Game Design Document

Fill up the Following document

1. Write the title of your project.

Fight the Germs

1. What is the goal of the game?

The goal of the game is to cut all of the fruits and avoid cutting the chocolates and chips in order to have high points at the end of the game.

1. Write a brief story of your game?

Now days many children are getting cavities so in order to help them understand that having too many chocolates is not good for your health or teeth I decided to make this game.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Hand | This character moves around to grab a fruit or chocolate or chips. |
| 2 | Grabbing hand | This Character grabs things. |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

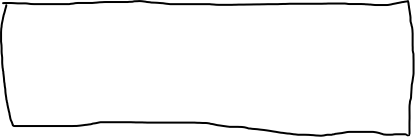
|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Fruits | This character gets the player +10 points if they grab it . |
| 2 | Chocolates | If the player grabs this character then the game will end. |
| 3 | Chips | This character gets the player -10 points if they grab it . |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.







How do you plan to make your game engaging?

I plan to engage people by having all cartoon characters and increase the game difficulty as the points reach a certain level.