Lab Exercise 03

Executing Ad Hoc Commands

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Batch-2(DevOps)

Objective: To demonstrate ad hoc commands for quickly executing tasks on remote servers without writing full playbooks

Tools required: Ansible, Ubuntu OS

Prerequisites: None

Steps to be followed:

- 1. Generate SSH key pair on the main node
- 2. Copy the SSH key on the other two nodes
- 3. Update the host file with the host IP address
- 4. Establish connectivity between specified hosts and the Ansible server
- 5. Gather System Information Using Ad-Hoc Commands

Step 1: Establish connectivity between specified hosts and the Ansible server

 Run the following command to verify connectivity to all servers listed under the webservers group in your Ansible hosts file: ansible -m ping dbservers

```
[[ec2-user@ip-172-31-18-141 ~]$ ansible -m ping dbbservers
172.31.30.46 | SUCCESS => {
    "changed": false,
    "ping": "pong"
}
172.31.25.180 | SUCCESS => {
    "changed": false,
    "ping": "pong"
}
[ec2-user@ip-172-31-18-141 ~]$
```

2. Use the following command to check the number of hosts in the host file: ansible all --list-hosts

```
[[ec2-user@ip-172-31-18-141 ~]$ ansible all --list-hosts
hosts (2):
    172.31.30.46
    172.31.25.180
[ec2-user@ip-172-31-18-141 ~]$ ■
```

Step 2: Gather System Information Using Ad Hoc Commands

1. Run the following command to obtain the uptime from all managed hosts using an ad hoc command:

```
ansible all -m shell -a uptime
```

```
[[ec2-user@ip-172-31-18-141 ~]$ ansible all -m shell -a uptime 172.31.30.46 | CHANGED | rc=0 >> 07:58:28 up 8 min, 2 users, load average: 0.00, 0.00, 0.00 172.31.25.180 | CHANGED | rc=0 >> 07:58:28 up 8 min, 1 user, load average: 0.00, 0.00, 0.00 [ec2-user@ip-172-31-18-141 ~]$
```

2. Similarly, execute the below command to obtain detailed information about memory usage on all hosts:

```
ansible all -m shell -a "free -m"
```

You will see that Ansible logs in to each machine in turn and runs the uptime command, returning the current uptime output.

By following these steps, you have successfully demonstrated how to use ad hoc commands for quickly executing tasks on remote servers without the need for full playbooks.