Game Design Document

Fill up the Following document

1. Write the title of your project.

**the suvival stroies of lucifer**

1. What is the goal of the game?

the goal of the player is to survive and the harsh conditions and overcome his enemies

1. Write a brief story of your game?

the player spawns on a large mountain. he would be hungry, with nothing he have and all alone. he collects some fruits, wood and large pieces of stones he manages to make a shelter and some resources, then as game goes on he gets a note from a past player which dies out of hunger and the player tells all expierence he had in his life of the game then the player gets achievments he need to do and as he does all he gets some survival required resource dropping around his house. as time goes he gets rich in the game he get all minerals like gold and diamond and iron and coal and etc. then he get to know faraway there is a massive island in the sea. he get some horrific solider trying to kill him as he had some weapons he kills them and kills the king of the island who had the key of him to teleport his home.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Lucifer | It is the main player |
| 2 | Enemy1 | It attacks the player with skulls |
| 3 | Enemy2 | It attacks the player with explosives |
| 4 | Enemy3 | It attacks the player with toxic skull blasts |
| 5 | Enemy4 | It attacks the player with combusting angry emogy which blasts around the player |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?