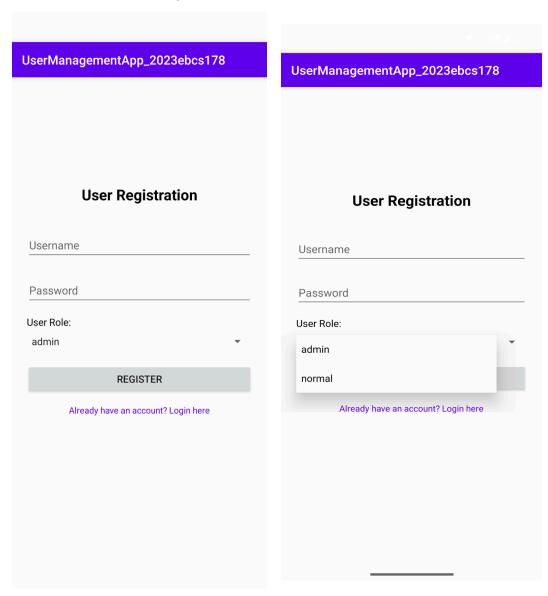
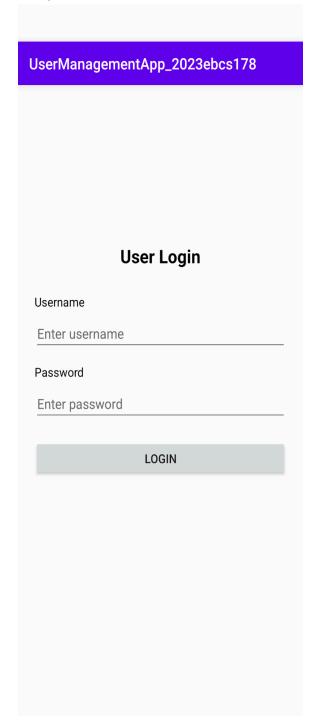
# Prachi Tandel Student ID: 2023ebcs178

- A) User Login with Shared Preferences Implement a login screen using shared preferences
- Create a RegisterActivity with the following:
- o an EditText for the username
- o an EditText for password
- o a dropdown with values 'admin' and 'normal' to identify the user
- o a button with name "Register"

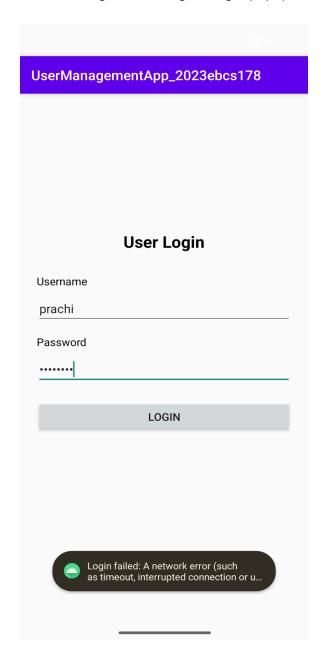


 $\circ$  a label with link to start login activity with the following fields :

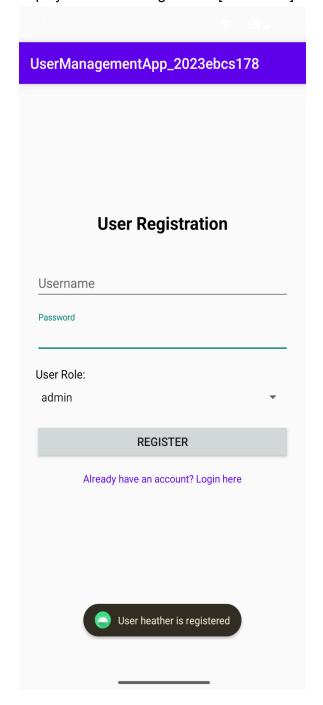
- Username (TextView and EditText)
- Password (TextView and EditText)
- Login (Button)



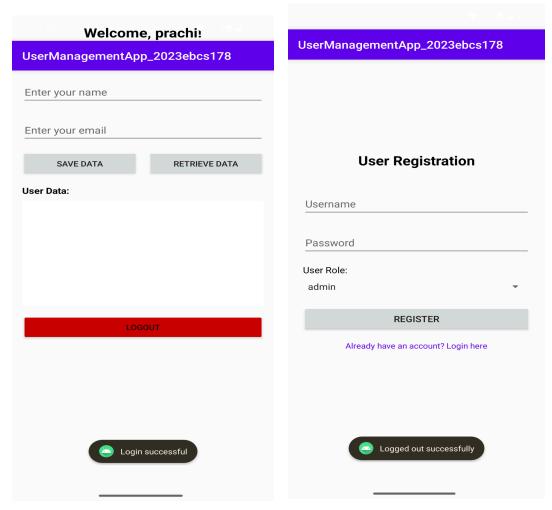
- On Click of Register Button
- o Check for Network Connectivity in the Device, if it is connected, proceed further else ask the user to change the settings using a popup or toast



o The details are stored in the Firebase database using "createUserWithEmailAndPassword", display a toast message "User [Username] is registered".



