Question 1

0.0/2.0 points (ungraded)

What is true about a multi-server pure waiting sytem?

- In Kendall's notation we can name them M/M/C
- In Kendall's notation we can name them M/M/C/∞
- New clients can be blocked if all servers are busy
- Sojourn time is necessarily equal to service time
- According to the value of the parameters, the system can be instable

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You have used 0 of 3 attempts