LOCKEDME.COM

SOURCE CODE

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Project Folder Structure

```
## Package Explorer 

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```

LockedMeMain.java

```
package Locked_Me.com;
      import java.util.ArrayList;
      import java.util.List;
      import java.util.Scanner;
      public class LockedMeMain {
             static final String folderpath="C:\\Users\\Khale\\eclipse-
workspace\\AK\\JavaPhase1\\LockedMeFileList";
             public static void main(String[] args)
                    //Variables
                    int IsContinueMainMenu = 1, IsContinueSubMenu = 1;
                    int MainMenu_ch = 0,SubMenu_ch=0;
                    do // Do while to display Main Menu again & again
                          MainMenu_ch = ReadUserInput("MainMenu");
                          switch(MainMenu_ch)
                                 case 1 : getAllFiles();
                                 case 2 : IsContinueSubMenu = 1;
                                              do { // Do while to display Sub Menu
again & again
                                                     SubMenu_ch =
ReadUserInput("SubMenu");
                                                            switch(SubMenu_ch)
                                                                  case 1:
addFiles();
      break;
                                                                   case 2:
deleteFile();
      break;
                                                                  case 3:
searchFile();
      break;
```

```
case 4:
IsContinueSubMenu = -1
     break;
                                                  default :
System.out.println("Invalid Option");
                                        }while(IsContinueSubMenu >
0);
                                        break:
                         case 3 : System.exit(0);
                                        break;
                         default : System.out.println("Invalid Option");
                    }
               }while(IsContinueMainMenu>0);
          }
          /**
           * Method to print display Menu
           * @return
          public static void MainMenuDisplay()
     System.out.println("\t\tLocked Me.Com");
               System.out.println("\tDeveloper :- Aanjaneya Khale");
     ******************
               System.out.println("1. Display List Of Files");
               System.out.println("2. File Opeartions List");
System.out.println("3. Exit");
          }
           * Method Sub Menu Display
          public static void SubMenuDisplay()
     **************
               System.out.println("\t\tFile Operation Menu");
     **********");
               System.out.println("1. Add New File");
               System.out.println("2. Delete a File");
               System.out.println("3. Search a file");
               System.out.println("4. Return to Main Menu");
          }
          /**
```

```
* Method to Read User Input
              * @param MenuType
              * @return
             public static int ReadUserInput(String MenuType)
                    int IsWrongChoice;
                    int ch = 0;
                    do //Do while loop to display Menu again if choice is not
valid
                           try
                           {
                                 //Scanner object creation
                                 Scanner <u>sc</u> = new Scanner(System.in);
                                 //Display Menu
                                 if(MenuType == "SubMenu")
                                        SubMenuDisplay();
                                 else
                                        MainMenuDisplay();
                                 System.out.println("Enter Your Choice:");
                                 ch =Integer.parseInt(sc.nextLine());
                                 IsWrongChoice = 1;
                           }
                           catch(Exception ex)
                                 System.out.println("Invalid Choice. Please Enter
choice again");
                                 IsWrongChoice = 0;
                    }while(IsWrongChoice ==0);
                    return ch;
             }
              * Method to get all file list
             public static void getAllFiles()
                    int count = 1;
                    //To Get List of files in FOlder
                    List<String> fileNames = FileMgr.getAllFileNames(folderpath);
                    System.out.println("\n\t List Of Files");
                    for(String f:fileNames)
                    {
                           System.out.println(count+" " +f);
                           count++;
                    }
             }
              * Method add file in list
             public static void addFiles()
                    //Variable Declaration
```