- On click of Login link , LoginActivity should be displayed
- After entering the details(Username and Password), click on the "Login" button
- The details need to be Firebase authenticated using "signInWithEmailAndPassword"
- Save the entered username in Shared Preferences when the "Login" button is clicked.
- Navigate to a second screen (WelcomeActivity) that displays the username (e.g., "Welcome, [Username]!").
- WelcomeActivity should have "logout" button
- On click of Logout button SharedPref should be deleted, user should be logged out and RegisterActivity screen should be displayed



### Deliverable:

• Source code for the register, login and welcome screens.

## RegisterActivity.kt

```
RegisterActivity.kt × ReginActivity.kt

    ₩elcomeActivity.kt

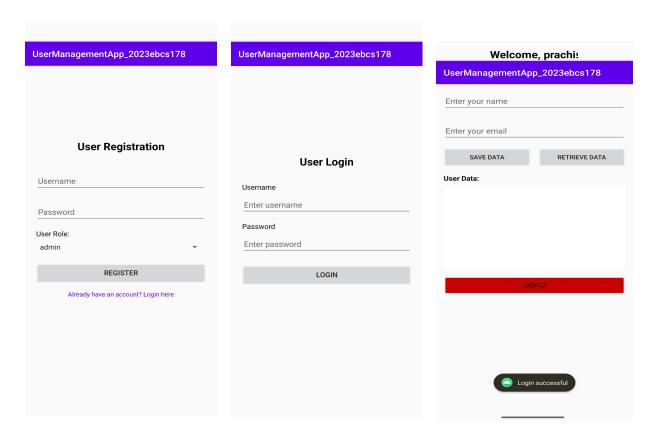
          * Prachi Tandel
          package com.example.usermanagementapp_2023ebcs178
 19 ▷
class RegisterActivity : AppCompatActivity() {
              private lateinit var <u>auth</u>: FirebaseAuth
              private lateinit var <u>database</u>: FirebaseDatabase
           private lateinit var etUsername: EditText
              private lateinit var spinnerRole: Spinner
              private lateinit var btnRegister: Button
              private lateinit var tvLoginLink: TextView
             override fun onCreate(savedInstanceState: Bundle?) {
                  super.onCreate(savedInstanceState)
                  setContentView(R.layout.activity_register)
                  auth = FirebaseAuth.getInstance()
                  database = FirebaseDatabase.getInstance()
```

