon.h"
```

#### Namespaces

- [AreaCon](#)

### 7.2 areacon.h File Reference

```
#include <stdio.h>
#include <cmath>
#include <algorithm>
#include <iostream>
#include <fstream>
#include "clipper.hpp"
```

#### Classes

- class [AreaCon::Point](#)
- class [AreaCon::Poly](#)
- class [AreaCon::Mult\\_Array](#)
- class [AreaCon::DelaunayGraph](#)
- class [AreaCon::Int\\_Params](#)
- class [AreaCon::Parameters](#)
- class [AreaCon::Density](#)
- class [AreaCon::Partition](#)

#### Namespaces

- [AreaCon](#)