```
String fileName;
                    int linesCount;
                    //Scanner object creation
                    Scanner <u>sc</u> = new Scanner(System.in);
                    //Array list object creation
                    List<String> content = new ArrayList<String>();
                    //Read File Name to be created from User
                    System.out.println("Enter file name to be added:");
                    fileName=sc.nextLine();
                    //Read number of lines in file from user
                    System.out.println("Enter the number of lines in file:");
                    linesCount=Integer.parseInt(sc.nextLine());
                    //Read Lines from user
                    for(int i=1;i<=linesCount;i++)</pre>
                           System.out.println("Enter line "+i+":");
                           content.add(sc.nextLine());
                    //save the content into the file
                    boolean isSaved =FileMgr.addFiles(folderpath, fileName,
content);
                    if(isSaved)
                           System.out.println("File Created & Saved
successfully");
                    else
                           System.out.println("Error occured while Creating/Saving
file.");
             }
              * Method to delete file from list
             public static void deleteFile()
                    //Variable Declaration
                    String fileName;
                    //Scanner object creation
                    Scanner <u>sc</u> = new Scanner(System.in);
                    //Read File Name to be deleted
                    System.out.println("Enter file name to be deleted:");
                    fileName=sc.nextLine();
                    //Delete the File from Folder
                    boolean isDeleted =FileMgr.deleteFile(folderpath, fileName);
                    if(isDeleted)
                           System.out.println("File Deleted successfully");
                    else
                          System.out.println("File Not Found");
```

```
}
       /**
       * Method to search file
      public static void searchFile()
             //Variable Declaration
             String fileName;
             //Scanner object creation
             Scanner <u>sc</u> = new Scanner(System.in);
             //Read File Name to be search
             System.out.println("Enter file name to be Search:");
             fileName=sc.nextLine();
             //Search the File from Folder
             boolean isExists =FileMgr.searchFile(folderpath, fileName);
             if(isExists)
                    System.out.println("File Found successfully");
             else
                    System.out.println("File Not Found");
      }
}
```

FileMgr.java

```
package Locked_Me.com;
import java.io.File;
import java.io.FileWriter;
import java.util.ArrayList;
import java.util.Collections;
import java.util.List;

public class FileMgr {
    /**
    * This method will return file names list from the folder
    * @param folderpath
    * @return
```

```
*/
      public static List<String> getAllFileNames(String folderpath)
             //File Object Creation
             File fl = new File(folderpath);
             //Getting all the files into FileArray
             File[] listofFiles = fl.listFiles();
             //List Declaration to store file names
             List<String> fileNames = new ArrayList<String>();
             //ForEach loop to add file names in Array List
             for(File f:listofFiles)
                    fileNames.add(f.getName());
             // Sorting ArrayList in ascending Order
        // using Collection.sort() method
        Collections.sort(fileNames);
             //Return the List
             return fileNames;
      }
       * This method will create file & write content in the file
       * @param folderpath
       * @param fileName
       * @param Content
       * @return
       */
      public static boolean addFiles(String folderpath,String
fileName,List<String> Content)
      {
             try
             {
                    //File Object Creation
                    File fl = new File(folderpath, fileName);
                    //File Writer object Creation
                    FileWriter fw = new FileWriter(fl);
                    //Write into file
                    for(String c:Content)
                    {
                          fw.write(c+"\n");
                    //Close File Writer Object
                    fw.close();
                    return true;
             catch (Exception Ex)
             {
                    return false;
             }
```

```
}
       /**
       * This method will delete the file from folder
       * @param folderpath
       * @param fileName
       * @return
       */
      public static boolean deleteFile(String folderpath, String fileName)
             //File Object Creation with folder path & file name
             File fl = new File(folderpath+"\\"+fileName);
             try
             {
                    if(fl.delete())
                          return true;
                    else
                          return false;
             }
             catch(Exception Ex)
                    return false;
             }
      }
       * This Method will search specific file in folder
       * @param folderpath
       * @param fileName
       * @return
      public static boolean searchFile(String folderpath,String fileName)
             //File Object Creation with folder path & file name
             File fl = new File(folderpath+"\\"+fileName);
             try
             {
                    if(fl.exists())
                           return true;
                    else
                          return false;
             catch(Exception Ex)
                    return false;
             }
      }
}
```