## LoginActivity.kt

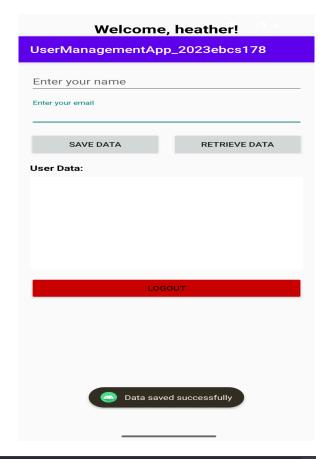
## WelcomeActivity.kt

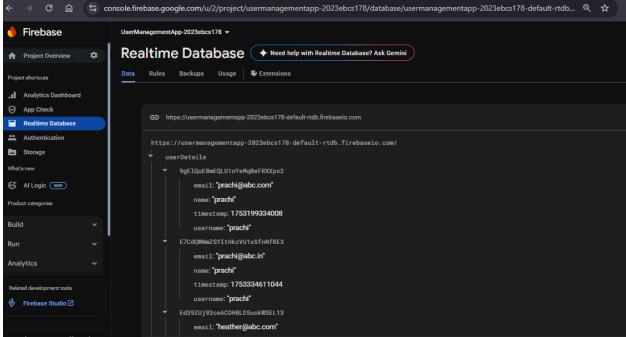
```
RegisterActivity.kt
                        C LoginActivity.kt
                                               package com.example.usermanagementapp_2023ebcs178
         > import ...
 20 ▷ ♦ class WelcomeActivity : AppCompatActivity() {
               private lateinit var <u>auth</u>: FirebaseAuth
               private lateinit var <u>database</u>: FirebaseDatabase
               private lateinit var sharedPreferences: SharedPreferences
               private lateinit var tvWelcome: TextView
               private lateinit var etName: EditText
               private lateinit var etEmail: EditText
               private lateinit var btnSaveData: Button
               private lateinit var <a href="mailto:btnRetrieveData">btnRetrieveData</a>: Button
               private lateinit var <a href="btnLogout">btnLogout</a>: Button
               private lateinit var <a href="LvUserData">LvUserData</a>: ListView
               private var <u>currentUsername</u>: String = ""
               private var userRole: String = ""
               private val userDataList = mutαbleListOf<String>()
```

• Screenshot of the register, login screen and the welcome screen.

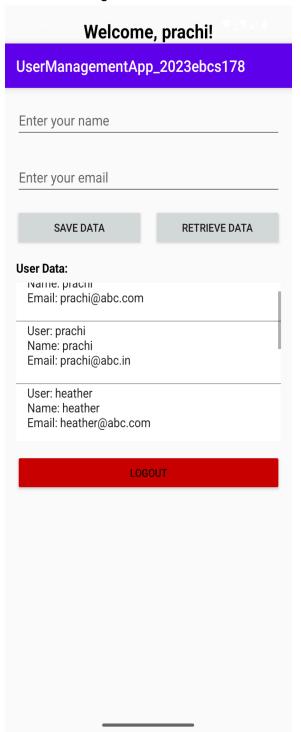


- **B)** Storing and Displaying Data Using Firebase Allow the logged-in user to store and retrieve user details using Firebase Realtime Database.
- Check for Network Connectivity in the Device, if it is connected, proceed further else ask the user to change the settings using a popup or toast.
- If network connectivity is there, Save the entered details to Firebase under a node for the logged-in user.

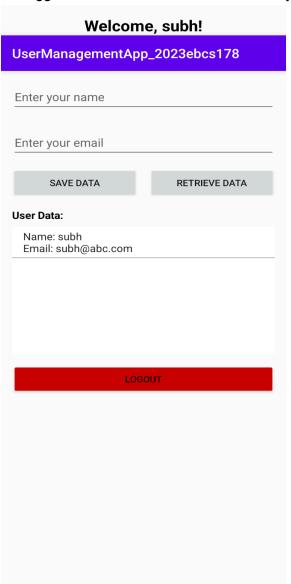




• If logged in as Admin - Retrieve all the user details for the logged-in user and display them in a ListView using scrollable list. Use Service to get all the details from Firebase.



• If logged in as a normal user – retrieve only the details which belongs to that user.



### Deliverable:

• Source code for Firebase integration and data retrieval.

google-services.json

```
"project_info": {
 "project_number": "235298723947",
 "project_id": "usermanagementapp-2023ebcs178",
 "storage_bucket": "usermanagementapp-2023ebcs178.firebasestorage.app"
"client": [
   "client info": {
     "mobilesdk_app_id": "1:235298723947:android:d1c5706b6155ed4d3c392e",
     "android client_info": {
       "package_name": "com.example.usermanagementapp_2023ebcs178"
    "oauth_client": [],
    "api_key": [
        "current_key": "AIzaSyB8NcYzDJMmAGFTpj-YkXyYSS_X6Ngnicw"
    ],
    "services": {
     "appinvite service": {
       "other platform oauth client": []
"configuration_version": "1"
```

### UserDataService.kt

```
⊕ UserDataService.kt ×

       package com.example.usermanagementapp_2023ebcs178
      import android.app.*
      import android.content.Context
       import android.content.Intent
      import android.content.pm.PackageManager
      import android.os.Build
      import android.os.IBinder
      import androidx.core.app.ActivityCompat
       import androidx.core.app.NotificationCompat
      import androidx.core.app.NotificationManagerCompat
       import kotlinx.coroutines.*
20 ♦ class UserDataService : Service() {
           private val serviceScope = CoroutineScope( context: Dispatchers.Main + SupervisorJob())
           private val CHANNEL_ID = "UserDataServiceChannel"
           private val NOTIFICATION_ID = 1
           override fun onCreate() {
               super.onCreate()
               createNotificationChannel()
```

• Screenshot of the form and displayed data

