

# Anika Tahsin Chowdhury

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## TECHNOLOGIES AND LANGUAGES

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- **Languages:** C#, C/C++, Javascript, TypeScript, Nodejs.
- **Tech:** Linux, Git, Docker, Angular, Express, SQL, NoSQL, REST, Redis, RabbitMQ, MongoDB, Mqtt.

## WORK EXPERIENCE

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<b>Software Engineer</b>	<b>Samsung R&amp;D Institute Bangladesh</b>	<b>Apr 2019 — Aug 2022</b>
<ul style="list-style-type: none"><li>◦ Involved in designing and developing microservices to make Agoda's payment platform more optimized.</li><li>◦ Followed test-driven development methodologies to allow for maximum code coverage in core services developed in .NET Core and .NET Standard.</li><li>◦ Created new Grafana dashboards upon Hadoop data source for better monitoring and observability of the running payment services.</li></ul>		

## PROJECTS

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- **Project Renegade:** An FPS game on Android Platform. Developed as University Third year final project. Technologies used: Unity3d, C#, Blender.. Led the development team, executed the development process, helped with task distribution.. Developed the Gameplay system, UI System, AI System..

## EDUCATION

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<b>Leading University, Sylhet, Bangladesh</b>	<b>Sep 2014 — Dec 2018</b>
Bachelor - Information Technology, GPA: 3.34	

## AWARDS

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<b>10th place (4th place University wise) at ICPC Bangladesh IUBAT NCPC 2018, ICPC</b>	<b>Aug 2018</b>
<b>16th place at ACM-ICPC Asia Dhaka Regional 2017, ICPC</b>	<b>Aug 2017</b>
<b>Achieved Maximum Rating of 1982 (top 4%) in Codeforces. Handle: CLown1331, Codeforces</b>	<b>Apr 2018</b>
<b>Achieved Maximum Rating of 1469 (Division1) in TopCoder. Handle: CLown1331, TopCoder</b>	<b>Dec 2019</b>