

A
PROJECT REPORT ON
TIC TAC TOE

Submitted in partial fulfillment of the requirements
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Introduction

This is a game named TIC TAC TOE. It is developed in C and C++. We all have played this game in our childhood. The concept of the game and the gameplay is the same. The game can be played in single player and double player mode as well. It is the version 1.0 of this game. Whole coding of this game is very basic and easy. The game gives you the experience of your childhood time.

1.1.Purpose

The purpose to make this game was to have fun with coding in C and C++. We wanted to explore the diversity of the language and to do something creative with what we have learnt in the classroom.

1.2.Scope

This game is just the first version of itself. So there are many ways that it can be improved . Graphics and sounds can be part of this game in next versions. There are many drawbacks that we feel that can be improved in future.

FEASIBILITY STUDY, REQUIREMENT ANALYSIS

2.1. Software Development Life Cycle

We used turbo C++ compiler to develop our program. Using basic functions of C and C++ .

2.2. Requirements

2.2.1 Hardware Requirements

Operating System Windows XP, Vista,7 and 8.

Processor: Pentium 3/1.4 GHz Processors

RAM : 512MB

2.2.2SoftwareRequirements

Turbo C++ compiler.

Screenshots

3.1. Front Page



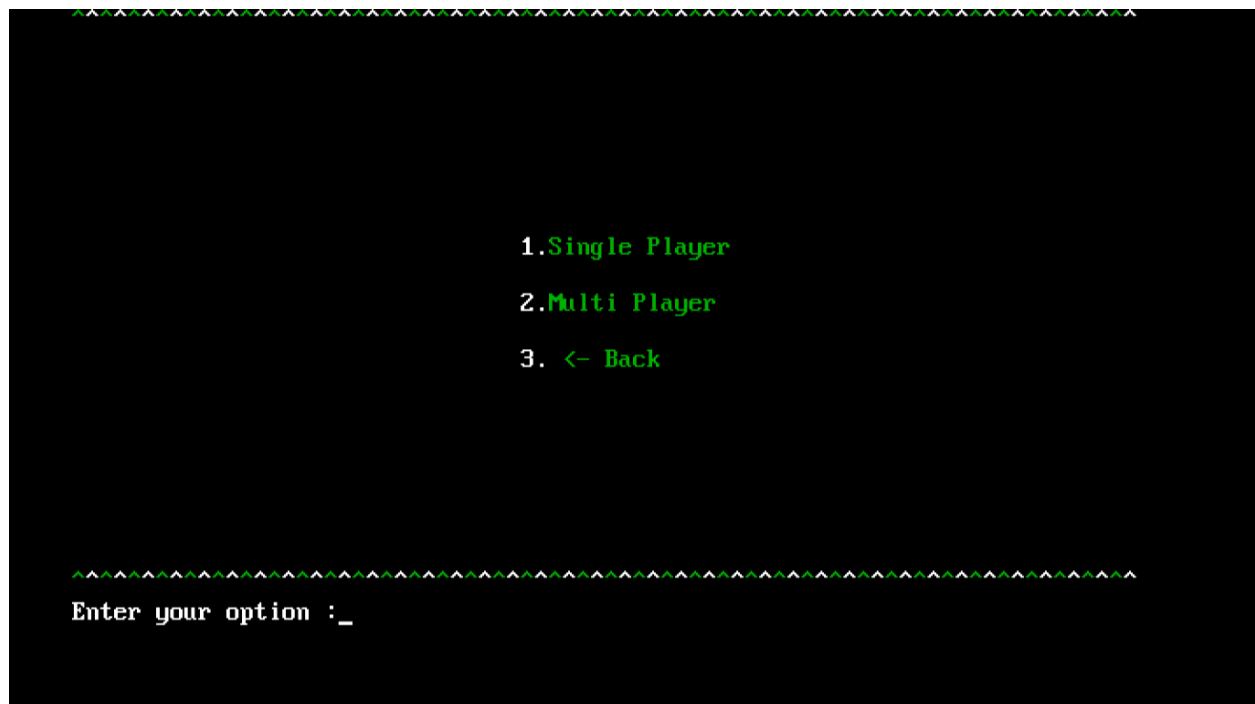
3.2. Main Menu



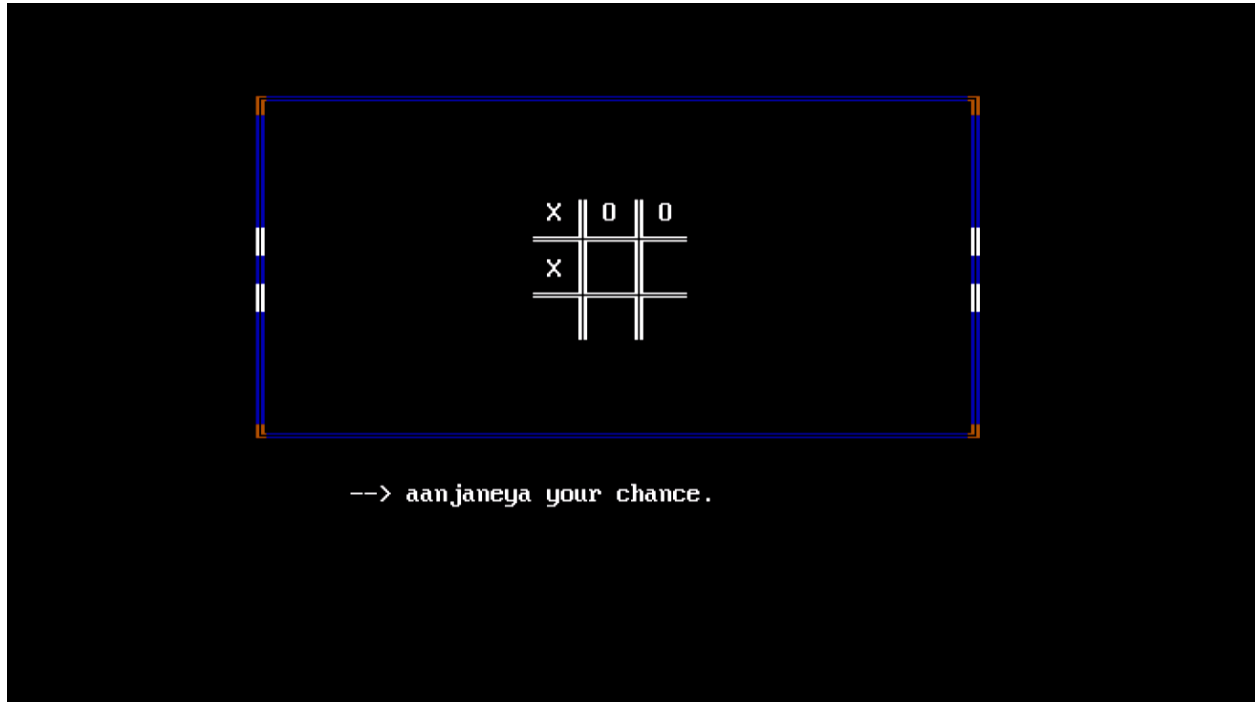
3.3 Instructions



3.4. Game Mode



3.5. Play Screen



Implementation and Conclusion

4.1. Implementation

This game gives you the experience of your childhood and it is a good way to pass your time.

4.2 Future Scope

The game can be improved in graphics and sound can be added. Curser can be included in its next versions. The game can further be available in .exe extensions.

4.3 Conclusion

Making this project was such a good experience for us. It helped us in learning new functions and working of the language. We are further looking for making new and interesting games.

References

Let us C(Text Book)