Game Design Document

Fill up the following document

1. Write the title of your project.

**Santa’s Presents! 🎁**

1. What is the goal of the game?

The goal of the game is to collect as many presents as you can before the time runs out and deliver them to the children

1. Write a brief story of your game.

It was the night of Christmas Eve when Santa was getting ready to deliver his presents. Surprisingly, his sleigh broke down midflight! All his presents started falling from the sky while he safely crash-landed on a mountain. It’s up to us to collect as many presents as possible

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Box | Collect presents |
| 2 | Play button | Move onto playing the game |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Presents |  |
| 2 | Santa on his sleigh |  |
| 3 | Leaderboard |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

Will send with project

How do you plan to make your game engaging?

I plan to make it engaging by making it more challenging according to how long the player is playing or how easy it feels for the player